

FELIX TURESSON

Lista 1:

Chaos Daemons

HQ:

Great Unclean One 255p

- 2 Greater Gifts, Level 2

Troops:

11 Pink Horrors 104p

- Irredecent Horror

11 Pink Horrors 104p

- Irredecent Horror

10 Plaguebearers 95p

- Plagueridden

Heavy Support:

Daemon Prince 335p

- Daemon of Nurgle, Wings, Armour, 2 Greater Gifts, Level 3

Daemon Prince 335p

- Daemon of Nurgle, Wings, Armour, 2 Greater Gifts, Level 3

Chaos Space Marine Allied

HQ:

Daemon Prince 350p

- Daemon of Tzeentch, Armour, Wings, Level 3, Burning Brand, Spell Familiar, Gift of Mutation

Troops:

10 Cultists 50p

10 Cultists 50p

Fast Attack:

Heldrake 170p

Lista 2

Chaos Daemons

HQ:

Keeper of Secrets 260p

- 2 Greater Gifts, Level 3

Troops:

11 Pink Horrors 104p

- Irredecent Horror

11 Pink Horrors 104p

- Irredecent Horror

10 Plaguebearers 95p

- Plagueridden

Heavy Support:

Daemon Prince 330p

- Daemon of Slaanesh, Wings, Armour, 2 Greater Gifts, Level 3

Daemon Prince 330p

- Daemon of Slaanesh, Wings, Armour, 2 Greater Gifts, Level 3

Chaos Space Marine Allied

HQ:

Daemon Prince 355p

- Daemon of Tzeentch, Wings, Armour, Black Mace, Level 3, Spell Familiar

Troops:

10 Cultists 50p

10 Cultists 50p

Fast Attack:

Heldrake 170p

LINUS BERNTSSON

tau/eldar **komp 4**

* Farseer (115pts)

(Ancient Doom, Battle Focus, Fleet, Ghosthelm, Independent Character, Psychic Disciplines: Divination, Runes of Fate, Telepathy, Psyker (Mastery Level 3), Rune Armour)

Runes of witnessing (15pts) (*), Witchblade

+ Troops + (420pts)

* Dire Avengers (210pts)

5x Dire Avenger (65pts)

* Wave Serpent (145pts)

Holo-fields (15pts) (*), Serpent Field, Shuriken cannon (10pts), Twin-linked scatter lasers (5pts)

* Dire Avengers (210pts)

5x Dire Avenger (65pts)

* Wave Serpent (145pts)

Holo-fields (15pts) (*), Serpent Field, Shuriken cannon (10pts), Twin-linked scatter lasers (5pts)

+ Fast Attack + (90pts)

* Swooping Hawks (90pts)

Exarch (10pts), 5x Swooping Hawk (80pts)

Tau Empire 6th Ed (2013) (Primary Detachment) Selections:

+ HQ + (145pts)

* Commander (145pts)

Crisis battlesuit, Multi-spectrum Sensor Suite (20pts), Puretide Engram Neurochip (15pts), XV8-02 Crisis 'Iridium' Battlesuit (25pts)

+ Elites + (420pts)

* XV104 Riptide (210pts)

Early warning override (5pts), Ion accelerator (5pts), Riptide battlesuit, Riptide Shield Generator, Twin-linked fusion blaster, Velocity tracker (20pts)

* XV104 Riptide (210pts)

Early warning override (5pts), Ion accelerator (5pts), Riptide battlesuit, Riptide Shield Generator, Twin-linked fusion blaster, Velocity tracker (20pts)

+ Troops + (130pts)

* Kroot Carnivore Squad (65pts)

Kroot Hound (5pts)

* 10x Kroot (60pts)

* Kroot Carnivore Squad (65pts)

Kroot Hound (5pts)

* 10x Kroot (60pts)

+ Heavy Support + (524pts)

* Sky Ray Missile Defense Gunship (116pts)

Blacksun filter (1pts)

* Sky Ray Missile Defense Gunship (116pts)

Blacksun filter (1pts)

* XV88 Broadside Team (292pts) (Codex: Tau Empire p103)

* Broadside Shas'ui (70pts)

Broadside battlesuit, Target lock (5pts), Twin-linked high-yield missile pod, Twin-linked smart missile system

* Broadside Shas'ui (70pts)

Broadside battlesuit, Target lock (5pts), Twin-linked high-yield missile pod, Twin-linked smart missile system

* Broadside Shas'v're (80pts)

Broadside battlesuit, Target lock (5pts), Twin-linked heavy rail rifle, Twin-linked smart missile system

* 6x Missile Drone (72pts)

6x Missile pod

space marine/ guard **komp 2**

+ HQ + (170pts)

* Company Command Squad (170pts)

Company Commander, 3x Plasma Gun (45pts), Regimental Standard (15pts), Vox Caster (5pts)

* Chimera (55pts)

+ Troops + (450pts)

* Infantry Platoon (280pts)

* Infantry Squad (85pts)

Lascannon (20pts), Meltagun (10pts), Sergeant, Vox Caster (5pts)

* Infantry Squad (80pts)

Lascannon (20pts), Meltagun (10pts), Sergeant

* Infantry Squad (70pts)

Lascannon (20pts), Sergeant

* Platoon Command Squad (45pts)

3x Flamer (15pts), Platoon Commander

* Veteran Squad (170pts)

9x Lasgun, 3x Plasma Gun (45pts), Veteran Sergeant

* Chimera (55pts)

+ Fast Attack + (140pts)

* Vendetta Gunship Squadron (140pts)

* Vendetta (140pts)

2 Twin-linked Lascannons, Sponson Heavy Bolters (10pts)

+ Heavy Support + (160pts)

* Manticore Rocket Launcher (160pts)

Space Marines, whitescars tactics

+ HQ + (450pts)

* Chapter Master (240pts)

Artificer Armor (20pts), Jump Pack (15pts), Power Fist (25pts), The Shield Eternal (50pts)

* Chapter Master (210pts)

