

50 shades of grim darkness

Space Wolves

Logan Grimnar: 275

Lone wolf 85

Lone wolf 85

10x wolfguard, 2xcyclone, 8x bolters: 270

5x Wolfguard, cyclone, 4xbolters, melta bomb : 140

5x Wolfguard, cyclone, 4xbolters : 135

5x Wolfguard, cyclone, 4xbolters : 135

5x Wolfguard, cyclone, 4xbolters : 135

5x Wolfguard, cyclone, 4xbolters : 135

4x longfangs, 2x missile launcher, lascannon : 105

1500

Necrons

HQ1 (Warlord): Varguard Obyron 160

HQ2: Necron Overlord (90) Warscythe (10) Mindschaklescarabs (15) [Catacomb commandbarge, gausecannon(0) (80)] 195

HQ2a: Royal Court: Harbringer of the storm (25)

Troop1: 5 Necron warriors (65) [Nightscythe(100)]: 165

Troop2: 5 Necron warriors (65)

Fast1: 6 Canoptek wraiths: 210

Fast2: 6 Canoptek scarabs: 90

Heavy1: 3 spiders(3*50): 150

Heavy2: Annihilationbarge, teslacannon(0): 90

Allied HQ: Warboss , Megarmour (100) Bosspole (5) Cyborgbody (10) 115

Allied Troop: 3 Meganobs(3*40) 3 Kombi Scorchas(3*5), [truck(35), ram(5)] 175

Allied heavy: 3 kannons (3*20) 60

1500 points

Eldar

Farseer: 100, singing spear 5 = 105

5 fire dragons: 110

5 dire avengers: 65

10 guardians: 90

10 guardians: 90

6 jetbikes: 102, shurican cannon 10 = 112

3 jetbikes: 51

6x warp spiders: 114

6x Swooping hawks: 96

Wraith knight: 240

falcon: 125, holo 15, scatter 10, shurican cannon 10 = 160

Night spinner: 115, holo: 130

Wave serpent 115, scatter 5 holo 15 =135

1498

Imperial Guard

Rune Hilbert Imperial Guard, w/ Chaos space marine

CCS, 4x melta, melta bombs chimera 150

4 Psykers 60

4 Psykers 60

PCS, autocannon, bolter chimera 97

inf, autocannon 60

inf, autocannon 60

Penal Legion 80

Armoured Sentinel, Searchlight 56

Manticore 160

Gryffon 75

Chaos Lord, Mark of Nurgle, Bike, Powerfist, Sigil 150

Mutilator, Nurgle 61

10 Cultists 50

Heldrake 170

3 Obliterators 210

1499

AmountingToZeroWounds

Space Marines

Hq:

Librarian, Forceaxe, Bolt pistol, Krak & Frag grenades. Rulebook Powers.
65pts

Elites:

Dreadnought, twinlinked autocannon, stormbolter.
105pts

Troops:

7 Tactical Marines, bolters, 1 missile launcher
113pts

10 Tactical Marines, Flamer, Missile Launcher
160pts

7 Tactical Marines, Combiplasma, Plasmagun.
Dedicated Transport: Rhino, Dozerblades.
163pts (of which Rhino = 40pts)

5 Scouts, 4 Sniperrifles, 1 shotgun (Sergeant)
59pts

5 Scouts, Bolt Pistol & CCW, Combiflamer
Dedicated Transport: Landspeeder Storm, Heavy Flamer.
110pts (of which Landspeeder: 45pts)

Fast Attack:

Landspeeder, Heavy Bolter, Typhoon Missile Launcher
75pts

Landspeeder, Heavy Bolter, Typhoon Missile Launcher
75pts

Stormtalon Gunship, Twinlinked assaultcannon, Skyhammer Missile Launcher.
125pts

Heavy Support:

Thunderfire Cannon
100pts

Thunderfire Cannon
100pts

3 Centurion Devestators, Gravcannon & Grav-amplifier, Hurricane Bolters.

250pts

1500pts. 1komp (second thunderfire cannon)

Tyranids

Tyranids, Jonas Lindberg:

Hive Tyrant, Wings, 2x dual Devourers, hive commander, Rulebook Powers 285pts

Tervigon, Toxin sacs, Catalyst, Onslaught, Rulebook Powers 200pts

Elites:

2 Hive Guard 100pts

Troops:

5 Warriors, 4 deathspitters, barbed Strangler, all with scything talons. 180pts

Tervigon, Toxin sacs, Catalyst, Cluster Spines 185pts

15 Devourer Gaunts 150pts

Mycetic Spore 40pts

6 Rippers 60pts

Fast attack:

Heavy Support:

Trygon, Toxin sacs 210pts

2 Biovores 90pts

1500pts, 1 komp: Troop Tervigon.

Eldar

Eldars, Jonas Fransmannen Ramkrans

Hq:

Spiritseer, 70pts. Runes of Battle powers.

Troops:

5 Wraithguards

Waveserpent, twin-linked bright lance

280pts (of which wave-serpent is 120pts)

6 Jetbikes, 2 Shuriken Cannons
122pts

6 Jetbikes, 2 Shuriken Cannons
122pts

5 Rangers
60pts

5 Rangers
60pts

Fast Attack
6 Warp spiders
114pts

Heavy Support:

3 Warwalkers, each with 1 scatterlaser, and 1 Brightlance
210pts

Wraithknight, suncannon
280pts

5 Darkreapers, of which 1 is an Exarch, 2x Starshoot missiles, exarch night vision
181pts

1500pts, Wraithknight - 1komp.

Grey Knights

Jesper Tilosius, Grey Knights with Imperial Guard Allies:

++PRIMARY DETACHMENT++

++HQ++ - Coteaz 100
Rulebook power.

- Malleus Inquisitor 55
Psyker, rulebook power.

++TROOPS++

- Henchmen I 156
3 Warriors - Plasma Guns, 2 Warriors - Las-pistol CCW, 5 Psykers
Chimera, Multilaser, Heavy bolter, Searchlight.

- Henchmen II 159
3 Warriors, Plasma Guns, 3 Warriors, Las-pistol & CCW, 5 Psykers,
Chimera, Multilaser, Heavy bolter.

-Strike Squad I 200
5 Men, 1Psyncannon, 1 Nemesis Force Halberd
Razorback, Twin-Assultcannon, Psybolts

++Heavy Support++

-Dreadnought 135 Assultcannon twinlinked Autocannon Psybolts

-Dreadnought 135 2 x twinlinked autocannon Psybolts

++SECONDARY DETACHMENT++ +HQ+

-Company Command 95 Master of Ordinae Company Banner

+TROOPS+

-Platoon Command 30

-Infantry Squad I 60 Autocannon

-Infantry Squad II 60 Autocannon

-Infantry Squad III 60 Autocannon

+FAST ATTACK+

-Bane Wolf 130

+HEAVY SUPPORT+

-Basilisk 125

1500pts, 1 komp - Coteaz with henchmen.

Arrangörslag

Necrons

Necron Overlord, 175p
(Warscythe, Phase Shifter, Sempiternal Weave, Mindschackle Scarabs)
Command Barge, 80p

Royal Court, 145p
(Cryptek of Destruction with Eldritch Lance,
Cryptek of Destruction with Eldritch Lance + Solar Pulse,
Cryptek of Despair with Veil of Darkness)

Triarch Stalker, 150p
(Heat Ray)

5 Necron Warriors, 65p
1 Ghost Ark, 115p

5 Necron Warriors, 65p
1 Ghost Ark, 115p

5 Necron Warriors, 65p

5 Necron Warriors, 65p

5 Scarabs, 75p

5 Tomb Blades, 150p
(w Particle Beamer)

1 Tomblade, 40p
(Shield Vanes, Shadowlooms)

2 Spyders, 100p

1 Annihilation Barge, 90p

Totalt: 1495p

Chaos Daemons

HQ
Keeper 260p
- lvl3, 2x Greater rewards

TROOPS

10 Plaguebearers of Nurgle 95p
- Plagueridden

10 Plaguebearers of Nurgle 90p

10 Daemonettes of Slaanesh 95p
- Alluress

11 Pink Horrors 99p

FAST
8 Screammers 200p

HEAVY
Daemon Prince 330p
- Slaanesh, lvl3, Wings, 3+, 2x Greater Reward

Daemon Prince 330p
- Slaanesh, lvl3, Wings, 3+, 2x Greater Reward

Space Wolves

HQ
Runepriest 100p

ELITE
10 WG 505p
- 2xTA with 2xCML, 5x C-plasma, Arjac
Pod 35p

10 WG 305p
- 2xTA with 2xCML, TA with C-melta, C-melta
Pod 35p

TROOPS
5 Grey Hunters 95p
- Flagga, Melta
Pod 35p

5 Grey Hunters 100p
- Flagga, Plasma
Pod 35p

5 Grey Hunters 100p
- Flagga, Plasma
Pod 35p

5 Grey Hunters 85p
- Flagga

5 Grey Hunters 85p

- Flagga

Orks

Orcs

HQ

Warboss 100p

- Mega Armour

ELITE

13 Lootas 195p

5 Lootas 75p

5 Lootas 75p

TROOPS

30 Boys 195p

- 3x Big Shootas

30 Boys 195p

- 3x Big Shootas

12 Boys 79p

- 1x Big Shootas

Trukk 35p

12 Boys 79p

- 1x Big Shootas

Trukk 35p

10+1 Grots 40p

- Runtherder: Grabba stick

3 Meganobs 120p

Trukk 45p

- Ram, RPJ

HEAVY

2 Lobbas 50p

3 Kannons 60p

1 BW 120p

- Ram, Grot Oilers, 4x BS

Bucklan till STHLM

Space Marines

HQ,,,,,
,1,Koro Khan (warlord),Bike,150,
,1,Commander,Ignore cover, multi spectrum, 2+, Hit&run, Dronecontrol, FnP,165,
Elite,,,,,
,1,Riptide,Ion accelerator, twin fusion, Skyfire, Intercept,210,1
,,,,,
Troops,,,,,
,11,Kroots,66
,5,Bikes,,105,
,9,Bikes,2 Gravgun, 1 Combi Grav, HB attackbike,253,
,,,,,
Fast,,,,,
,5,Pirhana,Burst, Gundrone,200,
Heavy,,,,,
,3,Centurion,Grav, amp, hurricane,250,
,1,Thunderfire,,100,
,,,,,
,,,,,
,,Total:,1498,
,,Komp:,,1

Grey Knights

FoC,#,Unit,Wargear,Points,Komp
HQ,,Coteaz,Warlord, rulebook spells,100,1
,,Librarian,3 x servoskulls, warp rift, might of titan, shrouding, sanctuary, summoning,190,
,,,,,
Elite,,Purifier Squad,,120,
,,Knight of the flame,,
,,4 Purifiers,2 x Incinerator, 1 x daemonhammer,5,
,,,,,
Troops,,Henchmen #1,,12,
,,3 warrior acolytes,laspistol & cww,,
,,Razorback #1,Twinlinked heavy bolter, psybolt ammo, searchlight,51,
,,,,,
,,Henchmen #2,,12,
,,3 warrior acolytes,laspistol & cww,,
,,Razorback #2,Twinlinked heavy bolter, psybolt ammo, searchlight,51,
,,,,,
,,Henchmen #3,,12,
,,3 warrior acolytes,laspistol & cww,,
,,Razorback #3,Twinlinked heavy bolter, psybolt ammo, searchlight,51,
,,,,,
,,Henchmen #4,,12,
,,3 warrior acolytes,laspistol & cww,,
,,Razorback #4,Twinlinked heavy bolter, psybolt ammo, searchlight,51,
,,,,,
,,Henchmen #5,,12,

„3 warrior acolytes,3 x meltagun,30,
„Razorback #5,Twinlinked heavy bolter, psybolt ammo, searchlight,51,

””””
„Henchmen #6,,
„2 Crusaders,Power shield & Power Axe,30,
„4 Death Cult Assassins,Power sword & Power Axe,60,
„1 Banisher,Close combat weapon,15,
„1 Mystic,Laspistol,10,
„4 Archo Flagellants,Close combat weapon,60,

””””
Fast,,,,,

””””
Heavy,,Dreadnaught,2 x twinlinked autocannon, psybolt ammo,135,
„Landraider Crusader,Multimelta, psybolt ammo,270,
„Dreadknight,Heavy incinerator,160,NAJS! =)

””””
„,Komp ,1,
„,Totalt,1500,

””””
””””

Necrons

FoC,#,Unit,Wargear,Points,Komp
HQ,1,Overlord,scythe, 2+, Mind shackle,130,
„1,Overlord,scythe, 2+,115,
„Royal court 1.,,
„1,Cryptek,eldrich lance, solar pulse,55,

””””
„Royal court 2.,,
„1,Cryptek,eldrich lance, solar pulse,55,

””””
Elite,,,,,
Troops,,,,,
„9,warrior,,117,
„1,Ghost ark,,115,
„5,immortal,Tessla,85,
„5,immortal,Gauss,85,
Fast,5,immortal,Gauss,85,

””””
„6,Wraiths,Whip,220,
„7,Scarabs,,105,
Heavy,,,,,
„1,A.Barge,,90,
„1,A.Barge,,90,1
„3,Spyders,,150,

””””
„,Total:,1497,
„,Komp:,,1

Eldar

FoC,#,Unit,Wargear,Points,Komp
 HQ,,,,,
 ,1,Farseer ,Warlord, Runes of Witnessing,110,
 ,1,Autarch ,Jetbike, Power Lance, Fusion Gun, Banshee Mask,110,
 Elite,,,,,
 ,5,Fire Dragons,,110,
 Troops,,,,,
 ,10,Guardians ,Bright Lance,110,
 ,5,Dire Avengers,,65,
 ,1,Wave Serpent ,Twin Linked Scatter Laser, Cannon, Holo-fields,145,
 ,5,Dire Avengers,,65,
 ,1,Wave Serpent ,Twin Linked Scatter Laser, Cannon, Holo-fields,145,1
 ,3,Jetbikes,Cannon,61,
 ,3,Jetbikes,Cannon,61,
 Fast,,,,,
 ,5,Warpspiders,Exarch, Spinneret Rifle, Fast Shot,130,
 ,6,Swooping hawks,Exarch, Sunrifle, Hit & Run,136,
 Heavy,,,,,
 ,3,Shadow weavers,,90,
 ,1,Falcon,Scatter, Cannon, Holo-fields,160,
 ,,,,,,
 ,,,,,,
 ,,,Total:,1498,
 ,,,Komp:,,1

Bukkake Boys

Chaos Daemons

HQ:

305 Lord of Change: 1x lesser reward, 2x greater reward, mastery level 3

260 Keeper of Secrets: 2x greater reward, mastery level 3

Troops:

95 10 Daemonettes: 1x Alluress

95 10 Daemonettes: 1x Alluress

95 10 Pink Horrors: 1x Iridescent Horror

95 10 Plague bearers: 1x Plagueridden

Fast:

224 14 Flesh hounds

Heavy support:

330 Slaanesh daemon prince: wings, armour, 2x greater reward, mastery level 3

1499 point.

Space Marines

HQ:

285 Marneus Calgar: terminator armour

Elite:

216 8 Sternguard: 2x combi-melta, 1x heavy flamer

35 Drop pod

Troops:

170 10 Tactical marines: 1x plasma gun, 1x missile launcher

35 Rhino

170 10 Tactical marines: 1x plasma gun, 1x missile launcher

35 Rhino

165 10 Tactical marines: 1x combi-flamer, 1x flamer, 1x heavy bolter

35 Drop pod

Heavy support:

100 Thunderfire cannon

182 8 Devastator marines: 2x lascannon, 2x missile launcher

70 Hunter

1498 point.

Imperial Guard

HQ:

110 Company command squad: 4x plasma gun

55 Chimera: 1x multi-laser, 1x hull mounted heavy flamer

Elite:

105 5 Storm troopers: 2x meltagun

Troops:

50 Platoon command squad: 4x flamer

60 Infantry squad: 1x autocannon

60 Infantry squad: 1x autocannon

55 Infantry squad: 1x melta bombs

80 Special weapons squad: 3x plasma gun

80 Special weapons squad: 3x plasma gun

100 Veteran squad: 3x meltagun

Fast:

140 Vendetta: heavy bolter sponsons

140 Valkyrie: heavy bolter sponsons, multiple rocket launchers

150 Hellhound: smoke launchers, hull mounted multi-melta

Heavy support:

165 Leman russ Demolisher: hull mounted heavy bolter

75 Hydra: hull mounted heavy bolter

75 Hydra: hull mounted heavy bolter

1500 point.

Tau Empire

Tau

HQ:

224 Tau Commander: XV8-02 Iridium armour, Stimulant Injectors, Vectored retro thrusters, Drone controller, Onager gauntlet, Command and control node, Puretide engram chip, Multispectrum sensor suite, Neuroweb system jammer, Flamer, 2 Marker drones.

Elites:

243 3 XV8 Crisis suits:

#1: Plasma rifle, Plasma rifle, Target lock, 2 Marker drones.

#2: Plasma rifle, Plasma rifle, Target lock, 2 Marker drones.

#3: Fusion blaster, Fusion blaster, Target lock, 2 Shield drones.

152 2 XV8 Crisis suits:

#1: Missile pod, Missile pod, Flamer, Bonding knife, 2 Shield drones.

#2: Missile pod, Missile pod, Flamer, Bonding knife, 1 Gun drone.

190 1 XV104 Riptide suit: Ion accelerator, Twin-linked Fusion blaster, Early warning relay.

Troops:

65 10 Kroot warriors, 1 Kroot hound.

70 10 Kroot warriors, Sniper rounds.

70 10 Kroot warriors, Sniper rounds

90 10 Firewarriors, Pulserifles.

90 10 Firewarriors, Pulserifles.

Heavy Support:

190 2 XV88 Broadside suits:

#1 Twin-linked HYML, Twin-linked SMS, Early warning relay, Bonding knife, 2 Missile drones.

#2 Twin-linked HYML, Twin-linked SMS, Early warning relay, Bonding knife, 2 Missile drones.

116 1 Skyray Missile Defence Gunship: 2 Networked markerlights, Twin-linked SMS, 6 Seeker missiles, Black sun filter.

1500 points.

Chuck Norris Hooligan Club

Chaos Space Marines

HQ

Chaos Lord of Khorne, Meltabombs, Axe of blind fury, Juggernaut of Khorne, Sigil of corruption, Veterans of the long war 180

Daemonprince of Tzeentch, Burning brand of Skalathrax, Wings, Power armour 250

Troops

10 Chaos Space Marines, 2*plasmaguns 170

10 Chaos Space Marines, 2*meltaguns, champion with meltabombs 165

10 Chaos cultists 50

10 Chaos cultists 50

Fast

8 Chaos Bikers, 1 meltagun, champion with meltabombs 185

Heldrake, baleflamer 170

Heavy

2 Obliterators 140

2 Obliterators 140

Space Marines

Iron hands

HQ

Chapter Master - Iron Hands

Artificer armor, Shield eternal, Thunder hammer, Bike
250

Troops
8 bikes
Attack bike multimelta, 2 gravguns, combigrav, meltabombs
268

10 tacticals
Rhino, Missile launcher, Meltagun, Combimelta
210

5 tacticals
Razorback lascannon/twin plasmagun, flamer
150

5 tacticals
Razorback lascannon/twin plasmagun, Lascannon
160

Fast attack
Stormtalon Gunship
Skyhammer
125

Heavy Support
Thunderfire cannon
100

Predator
Lascannon spons
115

Predator
Lascannon spons
115

Imperial Guard

HQ
Company Command Squad 150
Chimera
4xMeltagun
Meltabombs

Troops
Veteran Squad 230
2xPlasmagun
Heavy Flamer
Chimera
Stg Harker

Veteran Squad 170
3xPlasmagun
Chimera

Veteran Squad 170
3xPlasmagun
Chimera

Veteran Squad 170
3xPlasmagun
Chimera

Veteran Squad 155
3xMeltagun
Chimera

Elites
Marbo 65

3xRatling 30

Heavy Support
Hydra Flakk Gun 75

Basilisk 125

Manticora 160

Space Wolves

HQ
Rune Priest, Force sword, Chooser of the Slain, Codex powers; Jaws & Living Lightning 110

Elite
8 Wolf Guards 324
- 3 Powerarmour & Combiplasma
- 2 Terminator armour, Combiplasma & Poweraxe
- 1 Terminator armour, Combiplasma & Powersword
- 1 Terminator armour, Combiplasma, Powersword & Meltabombs
- 1 Terminator armour, Cyclone Missile Launcher & Powersword
- Drop Pod

Troops
10 Grey Hunters, 2 Meltaguns, Rhino 190
10 Grey Hunters, 2 Plasmaguns, Rhino 195
10 Grey Hunters, 2 Plasmaguns, Rhino 195
8 Grey Hunters, 1 Plasmagun, Rhino 165
5 Grey Hunters, 1 Meltagun 80

Heavy
Vindicator, Dozerblade 120
Vindicator, Dozerblade 120

Dansk Invasion

Tau Empire

Player: Patrick El Kapi papi Glikmann

Army: Main Detachment Tau Empire

HQ1 WARLORD Commander, iridium Armour, Puretide Engram Neuro Chip, 2 x Missile Pod, Stimulant Injectoir 170

HQ2 Commander, Multi Sensor Spectrum Suit, Vector Retro Thrusters, Command and Control Node, Stimulant injector 140

ELITE Riptide, Early Warning override, Target lock, Ion accelerator, TL Fusion Blaster 195

TROOP1 10 kroot, hound 65

TROOP2 10 kroot, hound 65

HEAVY SUPPORT 3 BroadSides, 2 Railguns, 1 Missileside, 2x target lock, 6 Missile drone 283

Allied Detachment Grey Knights

HQ Ordo Malleus Inquisitor + 2 servoskulls 31

TROOPS1 Grey Knight Strike Squad, 5 Strikes, Psycannon + Razorback, Dozer blade 160

TROOPS2 Grey Knight Strike Squad, 5 Strikes, Psycannon + Razorback, Dozer blade 160

HEAVY SUPPORT Nemesis Dreadknight, personal teleporter, Heavy incinerator 230

Total: 1499

Space Marines

Jimmy I will not die Lillundal

Army: Iron Angels (Space Marines: Iron Hands chapter tactic)

HQ

WARLORD: Chapter Master(130), Shield Eternal(50), Thunder Hammer(30), Bike(20), Artificer Armour(20) = 250p

Chapter Master(130), Storm Shield(15), Powerfist(25), Bike(20), Artificer Armour(20) = 210

Troops

Tactical Squad: 5xTactical Marines (70), Lascannon(20) in Transport1 = 90

Tactical Squad: 5xTactical Marines (70), Lascannon(20) in Transport2 = 90

Bike squadron: 5 x Bikes(105), 1xMelta Bomb(5), 2 x grav guns(30) = 140

Bike squadron: 5 x Bikes(105), 1xMelta Bomb(5), 2 x grav guns(30) = 140

Elites

Ironclad(135), Meltagun(0), Heavy Flamer(10) inTransport3 = 145

Dreadnought(100), Multimelta(0) in Transport4 = 100

Fast Attack

Assult squad(85), 2 x Flamers(10) in Transport5 = 95

Heavy Support

Thunderfire Cannon(100) = 100

Transport1: Rhino(35)

Transport2: Rhino(35)
Transport3: Drop pod: Storm Bolter(35) = 35
Transport4: Drop pod: Storm Bolter(35) = 35
Transport5: Drop pod: Storm Bolter(0) = 0

Point Total: 1500

Chaos Daemons

Player: Magnus Scream for me baby! Liene
Army: Chaos Deamons

HQ1 WARLORD Daemon prince (145) Daemon of nurgle (15) Daemonic flight (40) 2x Greater rewards (40) Psyker Mastery lvl 2 (50) Warp forged armour (20) 310pt

HQ2

- a) Herald of tzeentch (45) Disc (25) 70pt
- b) Herald of tzeentch (45) Disc (25) 70pt
- c) Herald of tzeentch (45) Disc (25) 70pt

TROOPS1 11 Horrors (99) Iridescent horror (5) 104pt
TROOPS2 11 Horrors (99) Iridescent horror (5) 104pt
TROOPS3 10 Horrors (90) Iridescent horror (5) 95pt

FAST ATTACK1 9 Screammers of tzeentch. 225pt
FAST ATTACK2 9 Screammers of tzeentch. 225pt
FAST ATTACK3 9 Screammers of tzeentch. 225pt

Total 1498pt

Eldar

Player: Kasper Call me Ring
Army: Eldar

HQ:

[HQ1] Farseer (100p) = 100p

Troops:

[Troops1] 5 Dire Avengers(65p) = 65p
[Troops2] 5 Dire Avengers(65p) = 65p
[Troops3] 10 Guardians(90p) in [Transport1] = 90p
[Troops4] 6 Windrider Jetbikes(102p), 2 Shuriken Cannon = 122p
[Troops5] 6 Windrider Jetbikes(102p), 2 Shuriken Cannon = 122p

Fast Attack:

[Fast1] 6 Warp Spiders(114p) = 114p
[Fast2] 6 Swooping Hawks(96p) = 96p
[Fast3] 6 Swooping Hawks(96p) = 96p

Heavy Support:

[Heavy1] Wraithknight[240p] =240p
[Heavy2] Fire Prism[125p], Holo-fields(15p) = 140p
[Heavy3] Night Spinner[115p] = 115p

Dedicated Transports:

[Transport1] Wave Serpent(115p), Twin-Linked Scatter Lasers(5p), Holo-fields(15p) = 135p

Army Total: 1500p

delfinerna

Space Marines

Niklas Wessling:

chapter tactics ; black templars

chapter master, sheild eternal, thunderhammer, artificer armour 230

legion of the damned, melta gun, multimelta 145

7a crusader squad 98

tactical squad lascannon 90

tactical squad lascannon 90

tactical squad plasma cannon 85

tactical squad plasma cannon 85

stormtalon gunship, skyhammer, assault cannon 125

stormtalon gunship, skyhammer, assault cannon 125

land raider ,multimelta 260

thunderfire cannon 100

whirlwind 65

Necrons

Nemesor Zahndrekh 185

harbringer of despair, veil of darkness 60

harbringer of destruction, solar pulse 55

10 deathmarks i nightschyle 290

triarch stalker , tl heavy gauss cannon 165

7 immortals, gauss 119

7 immortals, gauss 119

7 warriors, ghost ark 206

6 wraiths 210

annihilation barge 90

Chaos Daemons

Grate unclean one "Warlord" 280pt

Grater reward 2x

Psyker lvl 3

Plaugebearers 9x 95pt

Plagueridden

Plaugebearers 9x 95pt

Plagueridden

Plaugebearers 9x 95pt
Plagueridden
Sould grinder 180pt
Phlgm bombardment
Nurgel
Sould grinder 170pt
Baleful Torrent
Slaanesh
Screamers of tzeentch 8x 200pt
Beast of nurgel 5x 160pt
Nurglings 8x 120pt

Dark Eldar

Archon, Blaster, Venom Blade, Shadowfield (Warlord) 120
4 Kabalite Trueborn, 4 Blasters
Venom, Splinter Cannon, Night Shields 183
Totalt: 1496
4 Kabalite Trueborn, 4 Blasters
Venom, Splinter Cannon, Night Shields 183
5 Kabalite Warriors
Venom, Splinter Cannon, Night Shields 115
5 Kabalite Warriors, Blaster
Venom, Splinter Cannon, Night Shields 135
5 Kabalite Warriors, Blaster
Venom, Splinter Cannon, Night Shields 135
10 Kabalite Warriors, Splinter Cannon
Raider, Splinter Racks, Night Shields, Flickerfield 190
10 Kabalite Warriors, Splinter Cannon
Raider, Splinter Racks, Night Shields, Flickerfield 190
Ravager, Night Shields, Flickerfield 125
Ravager, Night Shields, Flickerfield 125

Der er ikke plads i bilen II

Tau Empire

PLAYER: Jens Gertsen

ARMY PRIMARY DETACHMENT DESCRIPTION: Tau

ARMY ALLIED DETACHMENT DESCRIPTION: Grey Knights

PRIMARY DETACHMENT, Tau

HQ: Commander (85), warlord, Puretide engram neurochip (15), Multispectrum sensor suite (20), Iridium battlesuit (25), dronecontroller (, Command and control node (15) [168 pts]

ELITE1: XV104 Riptide (180), ion accelerator (5), TL smart missiles (0), velocitytracker (20), early warning override (5) [210 pts]

TROOP1: 10 kroot (60), 1 kroot hound (5) [65 pts]

TROOP1: 10 kroot (60), 1 kroot hound (5) [65 pts]

TROOP1: 10 kroot (60) [60 pts]

HEAVY1: Skyray (115), twinlinked smartmissiles (0) [115 pts]

HEAVY2: Hammerhead gunship (125), twinlinked smartmissiles (0), submunition rounds (5),disruptionpod (15), longstrike (45) [190 pts]

HEAVY3: Broadside team (65), extra broadside(65), 2x targetlocks (2*5=10), 2xTL highyield missilepods (0), 2x TL smartmissiles (0), 4 markerdrones (4*12=48) [188 pts]

ALLIED DETACHMENT, Grey Knights

HQ1: Ordo Xenos Inquisitor (25), servoskull (3) [28 pts]

TROOPS1: Strike squad (100), in transport 1 [100 pts]

HEAVY1: Nemesis dreadknight (130), greatsword (25), heavy incinerator (30), personal teleporter (75) [260 pts]

TRANSPORT1: Razorback (45), psybolts (5) [50 pts]

TOTAL [1499 pts]

Necrons

PLAYER: Sune Krarup

ARMY PRIMARY DETACHMENT DESCRIPTION: Necrons

ARMY ALLIED DETACHMENT DESCRIPTION: Chaos space marines

ARMY PRIMARY DETACHMENT:

HQ1: Necron overlord (90), (warlord), sempiternal weave (15), warscythe, (10) - [115] in transport 1

HQ2: Necron overlord (90), sempiternal weave (15), warscythe, (10) - [115] in transport 2

HQ1a: Royal court: 2 crypteks (50), 2 harbinger of the storm (0) - [50]

HQ2a: Royal court: 2 crypteks (50), 2 harbinger of the storm (0) - [50]

FA1: canoptek wraiths (35), 5 additional wraiths (175) - [210]

Troop1: Necron immortals (85), 5 gauss blasters (0) - [85]

Troop2: Necron immortals (85), 5 tesla carbines (0) - [85]

Troop3: Necron immortals (85), 5 tesla carbines (0) - [85]

Troop4: Necron immortals (85), 5 tesla carbines (0) - [85]

Troop5: Necron immortals (85), 5 tesla carbines (0) - [85]

Heavy1: Annihilation barge (90), tesla cannon (0) - [90]

Transport1: Catacomb command barge (80), Gauss cannon (0) - [80] transporting HQ1

Transport2: Catacomb command barge (80), Gauss cannon (0) - [80] transporting HQ2

PRIMARY TOTAL: [1215 pts.]

ALLIED DETACHMENT:

HQ1: Chaos sorcerer (60), force axe (0) - [60]

FA1: Helldrake (170), baleflamer (0) - [170]

Troop1: Chaos cultists (50), 1 extra cultist (4) 54

ALLIED TOTAL: [284 pts.]

ARMY TOTAL [1499 pts.]