Artificer Armor (20pts), Bike (20pts), Power Fist (25pts), Storm Shield (15pts)

+ Troops + (328pts)

* Bike Squad (Troops) (164pts)

Grav-gun (15pts) (Graviton), Meltagun (10pts), 3x Space Marine Biker (63pts)

* Attack Bike (55pts)

Multi-Melta (10pts)

* Biker Sergeant (21pts)

Bolt pistol

* Bike Squad (Troops) (164pts)

Grav-gun (15pts) (Graviton), Meltagun (10pts), 3x Space Marine Biker (63pts)

* Attack Bike (55pts)

Multi-Melta (10pts)

* Biker Sergeant (21pts)

Bolt pistol

+ Fast Attack + (150pts)

* Land Speeder Squadron (150pts)

* Land Speeder (75pts)

Heavy Bolter, Typhoon Missile Launcher (25pts)

* Land Speeder (75pts)

Heavy Bolter, Typhoon Missile Launcher (25pts)

LENNART SVENSSON

White Scars lista 1:

Khan: bike (warlord) 150pts

Runis: chosen, rune axe, jaws och stormcaller 110pts

Troops:

5 Bikers: 2 grave, combi-grave, Attack bike: multi-melta 200pts

10 Marines: plasma, combi-plasma, melta bomb, rhino 205pts

10 Marines: plasma, combi-plasma, melta bomb, rhino 205pts

10 Marines: melta, combi-melta, melta bomb, rhino 200pts

10 Marines: melta, combi-melta, melta bomb, rhino 200pts

10 Marines: melta, combi-melta, melta bomb, rhino 200pts

9 Greay hunters: pod, flamer och flagga 180pts

Heavy:

Thunderfire 100pts

Thunderfire 100pts

Komp 1

Necrons lista 2:

D-lord, 2+, resorb (warlord) 170pts

Illuminor Szeras 100pts

Stalker: heat ray 150pts

15 warriors 195pts

5 tesla imortals 85pts

5 tesla imortals 85pts

5 tesla imortals 85pts

5 tesla imortals 85pts

10 scarabs 150pts

3 Heavy destroyers 180pts

5 tomb blades: partical beamer 150pts

A-barge: tesla 90pts

3 tomb spyders 150pts

Doomsday ark 175pts

Komp 0

ADAM DU RIETZ

-LISTA 1

Defenders of Rynn's world (1850p) komp 1

Chapter Tactics Imperial Fists

Honour Guard squad – 275p

Chapter champion – 50p

Thunder hammer – 15p

Close combat weapon – 0p

8 Honour Guards – 200p

Chapter banner – 25p

HQ:

Chapter Master – 230p

Artificer armor – 20p

The shield eternal – 50p

Troops:

Scout squad – 70p

Scout veteran sergeant – 21p

Scouts – 44p

All models have sniper rifle – 5p

Tactical squad – 195p

Veteran sergeant – 24p

9 Space Marines – 126p

Heavy Bolter – 10p

Tactical squad – 195p

Veteran sergeant – 29p

Melta Bombs – 5p

9 Space Marines – 126p

Flamer – 5p

Rhino – 35p

Tactical squad – 195p

Veteran sergeant – 29p

Melta Bombs – 5p

9 Space Marines – 126p

Flamer – 5p

Rhino – 35p

Heavy Support:

Land raider crusader – 250p

Thunderfire Cannon – 100p

Vindicator – 125p

Fortification:

Fortress of redemption – 250p

Krakstorm missile – 30p

-LISTA 2

Pedro Kantor's raiders (1850p) **komp 1**

Imperial Fists Chapter Tactics

HQ:

Pedro Kantor (warlord) - 185p

Elite:

Sterguard veteran squad – 235p

Veteran sergeant - 37p

Melta bombs – 5p

9 veterans - 198p

Sterguard veteran squad – 230p

Veteran sergeant - 32p

9 veterans - 198p

Troops:

Tactical squad – 205p

Veteran sergeant – 24p

9 Space Marines – 126p

Missile launcher – 15p

Flamer – 5p

Rhino – 35p

Tactical squad – 205p

Veteran sergeant – 24p

9 Space Marines – 126p

Missile launcher – 15p

Flamer – 5p

Rhino – 35p

Tactical squad – 170p

Veteran sergeant – 24p

9 Space Marines – 126p

Missile launcher – 15p

Flamer – 5p

Heavy Support:

Land raider – 260p

Multi-Melta – 10p

Land raider crusader – 260p

Multi-Melta – 10p

Thunderfire Cannon – 100p

Cemal Gülseven

Eldar/Dark Eldar 1849 pts

HQ

Farseer with Singing Spear 105

Warlock 35

Haemonculus 50

Elites

4 Trueborn with 2 Splinter Cannons 68

Transport: Raider with Dark Lance, Flickerfield, Night Shields & Grisly Trophies 85

Troops

20 Guardians, 2 Bright Lances 220

Transport: Wave Serpent with Twin-Linked Scatter Laser & Holofields 135

10 Guardians, 1 Britght Lance 110

Transport: Wave Serpent with Twin-Linked Scatter Laser & Holofields 135

5 Rangers 60

3 Windrider Jetbikes 51

3 Windrider Jetbikes 51

4 Wracks, Acothyst 50

Transport: Venom with 2 Splinter Cannons, Night Shields & Grisly Trophies 80

4 Wracks, Acothyst 50

Transport: Venom with 2 Splinter Cannons, Night Shields & Grisly Trophies 80

Fast Attack

6 Warp Spiders 114

Heavy Support

Wraithknight 240

Ravager with 3 Dark Lances, Flickerfield, Night Shields & Grisly Trophies 130

Changes made in List B

Eldar/Dark Eldar 1849

Farseer 100

Warlock with Singing Spear 40

Staffan Thoren:

DE

HQ

The Baron 105

Asdrubal Vect (Warlord) 240

ELITES

3 Trueborns with 2 Dark lances 86

3 Trueborns with 2 Splinter cannons	56
7 Incubi	154
Raider with dark lance, Night shield	70

TROOPS

5 Kabalite warriors with blaster	60
Venom with extra splinter cannon, Night shield	75

5 Kabalite warriors with blaster	60
Venom with extra splinter cannon, Night shield	75

5 Kabalite warriors with blaster	60
Venom with extra splinter cannon, Night shield	75

5 Kabalite warriors with blaster	60
Venom with extra splinter cannon, Night shield	75

5 Kabalite warriors with blaster	60
Venom with extra splinter cannon, Night shield	75

FAST

3 Reaver jetbikes, Heat lance	78
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3 Beastmasters	36
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4 Razorwing Flocks	60
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5 Khymerae	60
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HEAVY SUPPORT

Ravager, 3 Dark Lances, Night shield	115
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Ravager, 3 Dark Lances, Night shield	115
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Komp 1

1850

SW

HQ (Warlord) Logan Grimnar	275
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Rune Priest	100
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Troop 1 - Grey Hunters x10, Plasma Gun x2, Wolf standard	170
Droppod	35

Troop 2 - Grey Hunters x10, Melta gun x2, Wolf standard, Power axe	180
Droppod	35

Troop 3 - Grey Hunters x10, Melta gun x2, Wolf standard, Mark of the Wulfen	180
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Droppod	35
Troop 4 - Grey Hunters x10, Melta gun x2, Wolf standard, Power axe	180
Droppod	35
Fast Attack -Thunderwolf Cavalry x3, Storm Shield	180
Fast Attack -Thunderwolf Cavalry x3, Storm Shield	180
Heavy 1- 5 Long Fangs + 4 Multi meltas	115
Drop Pod	35
Heavy 2- 5 Long Fangs + 4 Missile Launchers	115

Komp 1

Kosh Mörk – Tyranids – Twisted Battlebrothers 2013

-LISTA 1

Hive Tyrant: 250 pts

2+ save, svärd och piska, 1x TL devourer, Old adversary.

Tyrant guard: 65 pts

Piska

(Warlord) (HQ) Tervigon: 185 pts Poison, Catalyst, Stinger Salvo Deathleaper: 140 pts 3x Hive guards: 150 pts 3x Zoanthroper: 180 pts 10x Termagaunts: 50 pts (Troop)Tervigon: 210 pts Poison 4+, Furious charge, Catalyst, Onslaught, Stinger Salvo 3x Tyranid Warriors: 110 pts Deathspitters, 1x barbed Strangler

3x Tyranid Warriors: 110 pts Deathspitters, 1x barbed Strangler

3x Spore Mines: 30 pts 3x Spore Mines: 30 pts

2x Biovores: 90 pts

Trygon prime: 250 pts Poison 4+

-LISTA 2

Hive Tyrant: 290 pts

2+ save, svärd och piska, 1x TL devourer, Old adversary. Hive Commander, Implant attack

(Warlord) (HQ) Tervigon: 185 pts Poison, Catalyst, Stinger Salvo The Doom of Malan'tai: 90 pts (Mycetic Spore): 40 pts 10x Termagaunts: 50 pts

(Troop Tervigon): 185 pts

Poison 4+, Catalyst, Stinger Salvo

7x Tyranid Warriors: 245 pts

Deathspitters.

(Mycetic Spore): 40 pts

7x Tyranid Warriors: 245 pts

Deathspitters.

(Mycetic Spore): 40 pts

Carnifex: 190 pts

2x TL devourers

(Mycetic Spore): 40 pts

Trygon: 210 pts

Poison 4+

JONAS PÄRSSINEN

Lista 1 **komp 2**

Dark Angels

HQ

1 Belial , 190 pts

Librarian in Terminator Armour (1#, 130 pts) warlord
(+1 Increase Mastery Level)

Troops

Deathwing Terminator Squad (10#, 500 pts)

Chainfist x1 5 + Thunder Hammer & Storm Shield x3 15 + Assault Cannon x2 40

5 Deathwing Terminator Squad (5#, 250 pts)

Thunder Hammer & Storm Shield x2 10 + Assault Cannon x1 20

5 Deathwing Terminator Squad (5#, 250 pts)

Thunder Hammer & Storm Shield x2 10 + Assault Cannon x1 20

Heavy Support:

Land Raider Crusader (1#, 265 pts)

+ Dozer Blade 5 + Multi-melta 10

Land Raider Crusader (1#, 265 pts)

+ Dozer Blade 5 + Multi-melta 10

Lista 2 **komp 3**

Dark angels

HQ

1 Librarian 160 pts warlord

(+ Melta Bombs 5 + Increase Mastery Level x1 35 + Auspex 5 +

Power Field Generator 30 + Space Marine Bike 20

HQ: Sammael on Corvex (1#, 200 pts)

: Ravenwing Command Squad (5#, 290 pts)

+ Ravenwing Champion 45

1 Standard of Fortitude , 85 pts

: Ravenwing Command Squad (5#, 200 pts)

5 Ravenwing Command Squad , 200 pts = 5 * 40

Troops:

Ravenwing Attack Squadron (7#, 241 pts)

Meltagun x2 20 Melta Bombs 5

1 Ravenwing Attack Bike + Multi-melta 10

Ravenwing Attack Squadron (7#, 241 pts)

Meltagun x2 20 Melta Bombs 5

1 Ravenwing Attack Bike + Multi-melta 10

Troops: Ravenwing Attack Squadron (5#, 187 pts)

Meltagun x2 20 + Melta Bombs 5

1 Ravenwing Attack Bike + Multi-melta 10

Elite:

Deathwing Knights (7#, 327 pts)

Johannes Wadin

Lista #1:

Necron Overlord: warscythe; mindshackle scarabs; sempiternal weave; resurrection orb. 160

• **4 Crypteks:** Harbinger of Despair (veil of darkness); Harbinger of Destruction (solar pulse); 2x Harbinger of the Storm (lightning field). 175