Space Marines

PLAYER: Michael Bræmer Nielsen

ARMY PRIMARY DETACHMENT DESCRIPTION: Space Marines

ARMY ALLIED DETACHMENT DESCRIPTION: None

PRIMARY DETACHMENT, Space Marines

HQ: Chapter Master (130), warlord, Terminator armour (40), Shield eternal (50), Thunder hammer (15), Melta bombs (5) [240]

TROOP1: Tactical marines (70), Lascannon (20) [90]

TROOP2: Tactical marines (70), Meltagun (10) [80]

TROOP3: Scouts (55), Sniper rifles (5), Camo cloaks (10) [70 pts]

FAST1: Land speeder (50), Typhoon missile launcher (25) [75]

FAST2: Land speeder (50), Typhoon missile launcher (25) [75]

HEAVY1: Land raider (250), Multi-melta (10) [260]

HEAVY2: Thunderfire cannon [100]

HEAVY3: Centurion devastator squad (190), Gravcannons and gravamps (60), Omniscope (10) in transport 1 [260]

TRANSPORT1: Land raider [250]

TOTAL [1500]

Eldar

PRIMARY DETACHMENT

HQ1: Eldrad Ulthran [205pts] (Warlord)

HQ1a: Warlock (35) [35pts]

TROOPS1: Dire Avengers [65pts] in Transport1

TROOPS2: Guardian Defenders (90), 10 additional guardians (10x9 = 90), 2x Bright Lance (2x20 =

40) [220pts]

TROOPS3: Windrider Jetbike Squad (51), Shuriken Cannon (10) [61pts]

TROOPS4: Windrider Jetbike Squad (51), Shuriken Cannon (10) [61pts]

FA1: War Spiders (95), additional warp spiders (19) [114pts]

HS1: Wraithknight [240pts]

HS2: Falcon (125), Bright Lance (10), Holo-fields (15) [150pts]

HS3: War Walker Squadron (60), 2 additional war walkers ($2 \times 60 = 120$), 4 scatter lasers ($4 \times 5 = 20$), 2 starcannons ($2 \times 5 = 10$) [210pts]

War walker 1: Starcannon (5), Starcannon (5)

War walker 2: Scatter laser (5), Scatter laser (5)

War walker 3: Scatter laser (5), Scatter laser (5)

TRANSPORT1: Wave Serpent (115), Twin-linked scatter laser (5), Holo-fields (15) [135pts]

Fartens extas i blodet

Tau Empire

Tau Björn Håkansson

Etherial (Warlord) 50

Commander 177

Iridium Armour

Melta

Plasma

Drone Controller

Target Lock

2 Marker Drones

10 Fire Warriors 90

Devil Fish 80

12 Fire Warriors 108

12 Fire Warriors 108

6 Fire Warriors 54

Carbines

Devil Fish 80

10 Kroots 65

Kroot Hound

3 Crisis 181

6 Missile Pods

Shas Ui

Puretide Nano Chip

Crisis 52

2 Melta

Crisis 66

TL-Melta

2 Marker Drones

Skyray 116

Blacksun Filter

Hammerhead 131

Railgun

Submunition

Blacksun Filter

2 Broadsides 142

2 Railgun

2 Smart Missile System

Marker Drone

Total: 1500

Eldar

Eldar David Utter

Farseer 100

(Warlord)

2 Warlocks 85

Bike

10 Guardians 90

10 Guardians 90

Wave Serpent 145

TL-Scatter Lasers

Holo-Fields

Shuriken Cannon

3 Bikes 61

Shuriken Cannon

3 Bikes 61

Shuriken Cannon

6 Rangers 72

6 Warp Spiders 114

Crimson Hunter 160

Fire Prism 140
Holo-Fields

Fire Prism 140
Holo-Fields

Wraith Knight 240

Total: 1498

Space Marines

White Scars/Space Wolves Johan Asplund

Chapter master 225
(Warlord)
Bike
Artificer Armour
Burning Blade

5 Bikes 155
2 Meltagun
Veteran
Fist

5 Bikes 155
2 Meltagun
Veteran
Fist

Thunderfire 100

Thunderfire 100

Space Wolves - Detachment

Rune Priest 130
(Rulebook Spells)
Runic Armour
CotS

7 Wolf Guards 216
5 Combi-plasma
2 Terminator Armour
Combi-melta (On Terminator 1)
Cyclone (On Terminator 2)

Drop Pod 35

5 Grey Hunters 80
Meltagun

8 Grey Hunters 135
Standard
Meltagun

Drop Pod 35

5 Long Fangs 130
3 Missiles
1 Lascannon

Total: 1496

Chaos Space Marines

Chaos Space Marines/Daemons Oscar Miranda

Chaos Lord 140
Mark Of Nurgle
Bike
Fist
Blight Grenades
Melta Bomb
Veteran

7 Plaguemarines 193
2 Melta Guns
Meltabombs

Rhino 40
Dozer
7 Plaguemarines 203
2 Plasma Gun
Melta Bomb

Rhino 40
Dozer

7 Plaguemarines 203
2 Plasma Gun
Melta Bomb

Helldrake 170
Baleflamer

3 Spawns 108
Mark Of Nurgle

3 Obliterators 237
Mark Of Nurgle

Veterans

Daemons - Detachment

Herald of Tzeentch 70

Mastery Level 2

10 Horrors 95

Iridescent Horror

Total: 1499

Fisk

Chaos Space Marines

175p Chaos Lord, Mark of Nurgle, Bike, Power Fist, Lightning Claw, Blight Grenades, Sigil of Corruption, Veteran of the Long War

170p Chaos Space Marines x10, Plasmagun x2

93p Chaos Space Marines x6, Flamer

150p Plague Marines x5, Plasmagun x2

140p Plague Marines x5, Meltagun x2

135p Helbrute, Twin-linked Lascannon, Missile Launcher

170p Heldrake, Baleflamer

180p Chaos Spawns x5, Nurgle

140p Obliterators x2

70p Obliterator

76p Obliterator, Nurgle

Imperial Guard

65p Company Command Squad, Regimental Standard

55p Chimera

60p Ratling Squad x6

205p Storm Trooper Squad x10, Plasmagun x2, Plasma Pistol

40p Platoon Command Squad, Flamer x2

55p Infantry Squad, Grenade Launcher
105p Infantry Squad, Missile Launcher, Grenade Launcher, Commissar
60p Heavy Weapons Squad, Mortars x3
75p Heavy Weapons Squad, Autocannon x3

80p Penal Legion Squad

130p Valkyrie, Multiple Rocket Pods

250p Leman Russ Punisher, Heavy Bolter Sponsons, Knight Commander Pask

160p Manticore

160p Manticore

Dark Eldar

175p Lilith

50p Haemonculus

170p Bloodbrides x8, Syren, Agoniser, Shardnet x2, Haywire Grenades
65p Raider, Sails

135p Incubi x6
60p Raider

30p Wracks x3
65p Venom, Cannon

30p Wracks x3
65p Venom, Cannon

30p Wracks x3
65p Venom, Cannon

120p Warriors x10, Splinter Cannon, Sybarite
60p Raider

166p Reavers x7, Heat Lance

105p Ravager

105p Ravager

Fru Trögers Muntra Män

Space Wolves

HQ 1: Rune Priest (warlord), Runic armour, Meltabombs -125
Jotww, Stormcaller

HQ 2: Rune Priest, Terminator armour, Chooser of the slain - 135
Jotww, Living lightning

Elites 1: Wolfguards (attached to units)

Elites 2: Dreadnought, Twin autocannon x2 – 125

Troops 1: Grey hunter pack x7, MotW, Standard, Meltagun – 163
Wolfguard, Combi-melta, Meltabombs

Troops 2: Grey hunter pack x6, Plasmagun – 148
Wolfguard, Terminator armour, Combi-plasma, Fist
Drop Pod - 35

Troops 3: Grey hunter pack x5, Plasmagun – 108
Wolfguard, Combi-plasma
Razorback - 40

Troops 4: Grey hunter pack x5, Plasmagun– 85
Razorback - 40

Heavy Support 1: Landraider, Multi-melta – 260

Heavy Support 2: Predator, Lascannon sponsons – 120

Heavy Support 3: Predator, Lascannon sponsons - 120

-1499

Eldar

HQ Poäng
Farseer (Warlord) 100p

Troops
5*Dire Avengers 65p
-Wave Serpent, Holo-field, Scatter Laser 135p

5*Dire Avengers 65p
-Wave Serpent, Holo-field, Scatter Laser 135p

5*Dire Avengers 65p

20*Guardians, 2*Scatter Laser 220p

3*Jetbikes, Shuriken Cannon 61p

3*Jetbikes, Shuriken Cannon 61p

Heavy Support

3*Warwalkers, 6*Bright Lance 210p

Falcon, Starcannon, Holo-field 145p

Fast Attack

6*Warpspiders 114p

6*Swooping Hawks, Exarch: Sunrifle 121p

Totalt 1497p

Tau Empire

HQ

Commander (Warlord) 197p

2*Missile Pods, Target Lock, Drone Controller

Iridium Battlesuit, Onager Gauntlet, Puretide Engram Neurochip

2*Marker Drones

Troops

6*Fire Warriors 54p

-Devilfish, Smart Missile System, Sensor Spines 95p

6*Fire Warriors 54p

-Devilfish, Smart Missile System, Sensor Spines 95p

6*Fire Warriors 54p

-Devilfish, Smart Missile System, Sensor Spines 95p

10*Kroot, 1*Kroot Hound 65p

Elite

Riptide, Ion Accelerator, Fusion Blaster, Early Warning Override 190p

2*Crisis Suits, 2*(2*Missile Pods + Target Lock) 162p

4*Marker Drones

Heavy Support

Hammer Head, Rail Gun (submunition), Gun Drones 146p

Blacksun Filter, Disruption Pods

3*Broadsides, Shas'Vre (HYMP) 292p
6*Missile Drones
2*High-Yield Missile Pods + Early Warning Override
1*Heavy Rail Rifle and Target Lock

Totalt 1499p

Space Marines

HQ:

Korsarro Khan (Warlord) 150p
- Moondrakkan

Command Squad 230p

- 3 Grav Guns, Bike
- Power Fist, Storm Shield, Bike
- Apothecary, Bike

Elite:

Terminator Assault Squad 220p
- 4 Thunder Hammer and Storm Shield
Land Raider Redeemer 240p

Troops:

4+1 Bikes 169p
- 2 Plasma Guns, Attack Bike, Multi-Melta

4+1 Bikes 159p

- 2 Meltaguns, Attack Bike, Multi-Melta

5 Tacticals 70p

Rhino 35p

Allied Dark Angel

HQ: Librarian 155p
- Level 2, Bike, Sword, Power Field Generator, Auspex

Troops:

5 Scouts 70p
- Snipers, Camo-Cloaks

GarageGamers

Tau Empire

TAU

HQ

Commander

*C&C Node

- *Drone Controller
- *Iridium Battlesuit
- *Puretide
- *Multi-spectrum
- *2 Marker drones

Troops
10 kroot + hound
6 Fire Warriors

Elite
Riptide with Ion
*Early Warning

2 crisis
*4 Fusion
*2 target lock
*2 Market drones

Fast
4 Pathfinders

HS
3 Broadside
*3 Target look
*2 HMP +SMS
*1 Rail + SMS
*Bonding knife
*5 Missil drones

Hammerhead with Ion
*SMS
*Blacksun filter

Black Templar

HQ
Captain
*Bike
*MeIta bomb
*Auspex
*Artificer armor

Troops
8 Bikes +Attack bike
*Multi Melta
*2 Grav guns
*Power fist

Total 1500

Eldar

Farseer

= 100

1 Spiritseer

= 70

8 Wraithguard

= 256

11 Guardian Defenders [99]

+ Heavy Weapon Platform [0]

+ scatter laser [20]

= 119

• Wave Serpent [115]

+ Holo-fields [15]

+ twin-linked scatter laser [5]

+ shuriken cannon [10]

= 145

6 Dire Avengers

= 78

• Wave Serpent [115]

+ Holo-fields [15]

+ twin-linked scatter laser [5]

+ shuriken cannon [10]

= 145

3 Windrider Guardians

= 51

3 Windrider Guardians

= 51

5 Warp Spiders

= 95

5 Dark Reapers

= 150

5 Dark Reapers

= 150

3 Support Weapons (Shadow weaver)

= 90

1 500 points

Necrons

Overlord 130p

(warscythe, 2+ save, MS)

Overlord [WARLORD]

(warscythe, 2+ save) 115p

Stormtek x3 75p

[TROOPS]

9 Immortals (tesla) 153p

9 Immortals (gauss) 153p

5 warriors - Ghost Ark 180p

5 warriors - Ghost Ark 180p

[FAST ATTACK]

6 wraiths 210p

6 wraiths 210p

[HEAVY SUPPORT]

A.Barge 90p

Totalt: 1496p

Komp: 1

Orks

HQ:

Big Mek: Mega Armor, Cybork Body, Bosspole 90pts

Elite:

13 Lootas 195pts

Troops:

11+1 Boys [Shootas]: Big Shoota, Nob: Power Klaw, Bosspole, eavy Armor, Trukk: Ram 162pts

11+1 Boys [Shootas]: Big Shoota, Nob: Power Klaw, Bosspole, eavy Armor, Trukk: Ram 162pts

11+1 Boys [Shootas]: Big Shoota, Nob: Power Klaw, Bosspole, eavy Armor, Trukk: Ram 162pts

11+1 Boys [Shootas]: Big Shoota, Nob: Power Klaw, Bosspole, eavy Armor, Trukk: Ram 162pts

11+1 Boys [Shootas]: Big Shoota, Nob: Power Klaw, Bosspole, eavy Armor, Trukk: Ram 162pts

10+1 Boys [Shootas]: Big Shoota, Nob: Power Klaw, Bosspole, Trukk: Ram 151pts

Fast Attack:

Deffkopta 35pts

Deffkopta 35pts

Heavy Support:

3 Lobbas: 3 Ammo Runts 84pts

Battlewagon: Ram, Big Shoota 100pts

Gastbusters

Necrons

1500

HQ - Obyron 160

Hq - Destroyerlord, 2+, Resorb. 170 (warlord)

Troop - 9 Gauss Immortals 153

Troop - 9 Warriors 117

Transport - Ghost Arc 115

Troop - 5 Warriors 65

Transport - Ghost Arc 115

Troop - 5 Warriors 65

Fast Attack - 6 Canoptek Wraiths with 1 whipcoil 220

Fast Attack - 3 Canoptek Scarabs 45

Heavy Support - Annihilation Barge with Tesla Cannon 90

Heavy Support - 3 Canoptek Spyders with 1 Gloom Prism and 2 Fabricator claws 185

Minus för: D.lord och Wraiths.

Grey Knights

1500

HQ - Coteaz (Divination) 100

HQ - Ordo Malleus Inquisitor, Terminator Armour, Deamonhammer, Psycannon, 2 Servoskulls and
lvl 1 Psyker (Divination) 116 (Warlord)

Troop - 4 Crusaders with Power Axe, 2 Assasins with axe/powermaul, 5 Arcoflaggelants 165

Chimera with Heavy bolter, Searchlights 56

Troop - 3 Henchmen with Plasmaguns, 2 Jokaeros 112

Chimera with Heavy bolter, Searchlights 56

Troop - 11 Henchmens with Stormbolters and 1 Jokaero 112

Troop - 3 Henchmen 12
Transport: Razorback with T-L Lascannon 80

Troop - 3 Henchmen 12
Transport: Razorback with T-L Heavy Bolter, Psybolt, Searchlights 51

Troop - 3 Henchmen 12
Transport: Razorback with T-L Heavy Bolter, Psybolt, Searchlights 51

Heavy Support - Land Raider Crusader, Psybolt, Multimelta 270

Heavy Support - Dreadnought with 2x Autocannons and Psybolt 135

Heavy Support - 5 Purgation with 3 Psycannons 160

Minus för: Coteaz

Space Marines

Space Marines(White Scars) with Tau Allies
1499

HQ - Chaptermaster, Bike, Fist, Artificer, Auspex 200 (warlord)

Elite - Dreadnought with 2x Autocannons 120

Troop - 5 Tacticals 70
Transport - Rhino 35

Troop - 5 Tacticals 70
Transport - Rhino 35

Troop - 4+1 Bikes with 2 Gravguns, Attackbike with Multimelta 169

Troop - 5 Bikes with 2 Gravguns 135

Fast Attack - 3 Attack Bikes with Multi-Meltas 165

Heavy Support - Thunderfire Cannon 100

Tau Allies:

HQ - Tau Taucommander with Iridium armour, Purity engram neurochip, Multispectrum sensor suite, Vectored Retro Thruster, Neuroweb system Jammer 152

Troop - 10 Kroots 60

Heavy Support - 2 Broadsides with Highyield Missile Pods/Smart Missile System, Targetlock and 4 Missiledrones 188

Minus för: Broadsides

Blood Angels

1500

HQ - Mephiston 250 (Codex Powers)(warlord)

Troop - 5 Assault Marines 100

Transport: Razorback with T-L Lascannon and SL 56

Troop - 5 Assault Marines with Meltagun 110

Transport: Razorback with T-L Lascannon and SL 56

Troop - 5 Assault Marines with Meltagun 110

Transport: Razorback with T-L Heavy flamer, SL and Dozer blades 26

Troop - 5 Assault Marines with Meltagun 110

Transport: Rhino, SL 16

Fast Attack - 2 Attackbikes with Multimelta 100

Fast Attack - Baal Predator with Heavy bolter sponsons 145

Fast Attack - Baal Predator with Heavy bolter sponsons 145

Heavy Support - Vindicator with Siege Shield 155

Heavy Support - Dreadnought with 2x Autocannons, SL 121

Minus för: Mephiston

Gob1

Space Marines

Space Marines

Chapter Tactics

- Imperial Fists

HQ (210pts)

- Chapter Master (210pts)

Artificer Armor (20pts), Bike (20pts), Power Fist (25pts), Storm Shield (15pts)

Troops (660pts)

- Tactical Squad (170pts)

Heavy Bolter (10pts), Plasma Gun (15pts), 9x Space Marine (126pts)

- Space Marine Sergeant (19pts)

Bolt pistol, Bolter, Melta Bombs (5pts)

- Tactical Squad (160pts)

Meltagun (10pts), Multi-Melta (10pts), 9x Space Marine (126pts)

- Space Marine Sergeant (14pts)

Bolt pistol, Bolter

- Tactical Squad (165pts)

Heavy Bolter (10pts), Plasma Gun (15pts), 9x Space Marine (126pts)

- Space Marine Sergeant (14pts)

Bolt pistol, Bolter

- Tactical Squad (165pts)

Heavy Bolter (10pts), Plasma Gun (15pts), 9x Space Marine (126pts)

- Space Marine Sergeant (14pts)

Bolt pistol, Bolter

Fast Attack (250pts)

- Stormtalon Gunship (125pts)

Skyhammer Missile Launcher (15pts), Twin-Linked Assault Cannon

- Stormtalon Gunship (125pts)

Skyhammer Missile Launcher (15pts), Twin-Linked Assault Cannon

Heavy Support (380pts)

- Devastator Squad (140pts)

2x Lascannon (40pts), 2x Missile Launcher (30pts)

- Space Marine Sergeant (14pts)

Bolter, Chainsword

- Devastator Squad (140pts)

2x Lascannon (40pts), 2x Missile Launcher (30pts)

- Space Marine Sergeant (14pts)

Bolter, Chainsword

- Thunderfire Cannon (100pts)

Necrons

+++ Vsk daniel (1492pts) +++

+++ 1500pt Necrons 6th Ed (2011) Roster (Primary Detachment)) +++

Selections:

Necrons 6th Ed (2011) (Primary Detachment) Selections:

+ HQ + (510pts)

* Necron Overlord (255pts)

(Ever-Living, Independent Character, Reanimation Protocols)

Sempiternal Weave (15pts) (*), Warscythe (10pts)

* Royal Court (140pts)

* Harbinger of Destruction (35pts)

(Ever-Living, Reanimation Protocols)

Eldritch Lance

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(Ever-Living, Reanimation Protocols)

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(Ever-Living, Reanimation Protocols)
Eldritch Lance

+ Troops + (472pts)

* Necron Immortals (119pts)
* 7x Necron Immortal (119pts)

7x Tesla Carbines

* Necron Immortals (119pts)
* 7x Necron Immortal (119pts)

7x Tesla Carbines

* Necron Warriors (117pts)
* 9x Necron Warrior (117pts)

9x Gauss Flayer (Gauss Weapon)

* Necron Warriors (117pts)
* 9x Necron Warrior (117pts)

9x Gauss Flayer (Gauss Weapon)

+ Fast Attack + (420pts)

* Canoptek Wraiths (210pts)
6* Canoptek Wraith (35pts)

* Canoptek Wraiths (210pts)
6* Canoptek Wraith (35pts)

+ Heavy Support + (90pts)

* Annihilation Barge (90pts)

Twin-Linked Tesla Destructor (Arc, Tesla Weapon)
Tesla Cannon

Eldar

eldar vsk (1497pts)

Codex: Eldar 6th Edition (2013) (Primary Detachment) Selections:
HQ (100pts)

Farseer (100pts)

Witchblade

10x Guardian (90pts)

Wave Serpent (145pts)
Holo-fields, Shuriken cannon, Twin-linked scatter lasers

5x Ranger (60pts)

5x Ranger (60pts)

3x Guardian Jetbike (51pts), Twin-Linked Shuriken Catapult

3x Guardian Jetbike (51pts), Twin-Linked Shuriken Catapult

Crimson Hunter (180pts)

Exarch,(Perfect Strike), Pulse Laser, Two Bright Lances

Nightspinner (130pts)

Doomweaver, Holo-fields, Twin-linked shuriken catapults

Wraithknight (240pts)

Two Heavy Wraithcannons

Dark Eldar 6th Ed (2010) (Allied Detachment) Selections:
HQ (50pts)

Haemonculus (50pts)

Close Combat Weapon, Splinter Pistol

3x Wracks (30pts)

Venom (75pts)

Flickerfield, Nightshield, 2x Splinter Cannon

3x Wracks (30pts)

Venom (75pts)

Flickerfield, Nightshield, 2x Splinter Cannon

Ravager (130pts)

3 x Disintegrator, Flickerfield, Grisly Trophies, Nightshield

Tau Empire

Tau Empire (Primary Detachment)

HQ (187pts)

Commander (187pts)

Command and Control Node (15pts), Multi-spectrum Sensor Suite (20pts), Neuroweb System Jammer (2pts), Onager

Gauntlet (5pts), Puretide Engram Neurochip (15pts), Stimulant injector (15pts), Vectored retro-thrusters (5pts), XV8-02 Crisis Iridium

Battlesuit (25pts)

Elites (190pts)

XV104 Riptide (190pts)

Early warning override (5pts), Ion accelerator (5pts), Twin-linked fusion blaster

Troops (207pts)

Fire Warrior Team (99pts)

11x Fire Warrior Shasla with pulse rifle

Fire Warrior Team (108pts)

12x Fire Warrior Shasla with pulse rifle

Fast Attack (66pts)

Pathfinder Team (66pts)

6x Pulse carbine with Markerlight

Heavy Support (285pts)

XV88 Broadside Team (285pts)

Bonding Knife Ritual (3pts)

2x Broadside Shasui (70pts)

Target lock (5pts), Twin-linked high-yield missile pod, Twin-linked smart missile system

1x Broadside Shasui (70pts)

Target lock (5pts), Twin-linked heavy rail rifle, Twin-linked smart missile system

6x Missile Drone (72pts)

Orks 6th Ed (2008) Codex (Allied Detachment) Selections:

HQ (155pts)

Warboss (155pts)

Attack squig (15pts), Bosspole (5pts), Cybork body (10pts), Power klaw (25pts),

Warbike (40pts)

Troops (290pts)

Ork Boyz (170pts)

24x Shoota

Nob

Big choppa (5pts), Bosspole (5pts)

Ork Boyz (120pts)

20x Shoota

Heavy Support (120pts)

Battlewagon (120pts)

Big shoota (5pts), Deff rolla (20pts) , Red paint job (5pts)

Gob2

Eldar

Eldar (1496pts), Samuel Bergstr m

HQ (100pts)

Farseer (100pts)

Troops (491pts)

Dire Avengers (210pts)

5x Dire Avenger

Wave Serpent (145pts)

Holo-fields (15pts), Shuriken cannon (10pts), Twin-linked scatter lasers (5pts)

Dire Avengers (65pts)

5x Dire Avenger

Rangers (60pts)

5x Ranger

Windrider Jetbike Squadron (95pts)

5x Guardian Jetbike,

Shuriken Cannons (10pts),

Windrider Jetbike Squadron (61pts)

3x Guardian Jetbike,

Shuriken Cannons (10pts),

Fast Attack (390pts)

Crimson Hunter (160pts)

Pulse Laser, Two Bright Lances

Swooping Hawks (96pts)

6x Swooping Hawk

Warp Spiders (134pts)

6x Warp Spider

Exarch (20pts)

Death Spinner, Fast Shot (10pts)

Heavy Support (515pts)

Falcon (160pts)

Holo-fields (15pts), Scatter laser (10pts), Shuriken cannon (10pts)

Nightspinner (115pts)

Twin-linked shuriken catapults

Wraithknight (240pts)

Two Heavy Wraithcannons

Space Wolves

Space Wolves, Blood Angels (1500pts), Christoffer Gullberg

Space Wolves (Primary Detachment)

HQ (100pts)

Rune Priest (100pts)

Rune Axe

Jaws of the World Wolf, Living Lightning

Troops (780pts)

Grey Hunters Pack (205pts)

Wolf Standard (10pts)

Drop Pod (35pts)

10x Grey Hunter

2x Plasma Gun (10pts),

Grey Hunters Pack (205pts)

Wolf Standard (10pts)

Drop Pod (35pts)

10x Grey Hunter

2x Plasma Gun (10pts),

Grey Hunters Pack (205pts)

Wolf Standard (10pts)

Drop Pod (35pts)

10x Grey Hunter

2x Meltagun (5pts),

Grey Hunters Pack (170pts)

Drop Pod (35pts)

9x Grey Hunter

1x Flamer,

Heavy Support (290pts)

Long Fangs Pack (145pts)

Squad Leader

2x Long Fang with Lascannon (80pts)

2x Long Fang with Missile Launcher (50pts)

Long Fangs Pack (145pts)
Squad Leader
2x Long Fang with Lascannon (80pts)
2x Long Fang with Missile Launcher (50pts)

Blood Angels (Allied Detachment)
HQ (100pts)
Librarian (100pts)
Blood Lance, Fear of the Darkness

Troops (110pts)
Assault Squad (110pts)
Drop Pod
Veteran Sergeant
4x Assault Marines
Meltagun (10pts)

Heavy Support (120pts)
Devastator Squad (120pts)
Veteran Sergeant
4x Devastator Marine
3x Missile Launcher (30pts)

Grey Knights

Grey Knights (Primary Detachment)

HQ (215pts)
Inquisitor (215pts)
Ordo Malleus Inquisitor (215pts)
Psyker (30pts)
2x Servo Skulls (6pts)
Inquisitorial Henchmen Warband (154pts)
4x Arco Flagellant,
2x Crusader, Power Swords
4x Death Cult Assassin, Power Axes and Power mauls
1x Acolyte

Troops (610pts)
Grey Knight Strike Squad (300pts)
Psybolt Ammunition (20pts),
2x Psycannon (60pts),
1x Storm Bolter and Nemesis Force Daemonhammer (30pts),
6x Storm Bolter and Nemesis Force Sword
Justicar (20pts)
Nemesis Force Sword, Storm Bolter
Razorback (50pts)

Psybolt Ammunition (5pts), Twin Linked Heavy Bolters

Grey Knight Strike Squad (310pts)

Psybolt Ammunition (20pts),

2x Psycannon (60pts),

1x Storm Bolter and Nemesis Force Daemonhammer (30pts),

6x Storm Bolter and Nemesis Force Sword (120pts),

Justicar (30pts)

Nemesis Force Daemonhammer (10pts), Storm Bolter

Razorback (50pts)

Psybolt Ammunition (5pts), Twin Linked Heavy Bolters

Heavy Support (675pts)

Dreadnought (135pts)

Psybolt Ammunition (5pts),

Twin Linked Autocannon (5pts),

Twin Linked Autocannon (10pts)

Land Raider Crusader (270pts)

2 x Hurricane Bolters,

Multimelta (10pts),

Psybolt Ammunition (5pts),

Twin Linked Assault Cannon

Land Raider Crusader (270pts)

2 x Hurricane Bolters,

Multimelta (10pts),

Psybolt Ammunition (5pts),

Twin Linked Assault Cannon

Tau Empire

Space Marines (Primary Detachment)

Chapter Tactics

Iron Hands

HQ (210pts)

Chapter Master (210pts)

Artificer Armor (20pts), Bike (20pts), Power Fist (25pts), Storm Shield (15pts)

Elites (293pts)

Sternguard Veteran Squad (293pts)

Drop Pod (35pts)

Space Marine Sergeant
8x Veteran
2x Combi-Grav (20pts), 2x Grav-gun (30pts),

Troops (486pts)

Bike Squad (Troops) (243pts)
Biker Sergeant
7x Space Marine Biker
2x Meltagun (20pts),
Attack Bike (55pts)
Multi-Melta (10pts)

Bike Squad (Troops) (159pts)
Biker Sergeant
3x Space Marine Biker
2x Meltagun (20pts),
Attack Bike (55pts)
Multi-Melta (10pts)

Tactical Squad (84pts)

Space Marine Sergeant
5x Space Marine

Tau Empire (Allied Detachment)

HQ (165pts)

Commander (165pts)

Multi-spectrum Sensor Suite (20pts), Purity Engram Neurochip (15pts),

Stimulant injector (15pts), Vectored retro-thrusters (5pts), XV8-02 Crisis Iridium Battlesuit
(25pts)

Troops (60pts)

Kroot Carnivore Squad (60pts)
10x Kroot (60pts)

Heavy Support (282pts)

XV88 Broadside Team (282pts) (Codex: Tau Empire p103)

1x Broadside Shasui (70pts)

Target lock (5pts), Twin-linked heavy rail rifle, Twin-linked smart missile system

2xBroadside Shasui (70pts)

Target lock (5pts), Twin-linked high-yield missile pod,

Twin-linked smart missile system

6x Missile Drone (72pts)

6x Missile pod

Grävsropa

Dark Eldar

Dark Eldar Roster

HQ: Haemonculus (Warlord) (60 pts)

1 Haemonculus, 50 + Liquifier Gunx1 10)

Troops1: Kabalite Warriors (135 pts)

5 Kabalite Warriors, 45 + Blaster 15

1 Venom, 55 + Splinter Cannon 10 + Night Shields 10

Troops2: Kabalite Warriors (135 pts)

5 Kabalite Warriors, 45 + Blaster 15

1 Venom, 55 + Splinter Cannon 10 + Night Shields 10

Troops3: Kabalite Warriors (135 pts)

5 Kabalite Warriors, 45 + Blaster 15

1 Venom, 55 + Splinter Cannon 10 + Night Shields 10

Troops4: Kabalite Warriors (135 pts)

5 Kabalite Warriors, 45 + Blaster 15

1 Venom, 55 + Splinter Cannon 10 + Night Shields 10

Troops5: Wyches (135 pts)

5 Wyches, 50 + Haywire Grenadesx5 10

1 Venom, 55 + Splinter Cannon 10 + Night Shields 10

Troops6: Kabalite Warriors (161 pts)

9 Kabalite Warriors, 81

1 Raider, 60 + Splinter Racks 10 + Night Shields 10, Lance

Heavy Support1: Ravager (115 pts)

1 Ravager, 105 + Night Shields 10, 3xLance

Heavy Support2: Ravager (115 pts)

1 Ravager, 105 + Night Shields 10, 3xLance

Fast Attack1: Reavers (162 pts)

6 Reavers, 132 + Blasterx2 30

Fast Attack2: Reavers (81 pts)

3 Reavers, 66 + Blaster 15

Fast Attack3: Scourges (130 pts)

5 Scourges, 110 + Haywire Blasterx2 20

Total Roster Cost: 1499 - Komp 1

Blood Angels

Blood Angels with Dark Angels Allies

HQ: Librarian in Power Armour, Warlord (100 pts)
Staff, Rulebook Powers

Troops1: Assault Squad (115 pts)
4 Assault Squad, 72
1 Sergeant, 28
1 Rhino, 15

Troops2: Assault Squad (115 pts)
4 Assault Squad, 72 pts
1 Sergeant, 28 pts
1 Rhino, 15 pts

Heavy1: Support: Predator (136 pts)
1 Predator, 70 + Searchlight 1 + Lascannon 65

Heavy2: Support: Predator (136 pts)
1 Predator, 70 + Searchlight 1 + Lascannon 65

Heavy3: Support: Vindicator (151 pts)
1 Vindicator, 145 + Dozer Blade 5 + Searchlight 1

: Aegis Defence Lines (100 pts)
1 Aegis Defence Lines, 50 pts
1 Quad Gun, 50 pts

Dark Angels Allies

HQ: Librarian (70 pts)
+ Infravisor 5, Sword, Rulebook powers

: Command Squad (185 pts)
5 Command Squad 100
+ Meltagun x5 50
1 Drop Pod 35

Troops1: Tactical Squad (90 pts)
4 Tactical Squad, 70 + Lascannon 20
1 Sergeant

Troops2: Tactical Squad (90 pts)
4 Tactical Squad, 70 + Lascannon 20
1 Sergeant

Fast Attack1: Ravenwing Darkshroud (80 pts)

Heavy Support1: Vindicator (130 pts)
1 Vindicator 125 + Dozer Blade 5

Total Roster Cost: 1498 - Komp 0

Eldar

Codex: Eldar Roster

HQ: Farseer(Warlord) (100 pts)

Troops1: Windrider Jetbike Squad (122 pts)
6 Windrider Jetbike Squad, 102 + Shuriken Cannon x2 20

Troops2: Windrider Jetbike Squad (122 pts)
6 Windrider Jetbike Squad, 102 + Shuriken Cannon x2 20

Troops3: Rangers (60 pts)
5 Rangers, 60

Troops4: Dire Avengers (210 pts)
5 Dire Avengers, 65
1 Wave Serpent, 115 + Holo-Fields 15 + TL Scatter Lasers 5 + Shuriken Cannon 10

Troops5: Dire Avengers (200 pts)
5 Dire Avengers, 65
1 Wave Serpent, 115 + Holo-Fields 15 + TL Scatter Lasers 5