5 Deathmarks 95

5 Deathmarks 95

9 Necron Warriors 117

• **Ghost Ark** 115

10 Necron Immortals 170

9 Necron Warriors 117

• **Ghost Ark** 115

9 Necron Warriors 117

• **Ghost Ark** 115

6 Canoptek Wraiths: 2x whip coils. 230

5 Canoptek Scarabs 75

3 Canoptek Spyders 150

1 846 points

Komp 0

Lista #2:

Necron Overlord: Phaeron; warscythe; mindshackle scarabs; sempiternal weave; resurrection orb; phase shifter. 225
• **3 Crypteks:** Harbinger of Destruction (solar pulse); Harbinger of the Storm; Harbinger of Transmogrification (seismic crucible). 120

Triarch Stalker 150

20 Necron Warriors 260

9 Necron Warriors 117

• **Ghost Ark** 115

9 Necron Warriors 117

• **Ghost Ark** 115

5 Necron Warriors 65

6 Canoptek Wraiths: 2x whip coils. 230

10 Canoptek Scarabs 150

3 Canoptek Spyders: 2x fabricator claw array; gloom prism. 185

1 849 points

Komp 0

Stefan Hedström

-LISTA 1

HQ

Iron Hands

Chapter Master 215pts

Artificer armour 20

Bike 20

Thunder hammer 30

Storm Shield 15

Troops

8 x bikes 268pts

Attack Bike, MM 55

2 x gravguns 30

Combigrav 10

Meltabombs 5

5 x tacticals 145pts

1 Serge – Chainsword

Razorback – las/plasma

5 X tacticals 145pts

Serge – Chainsword

Razorback – las/plasma 75

5 X tacticals 145pts

1 Serge – Chainsword

Razorback – Lascannon 75

5 x Scouts 65pts

Bolters

Combimelta 10

Fast

Stormtalon 125pts

Skyhammer 15

Heavy

3 x Centurions 510pts

Gravcannons 60

Land Raider 250

Predator 115pts

Lascannon spon 40

Predator 115pts

Lascannon spon 40

Total: 1848pts

Komp: 0

-LISTA 2

HQ

Belial 190pts

Thunder Hammer

Troops

10 x Terminators 510pts

2 x Assault Cannons 40

6 x Thunder Hammers 30

1 Lightning Claws

1 Serge

10 x terminators 510pts

2 x cyclones 50

4 x Thunder hammers 20

3 x Storm Bolters

1 Serge

10 x Tacticals 205pts

Plasmagun 15

Combiplasma 10

Melta Bombs 5

Pod 35

10 x Tacticals 200pts

Meltagun 10

Combimelta 10

Melta Bombs 5

Pod 35

5 x Tacticals 120pts

Missile launcher 15

Pod 35

Heavy

Predator 115pts

Lascannon Spons 40

Total: 1850pts

Komp: 1 (För många termies)

Micke Nordbakken

Lista 1 Necrons komp 4

HQ

Necron Overlord, Warscythe, 2+/3++, Mindschackle Scarabs (Warlord)

Necron Overlord, Warscythe, 2+

Royal Court 1

2 Crypteks, Harbinger of Despair

3 Crypteks, Harbinger of Destruction

Royal Court 2

2 Crypteks, Harbinger of Despair

3 Crypteks, Harbinger of Destruction

Elite

5 Deathmarks, Night Scythe

5 Deathmarks, Night Scythe

Troops

10 Necron warriors

10 Necron warriors

7 Necron warriors

Fast Attack
6 Wraiths

Heavy Support
Annihilation Barge
Annihilation Barge
Annihilation Barge

Lista 2 Necrons komp 4

HQ
Necron Overlord, Warscythe, 2+/3++, Mindschackle Scarabs (Warlord)
Necron Overlord, Warscythe, 2+

Royal Court 1
2 Crypteks, Harbinger of the Storm
3 Crypteks, Harbinger of Destruction

Royal Court 2
2 Crypteks, Harbinger of the Storm
3 Crypteks, Harbinger of Destruction

Troops
5 Necron warriors, Night Scythe
5 Necron warriors, Night Scythe
8 Necron warriors
7 Necron warriors
7 Necron warriors

Fast Attack
6 Wraiths
10 Scarab swarms

Heavy Support
Annihilation Barge
Annihilation Barge
Annihilation Barge

JENS MALMQVIST

TBB 1. 1850p komp 2
HQ
DP, Mark of Tzeentch, wings, warpamour, Master level 3,
Warlord trait:
greater reward:
greater reward:
lesser reward: straff
355p (W)

DP, Mark of Tzeentch, wings, warpamour, Master level 3,
greater reward:
greater reward:
lesser reward: staff
355p

Fast attack

5 Plaugedrones of Nurgle, plaguebringer,
lesser reward, ap1
icon, rot proboscis, 255p

Elite
5 Beasts of Nurgle 260p
5 Beasts of Nurgle 260p
520p

Troops
10 Plaguebearers of Nurgle 90p
10 Plaguebearers of Nurgle 90p
10 Plaguebearers of Nurgle 90p
10 Plaguebearers of Nurgle 90p
360p
1850p

TBB 2 1850p **komp 2**
HQ
Bloodthirster
Great reward:
Great reward:
Lesser reward:

Lord of change, ML 3
RE roll saves 1or!!!!
Great reward:
Great reward:
Lesser reward:

Elite
5 Beasts of Nurgle 260p
5 Beasts of Nurgle 260p

Heavy support
DP, Mark of Tzeentch, wings, warpamour, Master level 3,
RE roll saves 1or!!!!
greater reward:
greater reward:
lesser reward: straff
355p

Troops
10 Plaguebearers of Nurgle 90p
10 Plaguebearers of Nurgle 90p
10 Plaguebearers of Nurgle 90p
7 Nurglings 100p

Twisted Battlebrothers: Max Graveley

Lista 1: Komp; 2 (1849)