Fast Attack1: Warp Spiders (95 pts)
5 Warp Spiders, 95

Fast Attack2: Crimson Hunter Exarch (180 pts)
1 Crimson Hunter Exarch, 160 + Exarch 20

Elite1: Fire Dragons (110 pts)
5 Fire Dragons, 110

Heavy Support1: Falcon (160 pts)

1 Falcon, 125 + Holo-Fields 15 + Scatter Laser 10 + Shuriken Cannon 10

Heavy Support2: War Walker Squadron (140 pts)

1 War Walker, 60 + Scatter Laser 5 + Bright Lance 5

1 War Walker, 60 + Scatter Laser 5 + Bright Lance 5

Total Roster Cost: 1499 - Komp 1

Tau Empire

HQ:

Commander Shadowsun (Warlord)(195 pts)

1 Commander Shadowsun, 135 + Command-link Drone 20 + Shield Drone 20 + Shield Drone 20

XV8 Crisis Bodyguard Team (186 pts)

1 Crisis Bodyguard, 32

+ Fusion Blasterx1 15

+ Plasma Riflex1 15

+ Shield Generator 25

+ XV8-02 Crisis Iridium Battlesuit 25

+ Onager Gauntlet 5

1 Crisis Bodyguard, 32

+ Fusion Blaster 15

+ Plasma Rifle 15

+ Vectored Retro-Thrusters 5

+ Neuroweb System Jammer 2

Troops1: Fire Warrior Team (54 pts)

6 Fire Warriors, 54

Troops2: Fire Warrior Team (54 pts)

6 Fire Warriors, 54

Troops3: Fire Warrior Team (54 pts)

6 Fire Warriors, 54

Troops4: Fire Warrior Team (214 pts)

11 Fire Warriors, 99

1 Fire Warrior Shasui, 19

1 Devilfish, 80 + Disruption Pod 15 + Blacksun Filter 1

Troops5: Kroot Carnivore Squad (92 pts)

11 Kroot, 66

1 Kroot Shaper, 21

1 Kroot Hounds, 5

Fast Attack1: Pathfinder Team (65 pts)

4 Pathfinders, 44

1 Pathfinder Shasui, 21

Fast Attack2: Piranha Squadron (80 pts)

1 Piranha, 40

1 Piranha, 40

Elite1: Stealth Team (95 pts)

1 Stealth Shasui, 30 + Fusion Blaster 5

1 Stealth Shasui, 30

1 Stealth Shasui, 30

Heavy Support1: Sniper Drone Team (129 pts)

3 Firesight Marksman, 39

6 Sniper Drones, 90

Heavy Support2: Hammerhead Gunship (141 pts)

1 Hammerhead Gunship, 125 + Disruption Pod 15 + Blacksun Filter 1

Heavy Support3: Hammerhead Gunship (141 pts)

1 Hammerhead Gunship, 125 + Disruption Pod 15 + Blacksun Filter 1

Total Roster Cost: 1500

Helmers Hejdukar

Black Templars

Chapter Master - 210p
Artificier Armour, Storm Shield, The Burning Blade

Crusader Squad (10+4) - 215p
Meltagun, Power Axe
- Sword Brother

Crusader Squad (10+4) - 205p
Meltagun, Power Axe

Crusader Squad (5) - 80p
Missile Launcher

Crusader Squad (5) - 80p
Missile Launcher

Crusader Squad (5) - 80p
Missile Launcher

Attack Bikes (2) - 110p
Multi-Meltas

Land Raider Crusader - 260p
Multi-Melta

Land Raider Crusader - 260p
Multi-Melta

Imperial Guard

80p Company Commander
Squad: Master Of Ordnance
65p Chimera: Pintle Heavy Stubber

65p Marbro

35p Platoon Command: 1 Sniper Rifle
115p Infantry Squad: Plasmagun, Missile Launcher, Commissar
80p Infantry Squad: Plasmagun, Missile Launcher
80p Infantry Squad: Plasmagun, Missile Launcher

85p Veteran Infantry Squad: Plasmagun,
65p Chimera: Pintle Heavy Stubber

85p Veteran Infantry Squad: Plasmagun,
65p Chimera: Pintle Heavy Stubber

85p Veteran Infantry Squad: Plasmagun,
65p Chimera: Pintle Heavy Stubber

110p Valkyrie: 2 Door Gunners: Heavy Bolters

165p Leman: Hull Lascannon

165p Leman: Hull Lascannon

90p Griffon: Armoured Crew Compartment

Chaos Space Marines

Chaos Lord - 132p
Mark of Nurgle, Terminator armor, combi plasma, blight grenade

10x Chaos Cultists - 50p

15x Chaos Cultists - 79p
9x autogun

7x Plague Marines - 220p
2x Plasma gun, power axe, veterans

7x Plague Marines - 230p
2x Plasma gun, power fist, veterans

5x Plague Marines - 145p
2x Melta gun, veterans
Rhino, havoc - 47p

Heldrake - 170p
baleflamer

5x Havocs - 115p
4x Autocannon

2x Obliterators - 152p
Mark of Nurgle

2x Obliterators - 158p
Mark of Nurgle, veterans

Tau Empire

Commander, command and control Node, multi-spectrum sensor suite, system jammer 122

3 crisis suits, 3x2 plasma rifles, 2 shield drones, 2x1 fusion blaster 210

3 crisis suits, 3x2 plasma rifles, 2 shield drones, 2x1 missile pod 210

18 kroots, snipers 126

20 kroots, snipers, 1 hound 145

10 fire warriors 90

6 fire warriors 54

Devilfish, disruption pods 95

Hammerhead, submunition rounds, Longstrike, Disruption pods, sms, blacksun filter 191

Skyray, sms, Disruption pods, blacksun filter 131

Sniper drone team, 3 extra drones, 1 extra firesight marksman 116

In Riot we trust

Chaos Space Marines

Chaos Lord (130pts)- Warlord
Mark of Slaanesh, Gift of Mutation
Terminator Armour
Combi-bolter, Power Maul
10 cultists (50 pts)
10 cultists (50 pts)
Noise Marines (Troops) (275pts)
2x Noise Marine w/ Blastmaster, 7x Noise Marine w/ Bolter
Noise Champion w/Bolt Pistol, CCW
Rhino
Noise Marines (Troops) (275pts)
2x Noise Marine w/ Blastmaster, 7x Noise Marine w/ Bolter
Noise Champion w/Bolt Pistol, CCW
Rhino
Noise Marines (Troops) (290pts)
2x Noise Marine w/ Blastmaster, 7x Noise Marine w/ Bolter
Noise Champion w/Bolt Pistol, CCW, Doom Siren
Rhino
Heldrake (170pts)
Baleflamer
Chaos Vindicator (120pts)
2 Obliterators (140 pts)
1500 poäng

Dark Angels

Pontus Stahre Andersson

Primary- Dark Angels with Grey knights allies

Sammael (on jetbike) 200p (warlord)
Troops
3x Ravenwing bikes 2x plasma 1x attackbike w MM 165p
3x Ravenwing bikes 2x plasma 1x attackbike w MM 165p
3x Ravenwing bikes 2x melta 1x attackbike w HB 145p
Grey knights
HQ
Ordo exenos Inquisitor w 3x servoskulls,psystrokegrenades tot 49p
Troops
5x Terminators Justicar w forcesword 2x halberds 2x Daemonhammers 200p
10x Grey knights 2x Psycannon 220p
In Rhino 35p
Fast
Stormraven 205p
Heavy

Drednought w Multi-melta 115p

Space Marines

Simon-Holm

HQ

Captain (Warlord) 155p

- Bike, Artificer Armour, Storm Shield

- Combi-grav

Troops

Tactical Squad I (10) 180p

- Veteran Sgt. w Combi-melta, Bolt Pistol

- Meltagun, Multi-melta

Tactical Squad II (10) 175p

- Sgt. w Chainsword, Bolt Pistol

- Meltagun

- Missile Launcher w Krak, Frag and Flakk Missiles

Bike Squad (5+1) 180p

- 2x Grav-Guns

- Attack Bike w Heavy Bolter

Elites

Dreadnought I 120p

- 2x Twin-linked Autocannons

Dreadnought II 120p

- 2x Twin-linked Autocannons

Fast Attack

Land Speeder 75p

- Typhoon Missile Launchers

Land Speeder 75p

- Typhoon Missile Launchers

Heavy Support

Predator I 115p

- Lascannon sponsons

Predator II 115p

- Lascannon sponsons

Thunderfire Cannon 100p

Dedicated Transports

[Troop1]: Rhino 35p

[Troop2]: Razorback 55p

Totalt 1500p

Imperial Guard

Imperial Guard- Jimmy Karlsson

Hq 85

Command squad, mortar offiecer, of the fleet 85- Warlord

Elite 65

malbro 65

Troops 735p
Junior command autocannon 45
10 man flam lascan 75
10 man flam lascan 75
10 man flam lascan 75
10 man flam lascan 75
Heavy weapon team auto 75
Veteraner 2x melta, 1 plasma,democharge 135
Veteraner, 2x plasma 1x meltam serg w Melta Bombs 115p
In Chimera w stubber 65p
Fast attack 130p
Vendetta 130p
Heavy support 485
2x Basselisk 250
Manticore 160
Hydra 75

Iterum

Space Wolves

Space Wolves

HQ Logan : Warlord [275]

HQ Rune Priest : Jaws of the World Wolf, Murderous Hurricane [100]

T Wolf guards (6) : [183]

1; Combi-plasma, melta bomb

2-5; Combi-plasma

6; Terminator armour, Power Axe, Cyclone Missile Launcher

Drop pod : - [35]

T Wolf guards (10) : [355]

1-3; -

4-6; Combi-plasma

7-8; Terminator armour, Power Axe, Storm Shield, melta bomb

9-10; Terminator armour, Power Axe, Cyclone Missile Launcher

T Grey Hunters (10) : 2 melta guns, Wolf Standard [165]

Drop pod : - [35]

T Grey Hunters (5) : Plasmagun [85]

Drop pod : - [35]

T Grey Hunters (7) : Plasmagun [115]

HS Long Fangs (4+1) : 4 Missile Launchers [115]

1498

Imperial Guard

HQ Lord Commissar : Warlord [70]

HQ Lord Commissar : - [70]

T Infantry Platoon :

Platoon Command Sq (5) : 3 Flamers [45]

Infantry Squad (10) : Flamer, Sergeant: Power Axe, melta bombs [70]

Infantry Squad (10) : Flamer, Sergeant: Power Axe [65]

Infantry Squad (10) : Sergeant: melta bombs [55]

T Infantry Platoon :

Platoon Command Sq (5) : 3 Flamers [45]

Infantry Squad (10) : Flamer, Sergeant: Power Axe, melta bombs [70]

Infantry Squad (10) : Flamer, Sergeant: Power Axe [65]

Infantry Squad (10) : Sergeant: melta bombs [55]

Heavy Weapon Squad (3) : 1-3; Autocannon [75]

Heavy Weapon Squad (3) : 1-3; Autocannon [75]

FA Valkyrie Assault Carrier (1) : 2 Multiple Rocket Pods, 2 heavy Bolter Sponsons [140]

FA Vendetta Gunship (1) : 2 heavy Bolter Sponsons [140]

HS Leman Russ Battle Tank (1) : - [150]

HS Leman Russ Battle Tank (1) : - [150]

HS Manticore Rocket Launcher : - [160]
1500

Blood Angels

HQ Mephiston : Warlord, Codex Powers [250]

E Furioso Dreadnought : Blood Fist, Frag Cannon, Meltagun, Magna-Grapple [140]
Drop Pod : [35]

E Furioso Dreadnought : Blood Fist, Frag Cannon, Meltagun, Magna-Grapple [140]
Drop Pod : [35]

T Assault Squad (5) : Flamer [105]
Drop Pod : [0]

T Scouts (5) : 5 Sniper Rifles [75]

Grey Knight Allies

HQ Ordo Xenos Inquisitor : Bolt Pistol, Force Sword, Psyker (ML 1), Rulebook Powers [55]

E Inquisitorial Henchmen (3) : 3 Inquisitorial Servitors; 3 Multimelta [30]
Inquisitorial Chimera : Multi-laser, heavy Bolter [55]

T Grey Knight Strike Sq (5) : Psycannon [110]
Razorback : Twin-linked Heavy Bolter, Psybolt Ammunition [50]

T Grey Knight Strike Sq (5) : Psycannon [110]
Razorback : Twin-linked Heavy Bolter, Psybolt Ammunition [50]

HS Nemesis Dreadknight : Nemesis Doomfist, Nemesis Greatsword, Heavy Incinerator, [260]
Personal Teleporter
1500

Tau Empire

Tau Empire

HQ Commander : [162]

Warlord, 2 missile pods, XV8-02 Crisis Iridium Battlesuit

Puretide Engram Neurochip, Neuroweb System Jammer

Early Warning Override

HQ Etheral : - [50]

E XV8 Crisis Team (1) : 2 Fusion Blasters, Early Warning Override [57]

T Fire Warriors (12) : - [120]

Devil Fish : Smart Missile System, Sensor Spines, Disruption Pod, Black Sun Filter [111]

T Fire Warriors (11) : - [110]

Devil Fish : Smart Missile System, Sensor Spines, Disruption Pod [110]

T Fire Warriors (6) : - [60]

T Fire Warriors (6) : - [60]

T Kroot Carnivore Sq (10+2) : Sniper Rounds, 2 Kroot Hounds [80]

FA Pathfinder Team (4) : - [44]

FA Pathfinder Team (4) : - [44]

FA Pirahna (1) : Sensor Spines, Disruption Pod [60]

HS XV88 Broadside Team (2) : 1-2; Twin-linked High-Yield Missile Pod, Early Warning Override [140]

HS Hammerhead Gunship : Black Sun Filter, Twin-linked Burst Cannon, Disruption Pod [146]

HS Hammerhead Gunship : Black Sun Filter, Twin-linked Burst Cannon, Disruption Pod [146]

1500

Lag DMF

Chaos Daemons

HQ

Keeper of Secrets 170
2 Greater Gifts 40
Mastery lvl 3 50

Troops

10 Daemonettes of Slaanesh 90
Allurress 5

10 Plaguebearers 90
Plagueridden 5

10 Plaguebearers 90
Plagueridden 5

10 Plaguebearers 90
Plagueridden 5

Fast Attack

8 Screammers of Tzeentch 200

Heavy Support

Daemon Prince 145
Daemon of Slaanesh 10
Mastery lvl 3 75
2 Greater Gifts 40
Daemonic flight 40
Warp-forged Armour 20

Daemon Prince 145
Daemon of Slaanesh 10
Mastery lvl 3 75
2 Greater Gifts 40
Daemonic flight 40
Warp-forged Armour 20

Total: 1500

Eldar

HQ

farseer(singing spear) 105p

Troops

3 jetbike guardians 51p

3 jetbike guardians 51p

5 DA + WS(holo field, scatter laser, Shuriken Cannon) 210p

10 GD(BL) 110

Elite

5 Firedragons 110

Fast Attack

6 swooping hawks 96p

6 swooping hawks 96p

3 Vypers(3 SCannon) 180

Heavy Support

Falcon(Scatter Laser, Shuriken cannon, Holo field) 160

3 shadow weavers 90p

Wraithknight 240

1499

Chaos Space Marines

Sorcer(bike, burning brand of skalantranx, lvl3, Spell familiar) 175

Sorcer(bike, lvl3, Spell Familiar) 145

10 Kultister 50

10 Kultister 50

10 Kultister 50

5 CSM Rhino 110

5 CSM Rhino 110

7 Bikes(Mark of Nurgle, 2 Melta Guns, Melta Bombs 217)

Heldrake (Baleflamer) 170

2 Obbar(Mark of Nurgle) 152

2 Obbar(Mark of Nurgle) 152

5 Havocs(4 autocannons) 115

1496 Poäng

Tau Empire

1500p Tau Empire with allied Space Marine White Scars

HQ

COMMANDER (1+2) (Warlord) 214p

- Vectored retro-thrusters, Drone controller, Stimulant injector, Neuroweb System Jammer, Command and Control Node, Puretide Engram Neurochip, Multi-spectrum Sensor Suite, XV8-02 Crisis Iridium Battlesuit, 2 Marker drones