HQ: 245p

(Warlord) Big Mek: Mek's tools, 'Eavy armour, Cybork body, KFF, Burna 120p

Big Mek: Mek's tools, 'Eavy armour, Cybork body, KFF, Powerklaw 125p

Elite: 210p

Lootas x.14 210p

Troops: 894p

28x Slugga boyz, Nob: PK, BP, 'EA 219p

29x Slugga boyz, Nob: PK, BP, 'EA 225p

29x Slugga boyz, Nob: PK, BP, 'EA 225p

29x Shoota boyz, Nob: PK, BP, 'EA 225p

Fast Attack: 260p

Dakkajet: 3 supa shootas, Fighta Ace 130p

Dakkajet: 3 supa shootas, Fighta Ace 130p

Heavy Support: 230p

Looted Wagon: Boomgun, 2x big shootas, reinforced ram 120p

Looted Wagon: Boomgun, 2x big shootas, reinforced ram 120p

Lista 2: Komp; 1 (1849)

HQ: 90p

(Warlord) Big Mek: Mek's tools, Mega-armour, Cybork body, Bosspole 90p

Elites: 210p

14x Lootas 210p

Troops: 894p

28x Slugga boyz, Nob: PK, BP, 'EA 219p

29x Slugga boyz, Nob: PK, BP, 'EA 225p

29x Slugga boyz, Nob: PK, BP, 'EA 225p

29x Shoota boyz, Nob: PK, Bp, 'EA 225p

Fast Attack: 260p

Dakkajet: 3 supa shootas, Fighta Ace 130p

Dakkajet: 3 supa shootas, Fighta Ace 130p

Heavy Support: 395p

Battlewagon: RPJ, 2x big shoota, Deff rolla 125p

Looted Wagon: 'Ard case, 2x big shoota, Boomgun, Grot riggers 135p

Looted Wagon: 'Ard case, 2x big shoota, Boomgun. Grot riggers 135p

Daniel Tavast

Grey Knights, komp 1

GK			
HQ	Coteaz	:	[100]
HQ	Inquisitor	: Warlord, Psyker (ML1), Force Sword, Bolt Pistol	[55]
T	Henchmen (3)	: 3 Servitors (3 x Multi-melta)	[30]
	Chimera	: Multi-laser, Heavy Flamer	[55]
T	Henchmen (3)	: 3 Warriors (3 x Plasma guns)	[42]
	Chimera	: Multi-laser, Heavy Flamer	[55]
T	Henchmen (3)	: 3 Warriors (3xmeltaguns)	[42]
	Chimera	: Multi-laser, Heavy Flamer	[55]
T	GK Terminators (10)	: 2 Psycannons, Psybolt Ammunition	[515]
		: Brotherhood Banner	
		: Justicar: Nemesis Warding Stave	
T	GKSS (10)	: 1 Psycannon, Psybolt Ammunition	[235]

		Justicar: Nemesis Force Halbeard	
	Razorback	: Twin-linked Heavy Bolter, Psybolt Ammunition, Searchlight	[56]
FA	Interceptor Sq (5)	: Psycannon, Psybolt Ammunition, 1 Nemesis Force Hammer	[185]
		Justicar: Master Crafted Nemesis Force Hammer	
HS	Dreadnought	: 2 x Twin-linked Autocannon, Psybolt Ammunition	[135]
HS	Dreadnought	: Twin-linked Autocannon, Assault cannon, Psybolt Ammunition	[135]
HS	Dreadnought	: Twin-linked Autocannon, Twin-linked Lascannon, Psybolt Ammunition	[155]
			1850

Komp 1

Tau Empire

HQ	Commander	: Warlord, 2 Missile Pods, XV8-02 Crisis 'Iridium' Battlesuit Puretide Engram Neurochip, Neuroweb System Jammer Early Warning Override, Multi Spectrum Suite	
HQ	Ethereal	: -	
E	XV8 Crisis Team (1)	: Shas'ui; 2 Fusion Blasters, Early Warning Override	
E	XV8 Crisis Team (1)	: Shas'ui; 2 Fusion Blasters, Early Warning Override	
E	Riptide	: Intercept, skyfire, twin fusion, ion	
T	Fire Warriors (12)	: -	
	Devil Fish	: Smart Missile System, Sensor Spines, Disruption Pod	
T	Fire Warriors (11)	: -	
	Devil Fish	: Smart Missile System, Sensor Spines, Disruption Pod	
T	Fire Warriors (6)	: Shas'ui	
T	Fire Warriors (6)	: Shas'ui	
T	Kroot Carnivore Sq (10+1)	: 1 Kroot Hound	
FA	Pathfinder Team (4)	: -	
FA	Pathfinder Team (4)	: -	
FA	Pirahna (1)	: Sensor Spines, Disruption Pod	
HS	XV88 Broadside Team (2+4)	1-2; Twin-linked High-Yield Missile Pod, Early Warning Override, Bonding Knife 4 Missile Drones	
HS	Hammerhead Gunship	: Longstride, Twin-linked Burst Cannon, Disruption Pod, Submunition	
HS	Hammerhead Gunship	: Black Sun Filter, Twin-linked Burst Cannon, Disruption Pod, Submunition	

Komp 2

KALLE ABRAHAMSSON

-LISTA 1

Get over there (1848pts)

1850pt Tyranids 6th Ed (2010) Roster (Primary Detachment)

Tyranids 6th Ed (2010) (Primary Detachment) Selections:

HQ (555pts)

Hive Tyrant (295pts) (Codex: Tyranids p86)

Psyker, Shadow in the Warp, Synapse Creature

Armoured Shell (40pts), Bonded Exoskeleton, Heavy Venom Cannon (25pts), Old Adversary (25pts) (*), Psychic Powers, Regeneration (20pts), Twin-linked Devourers with Brainleech Worms (15pts)

Rulebook powers, Warlord

Hive Tyrant (260pts) (Codex: Tyranids p86)

Psyker, Shadow in the Warp, Synapse Creature

Bonded Exoskeleton, Psychic Powers, 2x Twin-linked Devourers with Brainleech Worms (30pts), Wings (60pts)

Rulebook powers

Elites (100pts)

Hive Guard Brood (100pts) (Codex: Tyranids p88)