CAPTAIN (1) (ally) 130p <== KOMP

- Artificer armour, Space Marine bike

TROOPS

KROOT CARNIVORE SQUAD (10+1) 65p

- Kroot Hound

KROOT CARNIVORE SQUAD (10) 60p

KROOT CARNIVORE SQUAD (10) 60p

BIKE SQUAD (5) (allies) 135p

- 2 Grav-guns

BIKE SQUAD (5) (allies) 135p

- 2 Grav-guns

ELITES

XV8 CRISIS TEAM (3+4) 219p

- 6 Missile pods, 3 Target locks, 4 Marker drones

FAST ATTACK

PIRANHAS (5) 200p

HEAVY SUPPORT

XV88 BROADSIDE TEAM (3+6) 282p

- Broadside Shasvre, 2 Twin-linked high-yield missile pods (shasvre), 1 Twin-linked heavy rail rifle, 1 Target lock (HRR), 6 Missile drones

Masjävlar

Dark Eldar

HQ: Baronen Pts: 105

ELITE 1: Trueborns (5) Pts: 110
2 Dark lance

ELITE 2: Trueborns (5) Pts: 110
2 Dark lance

ELITE 3: Trueborns (3) Pts: 56
2 Splinter cannons

TROOP 1: Warriors (5) Pts: 60
Blaster

Venom Pts: 65
ESC

TROOP 2: Warriors (5) Pts: 60
Blaster

Venom Pts: 65
ESC

TROOP 3: Warriors (5) Pts: 60
Blaster

Venom Pts: 65
ESC

TROOP 4: Warriors (5) Pts: 60
Blaster

Venom Pts: 65
ESC

TROOP 5: Warriors (5) Pts: 60
Blaster

Venom Pts: 65
ESC

TROOP 6: Wyches (5) Pts: 60
Haywire grenades

Raider Pts: 60

FAST: Beastmasters (4+6) Pts: 138
6 Razorwings

Ravager Pts: 115
Flickerfield

Ravager Pts: 115
Flickerfield

TOTALT
1494pts

Tyranids

HQ 1: Hive tyrant (Warlord) Pts: 260
wings, 2x Twin linked devourers with brainleech Worms, rulebook Powers

HQ 2: Tervigon Pts: 235
Crushing claws, Stinger salvo, 3 x rulebook Powers, Toxin sacs, Adrenal glands

ELITE: Hive guards (3) Pts: 150

TROOP 1: Termagaunts (14) Pts: 70

TROOP 2: Tervigon Pts: 235
Crushing claws, Stinger salvo, 3 x rulebook Powers, Toxin sacs, Adrenal glands

TROOP 3: Tyranid warriors (4) Pts: 130
Barbed strangler

FAST 1: Raveners (5) Pts: 175
Rending claws

FAST 2: Gargoyles (25) Pts: 200
Adrenal glands, Toxin sacs

HEAVY: Biovore Pts: 45

TOTALT
1500pts

Chaos Space Marines

HQ 1: Huron (Warlord) Pts: 160

HQ 2: Chaos Lord Pts: 105
Mark of Nurgle, Gift of Mutation, Power Axe

TROOP 1: Plague Marines (7) Pts: 203
2 Melta Guns, Power Axe

TROOP 2: Plague Marines (7) Pts: 213
2 Plasma Guns, Power Axe

TROOP 3: Cultists (10) Pts: 50

TROOP 4: Cultists (10) Pts: 50

HEAVY 1: Obliterators (3) Pts: 237
Mark of Nurgle, Veterans of the Long War

HEAVY 2: Obliterators (3) Pts: 237
Mark of Nurgle, Veterans of the Long War

HEAVY 3: Land Raider Pts: 245
Dirge Caster, Extra Armour

Tau Empire

HQ: Commander (Warlord) Pts: 199
2 Missile pods, Iridium, Target lock, Drone controller, Puretide engram neurochip, Neuroweb jammer, Onager gauntlet, 2 Marker drones

TROOP 1: Firewarriors (6) Pts: 54

Dedicated Devilfish Pts: 90
SMS

TROOP 2: Firewarriors (6) Pts: 54

Dedicated Devilfish Pts: 90
SMS

TROOP 3: Firewarriors (6) Pts: 54

TROOP 4: Kroots (11) Pts: 65
1 Kroot hound

ELITE 1: Crisis suits (7) Pts: 219
3 with 2 Missile pods & Target lock, 4 Marker drones

ELITE 2: Riptide Pts: 190
Ion accelerator, Twin-linked Fusion gun, Early warning override

HEAVY 1: Broadsides (6) Pts: 198
2 High-yield missile pods, SMS & Early warning override, 1 Shasvre, 4 Missile drones

HEAVY 2: Hammerhead Pts: 146

Railgun, Submunition, SMS, Blacksun filter, Disruption pod

HEAVY 3: Hammerhead Pts: 141

Ion cannon, SMS, Blacksun filter, Disruption pod

TOTALT

1500pts

Never Gonna Give You Up

Eldar

HQ

Avatar of Khaine - 195p

TROOPS

10x Dire Avengers - 160p

- Exarch

- Shimmershield and Power Sword

10x Dire Avengers - 160p

- Exarch

- Shimmershield and Power Sword

10x Guardians - 110p

- Scatter Laser

10x Guardians - 110p

- Scatter Laser

5x Rangers - 60p

HEAVY SUPPORT

Wraithlord - 160p

- Scatter Laser

- Brightlance

- 2x Flamers

Wraithlord - 160p

- Scatter Laser

- Brightlance

- 2x Flamers

Fire Prism - 125p

DEDICATED TRANSPORT

Wave Serpent - 130p

- Scatter Laser

- Shuriken Cannon

Wave Serpent - 130p

- Scatter Laser

- Shuriken Cannon

1500

Space Marines

HQ

Tigurius - 165p

Troops

x10 Tactical squad - 175p

- Plasmagun

- Missile Launcher

- Meltabomb

x10 Tactical squad - 175p

- Plasmagun

- Missile Launcher

- Meltabomb

Elites

10x Terminators - 460p

- Cyclone launcher x2

- Chainfist x2

Dreadnought - 120p

- 2x Autocannon

Dreadnought - 120p

- 2x Autocannon

Heavy support

Thunderfire Cannon - 100p

Predator - 115p

- Lascannon sponsons

Dedicated Transport

Rhino - 35p

Rhino - 35p

Chaos Space Marines

HQ

Typhus - 230p

TROOPS

x7 Plague Marines - 230p

- Plague Champion: Power fist

- 2x Plasma gun

- Veterans of the Long War

35x Plague Zombies - 150p

30x Cultists - 130p

10x Cultists - 63p

- 8x Autogun

- Heavy stubber

--- ALLIED DAEMONS ---

HQ

Great Unclean One - 280p

- Mastery Level 3

- 2x Greater Rewards

TROOPS

10x Plaguebearers - 105p

- Plagueridden

- Lesser Reward

ELITE

6x Beasts of Nurgle - 312p

TOTAL 1500

Sisters of Battle

HQ

Saint Celestine 115

ELITES

8x Repentias + 1x Mistress 158

FAST ATTACK

10x Seraphim 155

- Eviscerator 25

- Hand flamer 20

- Hand flamer 20

TROOPS

10x Battle Sister 125

- Melta 10

- Heavy bolter 5

10x Battle Sister 125

- Flamer 5

- Heavy flamer 20

- Rhino 35

- Dozerblade 5

10x Battle Sister 125

- Melta 10
- Melta 10
- Rhino 35
- Dozerblade 5

10x Battle Sister 125

- Melta 10
- Flamer 5
- Rhino 35
- Dozerblade 5

HEAVY SUPPORT

Exorcist 135

- Storm bolter 10
- Hunter killer 10
- Search light 1

Exorcist 135

- Storm bolter 10
- Hunter killer 10
- Search light 1

Total: 1500 pts

Nörderi och Dekadens

Tyranids

Tyranids

Tyrant, Wings, 2 twin devourers, old adversary
285pts

Tervigon, Catalyst, adrenaline glands, toxin sacs, warlord
195 pts

3 Hive guards
150 pts

2 Zoanthropes i pod
120+40pts

18 Termagaunts med devourers i pod
180+40

10 Spinegaunts
60 pts

2 biovores
90 pts

Tervigon, Troop, RB powers (extra power), adrenaline glands and toxin sacs
195pts

18 Gargoyles, toxin sacs, adrenaline glangs
144 pts

1500pts

Space Marines

HQ:
Vulkan He'stan 190p

Troops:
10 Tactical Marines
+Meltagun, Combi-melta, master-crafted boltgun och Multimelta och Meltabomb
+Pod 205p

10 Tactical Marines
+Meltagun, Combi-melta, master-crafted boltgun och Multimelta
+Pod 205p

6 Tactical Marines

+Flamer, master-crafted boltgun och Combi-flamer

+Pod 134p

5 Scouter

+ master-crafted close combat weapon

+Landspeeder Storm (Heavy Flamer) 100p

Elit:

Ironclad

+2*Heavy Flamers och Ironclad assault launcher

+Pod 180p

Fast Attack:

Stormtalon

+Skyhammer missiles 125p

2 Attack bikes

+Multi-melta 110p

Heavy support:

Predator

+lascannon sponsons 115p

Vindicator 125p

Totat: 1499p

Tau Empire

1499p KOMP 1

HQ

(Warlord)

Commander 85p

Puretide engram neuroship 20p

Command and control node 15p

Multi spectrum sensor suite 20p

Iridium armour 25p

Drone controller 8p

173p

Ethereal 50p

TROOPS

10 Fire Warriors 90p

10 Fire Warriors 90p

10 Fire Warriors 90p

10 Fire Warriors 90p

10 Kroots 70p

Kroot Hound 5p

75p

Devilfish 80p

Smart Missile System 10p

Black Sun Filter 1p

91p

ELITE

3 XV-8 Crisis Suits 66p

3x2 Missile Pods 90p

5 drones 60p

216p

3 XV-8 Crisis Suits 66p

3x2 Plasma Rifles 90p

5 drones 60p

216p

FAST ATTACK

8 Path Finders 88p

HEAVY SUPPORT

Hammerhead 125p

Ion Cannon 0p

Smart Missile System 10p

Disruption Pod 15p

Blacksun filter 1p

141p

XV-88 Broadside Battlesuit

High Yield Missile Pods 0p

2 missile drones 24p

89p

Eldar

Eldrad Ulthran 205, warlord

Spiritseer 70

7 Wraithguard 224

10 Guardian Defenders 90

- Wave Serpent: twin-linked scatter laser. 120
- 5 Dire Avengers 65
Crimson Hunter 160
Wraithknight: suncannon and scattershield; scatter laser. 300
Falcon: bright lance. 135
Fire Prism 125
1 494 points
-

RA

Chaos Daemons

Lagkapten
Joppe Josefsson

Demoner
Hq:
Lord of Change (warlord) 275
greater reward, lvl 3.

Daemon prince of slaanesh 330 kompl
vingar, armour, lvl 3, 2x greater reward

Troops:
11 Horrors 104
Irr Horror
11 Horrors 104
Irr Horror
13 daemonettes 117

Fast attack:
14 Flesh Hounds 224
17 Seekers 204
3 plaguedrones 141
rot proboscis

total 1499

Chaos Space Marines

Fredrik Thell
Chaos Space Marines 1500 Pts

HQ:
Typhus 230 pts

Troops:
10 Plague Zombies 50 pts

10 Plague Zombies 50 pts

7 Plague Marines 233 pts
Plasma gun x 2
Chaos Rhino

6 Plague Marines 154 pts
Meltagun

Fast Attack:
Heldrake 170 pts (1 komp)
Baleflamer

Heavy Support:
Chaos Land Raider 235 pts
Dozer Blade

7 Havocs 141 pts
Autocannon x4

3 Obliterator 237 pts
Mark of Nurgle, Veterans of the Long War

Space Marines

Oskar Johansson
Space Marines

Hq
Chapter master 215
Storm shield
Bike
Atificier armour
Thunder hammer

Troops
5 Bikes 145
Veteran Sergeant
2 Grav guns

5 Bikes 145
Veteran Sergeant
2 Grav guns

5 Tacticals 75
Flamer

Rhino 35

10 Tacticals 175
Veteran sergeant
Plasma gun

Rhino 35

Elites

Dread 120
2 autocannons

Dread 120
2 autocannons

Fast
Stormtalon 125
Skyhammer missiles

2 Attackbikes 110
2 Multimelta

Heavy
Thunderfire cannon 100

Thunderfire cannon 100 komp 1

Imperial Guard

Kristian Rapp
Imperial Guard 1500pt.

@HQ [1]

Company Command Squad (155pt.)

> 1x - Company Commander ; Frag grenades; Refractor field; Flak armour; Laspistol; Close combat weapon;

> 1x - Heavy Weapon Team (20pt.); Frag grenades; Close combat weapon; Lasgun; Flak armour; Lascannon;

> 2x - Guardsman (15pt.); Frag grenades; Close combat weapon; Flak armour; Plasma gun;

> 1x - Chimera armored transport (55pt.); Search light; Smoker launchers; Multi-laser; Heavy bolter;

@Elites [1]

Guardsman Marbo (65pt.) Flak armour; Ripper pistol; Envenomed blade; Frag grenades; Melta bombs; Demolition charge;

@Troops [3]

Infantry Platoon (415pt.)

Platoon Command Squad (50pt.)

> 1x - Platoon Commander ; Flak armour; Frag grenades; Laspistol; Close combat weapon;

> 4x - Guardsman (5pt.); Flak armour; Frag grenades; Close combat weapon; Flamer;

Infantry Squad (110pt.)

> 1x - Sergeant ; Flak armour; Frag grenades; Laspistol; Close combat weapon;

> 1x - Guardsman (5pt.); Close combat weapon; Flak armour; Flamer; Frag grenades; Lasgun;

> 8x - Guardsman ; Close combat weapon; Flak armour; Frag grenades; Lasgun;

> 1x - Chimera armored transport (55pt.); Search light; Smoker launchers; Multi-laser; Heavy flamer;

Infantry Squad (130pt.)

> 1x - Sergeant ; Flak armour; Frag grenades; Laspistol; Close combat weapon;

> 1x - Heavy Weapon Team (10pt.); Flak armour; Frag grenades; Close combat weapon; Lasgun; Autocannon;
> 1x - Guardsman (15pt.); Close combat weapon; Flak armour; Frag grenades; Lasgun; Plasma gun;
> 6x - Guardsman ; Close combat weapon; Flak armour; Frag grenades; Lasgun;
> 1x - Chimera armored transport (55pt.); Search light; Smoker launchers; Multi-laser; Heavy bolter;
Infantry Squad (65pt.)
> 1x - Sergeant ; Flak armour; Frag grenades; Laspistol; Close combat weapon;
> 1x - Heavy Weapon Team (10pt.); Flak armour; Frag grenades; Close combat weapon; Lasgun; Autocannon;
> 1x - Guardsman (5pt.); Close combat weapon; Flak armour; Flamer; Frag grenades; Lasgun;
> 7x - Guardsman ; Close combat weapon; Flak armour; Frag grenades; Lasgun;
Heavy Weapon Squad (60pt.)
> 3x - Heavy Weapon Team ; Close combat weapon; Flak armour; Frag grenades; Lasgun; Mortar;

10x - Veteran Squad (180pt.)
> 1x - Veteran Sergeant ; Frag grenades; Flak armour; Laspistol; Close combat weapon;
> 3x - Veteran (15pt.); Frag grenades; Close combat weapon; Flak armour; Plasma gun;
> 1x - Heavy Weapon Team (10pt.); Frag grenades; Close combat weapon; Lasgun; Flak armour; Autocannon;
> 4x - Veteran ; Frag grenades; Close combat weapon; Flak armour; Lasgun;
> 1x - Chimera armored transport (55pt.); Search light; Smoker launchers; Multi-laser; Heavy flamer;

10x - Veteran Squad (155pt.)
> 1x - Veteran Sergeant ; Frag grenades; Flak armour; Laspistol; Close combat weapon;
> 3x - Veteran (10pt.); Frag grenades; Close combat weapon; Flak armour; Meltagun;
> 6x - Veteran ; Frag grenades; Close combat weapon; Flak armour; Lasgun;
> 1x - Chimera armored transport (55pt.); Search light; Smoker launchers; Multi-laser; Heavy bolter;

@Fast attack [1]

Vendetta Gunship Squadron (130pt.) komp 1

> 1x - Vendetta (130pt.); Searchlight; Extra armour; Twin-linked lascannon (x3);

@Heavy support [2]

Leman Russ Squadron (170pt.)

> 1x - Leman Russ Exterminator (170pt.); Exterminator autocannon; Searchlight; Smoke launchers; Heavy bolter (x3);

Leman Russ Squadron (230pt.)

> 1x - Leman Russ Executioner (230pt.); Executioner cannon; Searchlight; Smoke launchers; Heavy bolter; Plasma cannon (x2);

skäggmaffian

Eldar

HQ

Farseer - 100 pts

Troops

5 Dire Avengers - 65 pts

Waveserpent, Scatter, Holo-Field, shuriken canon - 145

5 Dire Avengers - 65 pts

Waveserpent, Scatter, Holo-Field - 135

10 Guardians, Brightlance - 110 pts

10 Guardians, Brightlance - 110 pts

3 Windriders, Canon - 61 pts

3 Windriders, Canon - 61 pts

Fast Attack

5 Warpspiders - 95 pts

2 Vypers, 2 Canons - 120 pts

Heavy Support

3 Shadow Weavers - 90 pts

3 Warwalkers, 2 Brightlance - 210 pts

Nightspinner, Holo-Field - 130 pts

Total = 1497

Tau Empire

Olof Esters

commander

2+, FNP, hit and run, ignore cover, puretide, twinlinked, drone controller, 2 marker drones

212

ethereal

50

3 XV8

2 missile pods, target locks, 3 marker drones

207

6 firewarriors

54

devilfish

80

6 firewarriors

54

devilfish

80

10 kroot

60

10

kroot

60

10 kroot

60

5 piranhas

200

3 broadsides

2 high-yield missile pod, 1 railrifle, 6 missile drones, 3 target lock

282

7 sniper drones
2 marksmen

101

1500

Chaos Space Marines

HQ

Sorcerer, lvl 3, Spell familiar - 125 pts - Warlord

Sorcerer, lvl 3, Spell familiar - 125 pts

Allied HQ

Herald of Tzeentch, lvl 3, Locus of Conjuraton - 120 pts

Troops

10 Cultist - 50 pts

10 Cultist - 50 pts

10 Cultist - 50 pts

Allied Troops

17 Horrors - 153 pts

17 Horrors - 153 pts

Fast Attack

Helldrake, Baleflamer - 170 pts

Allied Fast Attack

8 Screammers 200 pts

Heavy Support

2 Obliterators, Mark of Nurgle - 152 pts

2 Obliterators, Mark of Nurgle - 152 pts

Space Marines

HQ

Chapter Master, 195 pts
Bike, Artificer Armor, Power fist

Allied HQ: Librarian, 85 pts
Bike

Allied HQb: 5 Ravenwing Command, 230 pts
Apothecary with Grenadelauncher

Troops

5 Bikes, 135 pts
2 grav-guns

5 Bikes, 135 pts
2 grav-guns

10 Tactical Marines, 145 pts
flamer

Razorback, 40 pts
dozer blades

Allied Troops: 5 Scouts, 70
sniperrifles, camocloaks

Fast Attack

Stormtalon, 125 pts

Skyhammer, Assaultcannon

2 Attackbikes, 110 pts

Multi-Melta

Heavy Support

5 Devastators, 130 pts

3 Lascannons

Thunderfire, 100 pts

Snapphanarnas återkomst

Chaos Space Marines

Chaos Lord: 160p

Chaos Bike, Veteran of the Long War, Power Axe, Burning Brand of Skalathrax, Sigil of corruption

Chaos Bikers (5): 165p

2x Plasma Gun, Veterans of the Long War, Melta Bomb, Power Sword

Chaos Space Marines (10): 195p

2x Plasma Gun, Veterans of the Long War, Power Sword

Chaos Space Marines (10): 195p

2x Plasma Gun, Veterans of the Long War, Power Sword

Chaos Cultists (10): 50p

Heldrake: 170p

Baleflamer

Havocs (5): 120p

4x Autocannon, Veterans of the Long War

Obliterators (2): 158p

Mark of Nurgle, Veterans of the Long War

Herald of Tzeentch: 120p

+2 Psychic mastery, Exalted Locus of Conjuraton

Pink Horrors of Tzeentch (18): 167p

Iridescent Horror

Totalt: 1500p

Eldar

HQ

Avatar - 205 Points (Warlord)

Spiritseer - 70 Points

Troops

10 Guardian Defenders - 110 Points

Scatter Laser platform

10 Guardian Defenders - 110 Points
Scatter Laser platform

6 Wraithguards - 192 Points

6 Wraithblades - 192 Points
Ghost Axe & forceshield

Heavy Support

Wraithlord - 160 Points
Bright Lance, Scatter Laser, Flamers

Wraithlord - 160 Points
Bright Lance, Scatter Laser, Flamers

Wraithknight - 300 Points
Suncannon & Scattershield, Scatter Laser

Total: 1499 Points

Dark Angels

HQ:

Sammael, 200p
Warlord

Ravenwing command Squad, 5st,
1x Ravenwing command Banner/Ravenwing grenade launcher,
1x Apothecary
2X Bikes
1x Champion
250p

Troops:

Ravenwing Attack Squadron, 6st, vet.serg,meltabomb, 2x plasmaguns,
Attack bike, multimelta, 261p

Ravenwing Attack Squadron, 6st, vet.serg,meltabomb, 2x plasmaguns,
Attack bike, multimelta, 261p

Ravenwing Attack Squadron, 6st, vet.serg,meltabomb, 2x meltaguns,
Attack bike, multimelta, 251p

Fast Attack:

Ravenwing Support Squadron, 2st, 2x Heavtbolter, 120p

Ravenwing Support Squadron, 2st, 2x Typhoon Missile launcher, 150p

1493p

Tau Empire

Tau

Warlord&HQ:

Commander 85pts
2x missile pod 30pts
drone controller 8pts
XV8-02 Crisis iridium suite 25pts
Target lock 5pts
153pts

Troop:

10 Fire warriors
90pts

10 Fire warriors
90pts

Kroot carnivore squad
10x kroots 60pts
3x krootox riders 75pts
1x kroot hounds 5pts
140p

Kroot carnivore squad
10x kroots 60pts
3x krootox riders 75pts
1x kroot hounds 5pts
140p

Elite:

XV104 Riptide 180pts
ion accelerator 5pts
185pts

6 Stealth suits 180pts
shasvre 10pts
positional relay 5pts
1 Gundrone 12pts
207pts

3x Xv8 Crisis suits 66pts

Suit1: Shasvre 10pts, 2x missile pod 30pts, Puretide engram neurochip 15pts

suit2: 2x missile pod 30pts

suit3: 2x missile pod 30pts

4x Gundrones 48pts

229pts

Fast Attack:

4x Pathfinders 44pts

4x Pathfinders 44pts

Heavy support:

2 XV88 broadside suits 130pts

suit1: High-yield missile pod free

suit2: High-yield missile pod free

4x Missile drones 48p

178pts

1500pts

SORK

Black Templars

Mattias Lindeberg

HQ - Warlord

Chapter Master - Arti armour, P Fist, Bike, Shield Eternal 245p (1 komp)

Troops

10 X Tactical med Sergeant, Melta gun, Lascannon 170p

10 X Tactical med Sergeant, Melta gun, Missile launch 165p

5 X Tactical med Sergeant, Melta gun 80p

4 x Bike + AB med Sergeant, Multimelta, 2 gravguns, Claw 184p

4 x Bike + AB med Sergeant, Multimelta, 2 gravguns 169p

Fast

Stormtalon, Skyhammer missiles 125p

Heavy

Thunderfire cannon

100p

Land Raider med Multimelta 260p

Totalt 1498p

Komp 1

Dark Eldar

Carl Lagerblad

Dark Eldar 1498 pts

Komp 1

HQ

Archon 105 pts (warlord)

-blaster

-shadow field

ELITE

4x Kabalite Trueborn 108 pts

-4x blasters

Venom 75 pts

-extra splintercannon

-night shield

TROOPS

10x Kabalite Warriors 110 pts
-splintercannon
-sybarite
Raider 80 pts
-night shield
-flickerfield

10x Kabalite Warriors 110 pts
-splintercannon
-sybarite
Raider 80 pts
-night shield
-flickerfield

5x Kabalite Warriors 70 pts
-blaster
-sybarite
Venom 75 pts
-extra splintercannon
-night shield

FAST ATTACK
5x Scourges 140 pts
-2x blasters

5x Scourges 130 pts
-2x Haywire Blasters

HEAVY SUPPORT
Ravager 125 pts
-night shield
-flickerfield

Ravager 125 pts
-night shield
-flickerfield

Razorwing Jetfighter 165 pts
-night shield
-flickerfield

Tau Empire

Björn Larsson
Ethreal (warlord)

3 suits 6 missilepods 4 gundrones
3 suits 6 missilepods 4 gundrones
3 suits 6 fusionguns 3 gundrones

9+1 fire warriors
Devilfish sms, disruption pod, sensor spines
9+1 fire warriors
Devilfish sms, disruption pod, sensor spines
6 Fire warriors
6 Fire warriors
10 kroot, kroothound

7 Pathfinder

2 Broadsides high-yield missilepod, bonding knife 4 missiledrones

Eldar

Mattias Magnusson

Eldar
HQ
Autarch (140pts)
Banshee mask (5pts), Fusion gun (10pts), Shard of Anaris (40pts), Warp jump generator (15pts)
Eldrad Ulthran (205pts) [warlord]

Elites
9 Fire Dragons (tot 378pts)
Exarch (25pts)
Fast Shot (10pts), Iron Resolve (5pts)
Wave Serpent (155pts)
Ghostwalk Matrix (10pts), Holo-fields (15pts), Serpent Field, Shuriken cannon (10pts), Twin-linked scatter lasers (5pts)

Troops
9x Ranger (108pts)
5x Ranger (60pts)
3x Guardian Jetbike (51pts)
3x Guardian Jetbike (51pts)

Fast Attack
10x Warp Spider (tot 225pts)
Exarch (35pts)
Fast Shot (10pts), Spinneret rifle (15pts)

Heavy Support
Fire Prism (tot 140pts)
Holo-fields (15pts)

Fire Prism (tot 140pts)
Holo-fields (15pts)

Komp 1

1498 pts

Team Bitter

Space Wolves

Space Wolves

Space Wolves

Logan Grimnar 275
Warlord

Rune Priest 100
Rulebook spells

10+1 Grey Hunters 253
2 x Plasma Guns, Wolf Standard, Mark of the Wulfen, Wolf Guard w Terminator Armour, Storm Bolter, Power Fist & Cyclone Missile Launcher

10+1 Grey Hunters 223
2 x Plasma Guns, Wolf Standard, Mark of the Wulfen, Wolf Guard w Terminator Armour, Power Maul & Combi-plasma

5 Wolf Guards 175
3 Terminator Armour
Assault Cannon & Power Fist, Storm Bolter & Power Maul, Storm Bolter & Power Axe
2 Bolter & CCW

7 Wolf Guards 246
3 Terminator Armour
Assault Cannon & Chain Fist, Thunder Hammer & Storm Shield, Storm Bolter & Power Sword
4 Bolter & Bolt Pistol

5+1+1 Long Fangs 203
5 MultiMelta
Wolf Guard w Terminstor Armour, Power Axe & Storm Shield
Drop Pod (Summoning Circle) 35

1500

Blood Angels

Blood angels army list

Reclusiarch - 165

- Terminator armour, combiplasma, Warlord

Sanguinary priest - 85

- Jump pack, combimelta

8x Death company - 185

- 6xbp/ccw, 1x powerfist/bolter, 1x bolter

- Drop pod - 35

10x assault marines - 250

- 2x melta guns, power fist, Infernus pistol

10x assault marines - 220

- 1x flamer, power fist

5x assault marines - 105

- 1x flamer, no jump packs

- Razorback, twinlinked heavy bolters - 20

5x assault marines - 100

- Razorback, twinlinked assault cannons - 55

Baal predator - 145

Twinlinked assault cannons, Heavy bolter sponsons

Predator - 135

Autocannon, lascannon sponsons

Total: 1500

Chaos Space Marines

The Besiegers of Santaclara

1500 pt army

Primary detachment: Chaos Space Marines (6th ed)

No allied detachment

HQ (415pts)

Daemon Prince (300pts)

Psyker, Daemon of Nurgle (15pts), Burning Brand of Skalanthrax (30pts), 2x Mastery Level (50pts), Power Armour (20pts), Wings (40pts)

Sorcerer (115pts)

Warlord, Psyker, Veterans of the Long War (5pts), Additional Mastery Level (25pts), Sigil of corruption (25pts), Power Armour, Bolt Pistol, Force Weapon

Troops (458pts)

10 Chaos Cultists (58pts)

8x Autogun (8pts), 10x Squad models (champion included) (40pts)

10 Chaos Cultists (50pts)

10x Squad models (champion included) (40pts)

10 Chaos Space Marines (175pts)

Veterans of the long war (10pts), Autocannon (10pts), Plasma Gun (15pts)

Aspiring Champion (23pts)

Bolt Pistol, Bolter, Close Combat Weapon

10 Chaos Space Marines (175pts)

Veterans of the long war (10pts), Autocannon (10pts), Plasma Gun (15pts)

Aspiring Champion (23pts)

Bolt Pistol, Bolter, Close Combat Weapon

Fast Attack (170pts)

Heldrake (170pts)

Baleflamer

Heavy Support (457pts)

5 Havocs (110pts)

Veterans of the long war (5pts)

3x Autocannon (30pts), 4x Havoc (52pts),

Aspiring Champion (23pts)

Bolt Pistol, Bolter, Close Combat Weapon

5 Havocs (110pts)

Veterans of the long war (5pts)

3x Autocannon (30pts), 4x Havoc (52pts),

Aspiring Champion (23pts)

Bolt Pistol, Bolter, Close Combat Weapon

3 Obliterators (237pts)

Mark of Nurgle (18pts), Veteran of The Long War (9pts)

3x Obliterator (210pts)

1500 pts, komp 1

Eldar

+ HQ + (105pts)

* Farseer (105pts)

Singing Spear (5pts)

+ Troops + (493pts)

- * Dire Avengers (250pts)

- * 10x Dire Avenger (130pts)

- * Wave Serpent (120pts)

Twin-linked scatter laser (5pts)

- * Rangers (60pts)

- * 5x Rangers (60pts)

- * Windrider Jetbike Squad (61pts)

- * 3x Windrider Guardian (51pts)

Shuriken cannon (10pts)

- * Windrider Jetbike Squad (122pts)

- * 6x Windrider Guardian (102pts)

2x Shuriken cannon (20pts)

+ Fast Attack + (495pts)

- * Crimson Hunter (180pts)

- * Exarch Upgrade (20pts)

Pulse laser, Two bright lances

- * Swooping Hawks (144pts)

- * 9x Swooping Hawk (144pts)

- * Warp Spiders (171pts)

- * 9x Warp Spider (171pts)

+ Heavy Support + (407pts)

- * Dark Reapers (152pts)

- * 4x Dark Reapers (152pts)

Starshot missiles (32pts)

- * Night Spinner (115pts)

- * War Walker Squadron (140pts)

- * War Walker (70pts)

2x Bright lance (10pts)

- * War Walker (70pts)

2x Bright lance (10pts)

Team Orimligt

Chaos Space Marines

Tobias Rundström - Chaos Space Marines 1500pts

HQ

Chaos Lord, 65

- Melta bombs, 5
 - Sigil of corruption, 25
 - Gift of mutation, 10
 - Mark of Khorne, 10
 - Juggernaut of Khorne, 35
 - Axe of Blind Fury, 35 (Replaces CC-weapon)
 - VotLW, 5
 - Warlord
- / 190pts

Chaos Lord, 65

- Sigil of corruption, 25
 - Mark of Khorne, 10
 - Juggernaut of Khorne, 35
 - Lightning claw, 15
 - Power fist, 25
 - VotLW, 5
- / 180pts

Troops

10 x Chaos Cultists / 50pts

10 x Chaos Cultists / 50pts

10 x Chaos Cultists / 50pts

Fast Attack

5 x Chaos Spawns / 150pts

Heldrake

- Baleflamer, free
- / 170pts

Heavy Support

Maulerfiend / 125pts

Maulerfiend / 125pts

Chaos Daemons Allied Detachment

HQ

Herald of Tzeentch, 45

- Disc of Tzeentch, 25

- 2 additional mastery levels, 50

/ 120pts

Troops

10 x Daemonettes / 90pts

Fast Attack

8 x Screammers / 200pts

Army total cost: 1500pts

(190+180+50+50+50+150+170+125+125+120+90+200)

Army composition points: 1 (1 Heldrake)

Eldar

Eldar Mikael Ek

1499 pts, komp 1

HQ:

Farseer, 100 pts (warlord)

Spiritseer, 70 pts

Troops:

9 Wraithguard, 288 pts

10 Guardians, 110 pts

- Bright Lance (20 pts)

- Wave Serpent, 135 pts

- Scatter Laser (5 pts), Holo-Fields (15 pts)

3 Windrider Jetbikes, 51 pts

3 Windrider Jetbikes, 51 pts

5 Dire Avengers, 65 pts

Fast Attack:

6 Warp Spiders, 114 pts

Heavy support:

Fire Prism, 140 pts

- Holo-Fields (25 pts)

Wraithknight, 240 pts

Falcon, 135 pts

- Bright Lance (10 pts)

Black Templars

Space Marines 1500 pts

Chapter Tactics: Black Templar

HQ

Chapter Master: 250 pts (Warlord, Komp 1)

artificer armour (20 pts)

bike (20 pts)

thunder hammer (30 pts)

shield eternal (50 pts)

Chaplain: 115 pts

power fist (25 pts)

TROOPS

Crusader Squad: 180 pts

10 initiates (140 pts)

3 neophytes (30 pts)

meltagun (10 pts)

sword brother (10 pts)

Tactical Squad: 150 pts

4+1 tactical marines (70 pts)

razorback (55 pts)

dozer blades (5 pts)

twin-linked lascannon (20 pts)

Tactical Squad: 150 pts

4+1 tactical marines (70 pts)

razorback (55 pts)

dozer blades (5 pts)

twin-linked lascannon (20 pts)

Bike Squad: 135 pts

4 + 1 bikers (105 pts)

2x grav guns (30 pts)

FAST ATTACK

Land Speeder Squadron: 150 pts

2 land speeders (100 pts)

2x typhoon missile launchers (50 pts)

HEAVY SUPPORT

Land Raider Crusader: 260 pts

multimelta (10 pts)

Thunderfire Cannon: 100 pts

TOTAL: 1500 pts

Tau Empire

Tau Empire - Marcus Allard 1499 pts, komp 1.