2x Hive Guard (100pts)

Instinctive Behaviour - Lurk

2x Claws and Teeth, 2x Hardened Carapace, 2x Impaler Cannon

Troops (498pts)

Hormagaunt Brood (120pts) (Codex: Tyranids p91)

15x Hormagaunt (120pts)

Bounding Leap, Fleet, Instinctive Behaviour - Feed, Move Through Cover

15x Chitin, 15x Scything Talons, 15x Toxin Sacs (30pts)

Hormagaunt Brood (128pts) (Codex: Tyranids p91)

16x Hormagaunt (128pts)

Bounding Leap, Fleet, Instinctive Behaviour - Feed, Move Through Cover

16x Chitin, 16x Scything Talons, 16x Toxin Sacs (32pts)

Termagant Brood (50pts) (Codex: Tyranids p91)

10x Termagant (50pts)

The Scuttling Swarm

10x Chitin, 10x Claws and Teeth, 10x Fleshborer

Tervigon (200pts) (Codex: Tyranids p87)

Brood Progenitor, Psyker, Shadow in the Warp, Spawn Termagants, Synapse Creature

Bonded Exoskeleton, Claws and Teeth, Cluster Spines, Toxin Sacs (10pts)

Psychic Powers (30pts)

Catalyst (15pts) (*), Dominion (*), Onslaught (15pts) (*)

Fast Attack (315pts)

Ravener Brood (315pts) (Codex: Tyranids p92)

9x Ravener (315pts)

Acute Senses, Deep Strike, Instinctive Behaviour - Feed, Move Through Cover

9x Rending Claws (45pts), 9x Scything Talons

Heavy Support (380pts)

Carnifex Brood (380pts) (Codex: Tyranids p94)

2x Carnifex (380pts)

Fearless, Instinctive Behaviour - Feed, Living Battering Ram

2x Bonded Exoskeleton, 4x Twin-linked Devourers with Brainleech Worms (60pts)

-LISTA 2

Monster Mash (1850pts)

1850pt Tyranids 6th Ed (2010) Roster (Primary Detachment)

Tyranids 6th Ed (2010) (Primary Detachment) Selections:

HQ (555pts)

Hive Tyrant (295pts) (Codex: Tyranids p86)

Psyker, Shadow in the Warp, Synapse Creature

Armoured Shell (40pts), Bonded Exoskeleton, Heavy Venom Cannon (25pts), Old Adversary (25pts) (*), Psychic Powers, Regeneration (20pts), Twin-linked Devourers with Brainleech Worms (15pts)

Rulebook powers, Warlord

Hive Tyrant (260pts) (Codex: Tyranids p86)

Psyker, Shadow in the Warp, Synapse Creature

Bonded Exoskeleton, Psychic Powers, 2x Twin-linked Devourers with Brainleech Worms (30pts), Wings (60pts)

Rulebook powers

Elites (100pts)

Hive Guard Brood (100pts) (Codex: Tyranids p88)

2x Hive Guard (100pts)

Instinctive Behaviour - Lurk

2x Claws and Teeth, 2x Hardened Carapace, 2x Impaler Cannon

Troops (250pts)

Termagant Brood (50pts) (Codex: Tyranids p91)

10x Termagant (50pts)

The Scuttling Swarm

10x Chitin, 10x Claws and Teeth, 10x Fleshborer

Tervigon (200pts) (Codex: Tyranids p87)

Brood Progenitor, Psyker, Shadow in the Warp, Spawn Termagants, Synapse Creature

Bonded Exoskeleton, Claws and Teeth, Cluster Spines, Toxin Sacs (10pts)

Psychic Powers (30pts)

Catalyst (15pts) (*), Dominion (*), Onslaught (15pts) (*)

Fast Attack (315pts)

Ravener Brood (315pts) (Codex: Tyranids p92)

9x Ravener (315pts)

Acute Senses, Deep Strike, Instinctive Behaviour - Feed, Move Through Cover

9x Rending Claws (45pts), 9x Scything Talons

Heavy Support (630pts)

Carnifex Brood (380pts) (Codex: Tyranids p94)

2x Carnifex (380pts)

Fearless, Instinctive Behaviour - Feed, Living Battering Ram

2x Bonded Exoskeleton, 4x Twin-linked Devourers with Brainleech Worms (60pts)

Tyrannofex (250pts) (Codex: Tyranids p95)

Fearless, Instinctive Behaviour - Lurk

Acid Spray, Armoured Shell, Claws and Teeth, Cluster Spines

Thorax Swarm

Electroshock grubs

FREDRIK ERIKSSON

Lista 1:

HQ 1:

1 Rune Priest - 100

Living Lightning, Rune Axe,

Jaws of the World Wolf o Bolt pistol

HQ 2:

1 Logan Grimnar - 275

Warlord

ELITE 1:

1 Lone Wolf - 85

Terminator Armour, Storm Shield o

Chain Fist

TROOP 1:

1 Wolf Guard Squad - 350

10 Wolf Guards

Wolf 1 Bolter

Wolf 2 Bolter

Wolf 3 Bolter

Wolf 4 Combi Melta

Wolf 5 Combi Melta

Wolf 6 TA, Power Axe o Storm Shield

Wolf 7 TA, Power Axe o Storm Shield

Wolf 8 TA, Cyclone Missile Launcher o Power
Sword

Wolf 9 TA, Cyclone Missile Launcher o Power
Fist

Wolf 10 Bolter

TROOP 2:

1 Grey Hunter Squad -80

5 Grey Hunters o Melta Gun

Transport: Drop Pod - 35

TROOP 3:

1 Grey Hunter Squad -80

5 Grey Hunters o Melta Gun

Transport: Drop Pod - 35

TROOP 4:

1 Grey Hunter Squad -170

10 Grey Hunters, 2 Plasma
Gun o

Wolf Banner

Transport: Drop Pod - 35

TROOP 5:

1 Grey Hunter Squad -170

10 Grey Hunters, 2 Plasma
Gun o

Wolf Banner

Transport: Drop Pod - 35

TROOP 6:

1 Grey Hunter Squad -80

5 Grey Hunters o Melta Gun

Transport: Drop Pod - 35

HEAVY SUPPORT 1:

1 Long Fang Squad - 115

5 Long Fangs o 4 Missile
Launcher

HEAVY SUPPORT 2:

1 Long Fang Squad - 170

5 Long Fangs, 3 Las Cannon o

1 Plasma Cannon

Komp 1

Lista 2:

HQ 1:

1 Rune Priest - 100

Living Lightning, Rune Axe, Warlord,

Jaws of the World Wolf o Boltpistol

ELITE 1:

1 Wolf Guard Squad - 340

10 Wolf Guards

Wolf 1 Bolter

Wolf 2 Bolter

Wolf 3 Bolter

Wolf 4 Combi Melta

Wolf 5 Combi Melta

Wolf 6 TA, Power Axe o Storm Shield

Wolf 7 TA, Power Axe o Storm Shield

Wolf 8 TA, Cyclone Missile Launcher o Power Sword

Wolf 9 TA, Cyclone Missile Launcher o Power Sword

Wolf 10 Bolter

ELITE 2:

1 Lone Wolf - 85

Terminator Armour, Storm Shield o

Chain Fist

TROOP 1:

1 Grey Hunter Squad -80

5 Grey Hunters o Melta Gun

Transport: Drop Pod - 35

TROOP 2:

1 Grey Hunter Squad -80

5 Grey Hunters o Melta Gun

Transport: Drop Pod - 35

TROOP 3:

1 Grey Hunter Squad -170

10 Grey Hunters, 2 Plasma Gun o

Wolf Banner

Transport: Drop Pod - 35

TROOP 4:

1 Grey Hunter Squad -170

10 Grey Hunters, 2 Plasma Gun o

Wolf Banner

Transport: Drop Pod - 35

TROOP 5:

1 Grey Hunter Squad -80

5 Grey Hunters o Melta Gun

Transport: Drop Pod - 35

HEAVY SUPPORT 1:

1 Long Fang Squad - 155

6 Long Fangs,

4 Missile Launcher o 1 Las Cannon

HQ 1:

1 Command Squad -95

3 Plasma Gun

Transport: Chimera - 55

Heavy Bolter o Multi Laser

TROOP 1A:

Platoon Command Squad - 35

Mortar

TROOP 1B:

1 Infantry Squad - 50

Las Guns

TROOP 1C:

1 Infantry Squad - 50

Las Guns

FAST ATTACK 1:

1 Vendetta - 130

3 Las Cannons

Komp 2

ROGER RINGIUS

Lista 1 Komp 0

*Necron Stay at home*1845pts

HQ

Overlord205

Warscythe, Sempiternal weave, Phaseshifter, Res. Orb, Mindschackle Scarabs (War Lord)

Royal Court (3)110

Harbringer of the storm x2

Harbringer of Dispair x1, Veil of darkness

Troops

Immortals (10)170

Tesla Carbines

Immortals (10)170

Tesla Carbines

Immortals (10)170

Tesla Carbines

Immortals (10)170

Gauss Blasters

Immortals (10)170

Gauss Blasters

Warriors (20) 260

Elites

Deathmarks (10)190

Triarch Stalker150

Fast Attack

Tomb Blade (1)40

Shield Vanes, Particle Beamer

Tomb Blade (1)40

Shield Vanes, Particle Beamer

-Lista 2 Komp 1

*Necron Go get some*1850pts

HQ

Overlord205

Warscythe, Sempiternal weave, Phaseshifter, Res. Orb, Mindschackle Scarabs, (War Lord)

Royal Court (3)110

Harbringer of the storm x2

Harbringer of Dispair x1, Veil of darkness

Destroyer Lord170

Sempiternal Weave, Res. Orb

Troops

Immortals (10)170

Gauss Blasters

Immortals (10)170

Gauss Blasters

Immortals (10)170

Tesla Carbines

Immortals (10)170

Tesla Carbines

Elites

Deathmarks (10)190

Fast Attack

Canoptek Wraiths (6)240

Whip Coils x3

Canoptek Scarabs (7)105

Heavy Support

Canoptek Spyders (3)150

DANIEL CARLSON

TAU

KOMP 2

HQ: WARLORD

1 Commander, 203 pts = (base cost 85 + Fusion Blaster x1 15 + Vectored Retro-Thrusters 5 + Drone Controller 8 + Stimulant Injector 15 + Command and Control Node 15 + Puretide Engram Neurochip 15 + Multi-Spectrum Sensor Suite 20 + XV8-02 Crisis 'Iridium' Battlesuit 25) + target lock

2 Marker Drone

Elite: **1 XV104 Riptide**, 210 pts = (base cost 180 + Ion Accelerator 5) + Early Warning Override 5 + Velocity Tracker 20 + fusion blaster

Elite: **1 XV104 Riptide**, 210 pts = (base cost 180 + Ion Accelerator 5) + Early Warning Override 5 + Velocity Tracker 20 + fusion blaster

Elite: XV8 Crisis Team (7#, 204 pts)

3 XV8 Crisis Team (base cost 22 + Missile Pod x2 30)

4 Marker Drone

Troops: Fire Warrior Team (7#, 144 pts)

6 Fire Warriors, 54 pts = 6 * 9 **1 Devilfish**, 90 pts = (base cost 80 + Smart Missile System 10)

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6 Fire Warriors, 54 pts = 6 * 9 **1 Devilfish**, 90 pts = (base cost 80 + Smart Missile System 10)

Troops: Kroot Carnivore Squad (12#, 82 pts)

11 Kroot, 77 pts = 11 * 7 (base cost 6 + Sniper Rounds 1) **1 Kroot Hounds**, 5 pts

Troops: Kroot Carnivore Squad (12#, 82 pts)

11 Kroot, 77 pts = 11 * 7 (base cost 6 + Sniper Rounds 1) **1 Kroot Hounds**, 5 pts

Heavy Support: XV88 Broadside Team (9#, 272 pts)
2 Broadside Shas'ui High yield missile pod, SMS
4 Missile Drone
1 Broadside Shas'ui Heavy rail rifle, SMS, Target lock
2 Missile Drone

Heavy Support: **Hammerhead Gunship** (3#, 131 pts)
(base cost 125 + Submunition Rounds 5) + Blacksun Filter 1

Lista 2

Blood Angels **KOMP 3**

HQ: **Mephiston, Lord of Death**, 250 pts

WARLORD

Fast Attack: **1 Baal Predator**, 151 pts = (base cost 115 + Dozer Blade 5 + Searchlight 1 + Heavy Bolter (each side) 30)

Fast Attack: **1 Baal Predator**, 151 pts = (base cost 115 + Dozer Blade 5 + Searchlight 1 + Heavy Bolter (each side) 30)

Fast Attack: **1 Baal Predator**, 146 pts = (base cost 115 + Searchlight 1 + Heavy Bolter (each side) 30)

Heavy Support: **1 Vindicator**, 155 pts = (base cost 145) + Siege Shield 10

Heavy Support: **1 Stormraven Gunship**, 200 pts twin-linked lascannon, multimelta

Heavy Support: **1 Dreadnought**, 120 pts = (base cost 105 + Twin-Linked Autocannon 10 + Twin-Linked Autocannon 5)

Troops: **4 Assault Squad**, 72 pts = 4 * 18 **1 Sergeant**, 28 pts

1 Razorback, 56 pts = (base cost 20 + Searchlight 1 + Twin-Linked Lascannon 35)

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1 Razorback, 56 pts = (base cost 20 + Searchlight 1 + Twin-Linked Lascannon 35)

Troops: **4 Assault Squad**, 72 pts = 4 * 18 **1 Sergeant**, 28 pts

1 Razorback, 55 pts = (base cost 20 + Twin-Linked Lascannon 35)

Elite: **5 Sternguard Veteran Squad**, 145 pts = 5 * 25 (base cost 25) + Combi-Meltagun x4 20

1 Sergeant, 30 pts = (base cost 25) + Combi-Meltagun 5

1 Drop Pod, 35 pts

PETER Flogger AHLSEN

LISTA 1

HQ

Hive Tyrant – 310

Wings, 2 Twin-Linked Devourers, Old Adversary, Hive Commander

Tervigon – 195 (warlord)

Toxin Sacs, Adrenal Glands, Catalyst

ELITES

Doom of Malantai – 130

- Mycetic Spore

3 Zoanthropes – 220

- Mycetic Spore

5 Ymgarl Genestealers – 115

TROOPS

20 Termagaunts – 240

Devourers

- Mycetic Spore

19 Termagaunts – 230

Devourers

- Mycetic Spore

Tervigon – 195

Toxin Sacs, Adrenal Glands, Catalyst

HEAVY SUPPORT

Trygon – 210

Toxin Sacs

TOTAL: 1845

LIST 2

HQ

Hive Tyrant – 310 (warlord)

Armoured Shell, 2 Twin-Linked Devourers, Old Adversary, Hive Commander, Regeneration

Tervigon – 210

Toxin Sacs, Adrenal Glands, Catalyst, Onslaught

ELITES

Deathleaper - 140

3 Zoanthropes – 180

TROOPS

19 Termagaunts – 230

Devourers

- Mycetic Spore

Tervigon – 210

Toxin Sacs, Adrenal Glands, Catalyst, Onslaught

HEAVY SUPPORT

3 Carnifexes – 570

2 Twin-Linked Devourers (each)

TOTAL: 1850

PETER BRINK

Armelista nr. 1 1850p. Eldar **KOMP 1**

HQ - Farseer Farendis 130p

The spirit stone of Anath'lan, Runes of witnessing

HQ - Autarch Anastari (the raven) 98p

Scorpion chainsword, fusion gun och swooping hawk wings

Troops - 10 guardian defenders 145p

m. brightlance och warlock

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Troops - 10 guardian defenders 145p

m. brightlance och warlock

Troops - 10 Dire avengers 145p

Exarch m. twinlinked shuriken catapult

Dedicated transport - Waveserpent 115p

Elites – 9 Striking scorpions 209p

Exarch har scorpions claw, crushing blow (+1 str) och monster hunter

(re-roll to wound mot alla flying/normal monstrous creatures)

Fast attack – 7 Warpspiders 158p

Exarch har twinlinked deathspinner + fast shot

Heavy support – Wraithlord 140p

Brightlance, 2 flamers

Heavy support - 4 Dark reapers 184p

Alla har starshot missiles, exarch har

missile launcher med plasma, starshot missiles och flakk missiles + fast shot

Heavy support - Warwalker squadron (3st warwalkers) 225p

2x scatterlasers på vardera. Hela squad'en har Holofields (+1 cover save)

1846

Armelista nr. 2 1850p. Eldar **KOMP 2**

Aegis defence line 85p

Icarus las-cannon

HQ – Farseer Eltano 100p

HQ - Autarch Anastari (the raven) 98p

Scorpion chainsword, fusion gun och swooping hawk wings

Troops - 10 guardian defenders 145p

m. brightlance och warlock

Troops - 20 guardian defenders 255p

2x brightlance och warlock

Troops - 10 Dire avengers 145p

Exarch m. twinlinked shuriken catapult

Dedicated transport - Waveserpent 130p

Holofields

Heavy support - Warwalker squadron (2st warwalkers) 230p

2x missile launchers på vardera m. flakk-missiles. Hela squad'en har Holofields (+1 cover save)

Fast attack – 7 Warpspiders 158p

Exarch har twinlinked deathspinner + fast shot

Heavy support – Wraithlord 140p

Brightlance, 2 flamers

Fast attack - Crimson hunter 160p

Heavy support - 4 Dark reapers 184p

Alla har starshot missiles, exarch har

missile launcher med plasma, starshot missiles och flakk missiles + fast shot