HQ

Commander 212 pts Command and Control Node (15 pts) Drone controller (8 pts) Multi-spectrum Sensor Suite (20 pts) Purity of Spirit Engram Neurochip (15 pts) Stimulant injector (15 pts) Vectored retro-thrusters (5 pts) XV8-02 Crisis Iridium Battlesuit (25 pts) 2x Marker Drones (24 pts)

Elites

Riptide 190 pts Ion Accelerator (5 pts) Twin-linked Fusion Blaster Early Warning Override (5 pts)

Crisis Team 200 pts 3x Crisis Shasui with two missile pods (156 pts) 1x Drone controller (8 pts) 3x Marker Drones (36 pts)

Crisis Team 200 pts 3x Crisis Shasui with two missile pods (156 pts) 1x Drone controller (8 pts) 3x Marker Drones (36 pts)

Troops

Firewarrior Team 81 pts

9x Firewarriors

Firewarrior Team 81 pts 9x Firewarriors

Firewarrior Team 149 pts 6x Firewarriors (54 pts)

Devilfish (80 pts) Disruption pod (15 pts)

2x gun drones

Kroot Carnivore Squad 89 pts 14x Kroot (84 pts) 1 Hound (5 pts)

XV88 Broadside Team 297 pts

Heavy Support 3x Broadside Shasui (195 pts) 3x Target lock (15 pts) 3x Twin-linked HRR 3x Twin-linked Plasma Rifle (15 pts) 6x Missile Drones (72 pts)

Tre vänner och flogger

Chaos Daemons

CHAOS DAEMONS

HQ 1:

Great Unclean One (Warlord) - 280

Level 3 Psyker, 2 Greater Rewards

HQ 2a:

Herald of Slaanesh - 110

Greater Reward, Exalted Locus of Beguilement, Steed of Slaanesh

HQ 2b:

Herald of Slaanesh - 110

Greater Reward, Exalted Locus of Beguilement, Steed of Slaanesh

Elite 1:

6 Fiends of Slaanesh - 210

Troop 1:

10 Daemonettes - 95

Alluress

Troop 2:

10 Daemonettes - 95

Alluress

Troop 3:

10 Pink Horrors - 95

Iridescent Horror

Troop 4:

10 Pink Horrors - 95

Iridescent Horror

Troop 5:

10 Plaguebearers - 95

Plagueridden

Fast Attack 1:

16 Seekers of Slaanesh - 207

Icon, Heartseeker

Fortification:

Aegis Defense Line - 100

Quad-Gun

Total: 1492

Tyranids

TYRANIDS

HQ 1:

Hive Tyrant - 310

Wings, 2 Twin-Linked Devourers, Old Adversary, Hive Commander

HQ 2:

Tervigon (warlord) - 195

Toxin Sacs, Adrenal Glands, Catalyst

Elite 1:

6 Ymgarl Genestealers - 138

Elite 2:

3 Zoanthropes - 220

-Mycetic Spore

Troop 1:

18 Termagaunts - 220

Devourers

- Mycetic Spore

Troop 2:

18 Termagaunts - 220

Devourers

- Mycetic Spore

Troop 3:

Tervigon - 195

Toxin Sacs, Adrenal Glands, Catalyst

Total: 1498

Imperial Guard

IMPERIAL GUARD

HQ 1:

1 Command Squad - 95
3 Plasma Gun o Warlord
Transport: Chimera - 55
Multi Laser o Heavy Bolter

Elite 1:

1 Marbo - 65

Elite 2:

1 Psyker Battle Squad - 80
2 Extra Psykers

TROOP 1:

1 Veteran Squad - 115
3 Plasma Gun
Transport: Chimera - 55
Multi Laser o Heavy Bolter

TROOP 2:

1 Veteran Squad - 115
3 Plasma Gun
Transport: Chimera - 55
Multi Laser o Heavy Bolter

TROOP 3A:

1 Platoon Command Squad - 60
3 Melta Gun
Transport: Chimera - 55
Multi Laser o Heavy Flamer

TROOP 3B:

1 Infantry Squad - 50
Las Guns

TROOP 3C:

1 Infantry Squad - 50
Las Guns

FAST ATTACK 1:

1 Vendetta - 130
3 Las Cannons

HEAVY SUPPORT 1:

1 Leman Russ Exterminator - 180

3 Heavy Bolter o Heavy Stubber

HEAVY SUPPORT 2:

1 Leman Russ Exterminator - 180

3 Heavy Bolter o Heavy Stubber

HEAVY SUPPORT 3:

1 Manticore - 160

Heavy Bolter

Total: 1500

Dark Eldar

DARK ELDAR

HQ 1:

Haemonculus - 60

Casket of Flensing

Elite 1:

3 Trueborn 56

2 Splinter Cannons

Transport: Venom -75

2 Splinter Cannons, Night shields

Elite 2:

3 Trueborn 56

2 Splinter Cannons

Transport: Venom -75

2 Splinter Cannons, Night shields

Troop 1:

20 Kabalite Warriors 240

2 Dark Lances, Sybarite

Troop 2:

10 Kabalite Warriors 110

Sybarite, Splinter cannon

Transport: Raider -90

Dark Lance, Night shields, Flickerfield, Splinter racks

Troop 3:

4 Wracks - 50

Acothyst

Transport: Venom -75
2 Splinter Cannons, Night shields

Troop 4:
4 Wracks - 50
Acothyst
Transport: Venom -75
2 Splinter Cannons, Night shields

Troop 5:
4 Wracks - 50
Acothyst
Transport: Venom -75
2 Splinter Cannons, Night shields

Heavy Support 1:
Ravager - 130
3 Dark Lances, Night shields, Flickerfield, Grisly trophies

Heavy Support 2:
Ravager - 130
3 Dark Lances, Night shields, Flickerfield, Grisly trophies

Heavy Support 3:
Talos Pain Engine - 100

Total: 1497

WAAC

Eldar

HQ

Farseer (Warlord) 100p

Spiritseer 70p

TROOPS

9x Avengers 117p

10x Guardians 90p

3xJetbikes 51p

3xJetbikes 51p

5xWraithguards 160p

Wave Serpents 135p

-Scatter Laser, Holo Fields

FAST

Crimson Hunter 160p

HEAVY

5x Dark Reapers 217p

- All With Starshoot Missiles, Exarch with Fast Shoot & Night Fight.

Wave Serpents Dedicated Transport 135p

-Scatter Laser, Holo Fields

Falcon 150p

- Bright Lance, Holo Fields

2x Support Batteries 60p

- Shadow Weavers

Orks

HQ

Warboss: Attack squig, Bosspole, Cybork body 125p Power Klaw, Eavy Armour, Kombi-Skorcha WARLORD!!!!...

Big Mek: SAG, Eavy Armour, Ammo Runt, Bosspole 108p

Elites

10 Lootas: Deffguns 150p

Troops

14 Gretchin: Runtherd: Squig Hound, Grabba Stikk 49p

20 Boyz: Shootas, Big Shoota *2, 175p

Nob: Power Klaw, Eavy Armour o Boss Pole

20 Boyz: Shootas, Big Shoota *2, 175p

Nob: Power Klaw, Eavy Armour o Boss Pole

20 Boyz: Shootas, Big Shoota *2, 175p

Nob: Power Klaw, Eavy Armour o Boss Pole

Heavy Support

6 Flash Gits Snazzgun, Eavy Armour, Cybork body 305p + More Dakka, Morre Shootier
Gitfinda. 1 Painboy: Cybork body, Dok's Tools, Úrty Syringe, Grot Orderly

Big Gunz: Kannon *3, Ammo Runt *3 79p

Runtherd: Squig Hound, Grabba Stikk

Big Gunz: Lobba *2, Ammo Runt *3 59p

Aegis Defense Lines Quad-gun 100p
1500p

Grey Knights

HQ

GK Grand Master (Warlord) 240p

- Psycannon, Master Crafted Daemon Hammer, 2x Servoskulls

ELITE

Venerable Dreadnought 195

- 2x TL Autocannons, Psybolt Ammo.

TROOPS

10xGK Strike Sq. 265

- 2xPsycannons,Psybolts, 2xDaemon Hammers (one is MC)

5xGK Strike Sq. 120

- psykcannon, Daemon Hammer

HEAVY

Dreadknight 260

- Heavy incinerator, Personal Teleporter, Greatsword

Dreadknight 260

- Heavy incinerator, Personal Teleporter, Greatsword

Dreadknight 160

- Heavy incinerator

Chaos Daemons

HQ

Slaanesh Demon prince 260p (Warlord)

- Wings, armour, greater reward och level 1

Slaanesh Herald 120p

- Steed, Greater reward, Locus of Beguilement, Lesser Reward

Tzeentch Herald 125p

- Exalted reward, Locus of conjuration Level 2

Elites

6*Fiends 210p

Troops

10x Pink horrors 90p

10x Pink horrors 90p

10x Plaugebearer 90p

Fast

12x Hounds 192p

3x Plauge drones 141p

- Death Heads

Heavy

Nurgle Soulgrinder 180p

- Pleghm

We are not crazy our moms had us tested

Eldar

Eldar 1496 pts

Farseer 105

- Singing Spear

Warlock Council

2x warlocks 100

- 2x Eldar jetbike 2*15

Troops

10x Guardian Defenders 110

- Starcannon 20

10x Guardian Defenders 110

- Starcannon 20

10x Guardian Defenders 110

- Starcannon 20

6x Dire Avengers 78

Transport : Wave Searpent 145

- Twin Scatterlasers 5

- Shuriken Cannon 10

- Holofield 15

6x Windrider jetbike Squad 122

- 2x Shuriken cannons 2*10

6x Windrider jetbike Squad 122

- 2x Shuriken cannons 2*10

Fast

6x Warpspiders 114

Heavy

Fire Prism 140

- Holofield 15

Wraithknight 240

Grey Knights

1500p greyknights/Necrons

Coteaz 100p
Warlord

6xdeath cult assassins 90p
6xsword/axe

3xwarrior acolytes 12p
Razorback 51p
Psybolt ammunition,searchlight

3xwarrior acolytes 12p
Razorback 51p
Psybolt ammunition,searchlight

3xwarrior acolytes 12p
Razorback 51p
Psybolt ammunition,searchlight

3xwarrior acolytes 12p
Razorback 51p
Psybolt ammunition,searchlight

3xwarrior acolytes 12p
Razorback 51p
Psybolt ammunition,searchlight

Dreadnought 135p
2xAutocannon,Psybolt ammunition

Landraider 265p
Multimelta

Destroyer lord 140p
Sempiternal weave

5ximmortals 85p
Tesla carbines

5ximmortals 85p
Tesla carbines

9xcanoptek scarabs 135p

3xcanoptek spyders 150p

Dark Eldar

Baron Sathonyx 105

8 Kabalite Warriors: Sybarite (venom blade); blaster. 102

- Raider: retrofire jets; splinter racks; night shields. 85

8 Kabalite Warriors: blaster. 87

- Raider: splinter racks; night shields. 80

8 Kabalite Warriors: blaster. 87

- Raider: splinter racks; night shields. 80

5 Kabalite Warriors: blaster. 60

- Venom: splinter cannon; grisly trophies; night shields. 80

3 Beastmasters: 6× Razorwing Flock. 126

3 Beastmasters: 5× Razorwing Flock. 111

3 Reavers: blaster. 81

Voidraven Bomber: 4× monoscythe missile. 185

Ravager: 3× disintegrator cannon; night shields. 115

Ravager: night shields. 115

1 499 points

Chaos Daemons

Karnak - 120p

9 Bloodcrushers 440p

-Bloodhunter

--1 Lesser Reward

-Icon of Chaos

--Banner of Blood

10 Daemonettes - 90p

10 Daemonettes - 90p

10 Plaguebearers - 110p
-Icon of Chaos
--Plaguebanner

9 Screammers - 225p

9 Screammers - 225p

8 Screammers - 200p

Total: 1500p

WH40K30+ Lag 1

Chaos Space Marines

Chaos Space marines Allied Chaos daemons 1500 pts

Chaos lord 125 pts

Bike

Fist

Mark of Nurgle

Warlord

Herald of Tzeentch 45 pts

Herald of Tzeentch 45 pts

Troops

Chaos cultists x10 53 pts

3x autogun

Chaos cultists x10 63 pts

Flamer

8xautogun

Pink horrors x11 99 pts

Pink horrors x11 99 pts

Fast

Chaos bikers x5 170 pts

Meltagun

Champ Lightning claw + melta bombs

Chaos spawns x5 180 pts

Mark of Nurgle

Heavy support

Obliterators x3 243 pts

Mark of Tzeentch

Veterans

Obliterators x3 237 pts

Mark of Nurgle

Veterans

Havocs x7 141 pts

4x autocannons

Komp 1

Eldar

Eldar med Dark Eldar Allies

Primary

Farseer (Warlord)

Singing Spear 105p

5 Fire Dragons

Exarch + Fast Shot 130p

5 Dire Avengers 65p

Wave Serpent + Holofield+TwinLinked BrightLance+Shuriken Cannon 145p

5 Dire Avengers 65p

Wave Serpent + Holofield+TwinLinked ScatterLaser+Shuriken Cannon 145p

3 Windrider Jetbikes 51p

Falcon

Holofield+ScatterLaser 150p

2 War Walkers

4 ScatterLasers 140p

3 Vaults Wrath Support Battery (Shadow Weavers) 90p

Allies

Succubus

VenomBlade 70

3 Kabalite True Born

2 Splinter Cannons + Haywire Grenades 62p

Venom + Splinter Cannon 65p

5 Kabalite Warriors 45p

Venom+Splinter Cannon 65p

Ravager 105

Totalt 1498

Komp 1

Space Marines

Iron Hands

HQ:

1 Master of the forge 105p

Plasma pistol

Elite:

1 Dreadnought 100p

Multi melta,Stormbolter

1 Dreadnought 105p

TL-Auto cannon,Stormbolter

1 Dreadnought 125p

TL-Lass cannon,Stormbolter

Troops:

10 Marines 185p

Las Cannon,Plasmagun

Sgt:Combi-plasma

1 Rino 35p

10 Marines 190p

Las Cannon,Plasmagun

Sgt:Plasma pistol,chainsword

5 Scouts 60p

Shotguns

Sgt:Bolt pistol, Combatblade, Meltabomb

1 Landspeeder storm 45p

H-flamer

5 Scouts 60p

sniper rifle

Fast attack:

3 Attack Bikes 135p

h-Bolter

2 Attack Bikes 110p

Multi melta

1 StormTalon 125p

Skyhammer missiles

Heavy

1 Dreadnought 120p

TL-Auto cannon x2

total:1500p

komp:0

Orks

HQ:

1 Mega-armoured Warboss 115 pts Warboss!

Boss pole, Cybork Body

1 Biker Warboss 135 pts

Cybork Body, Warbike, Power Klaw

Elite:

8 Lootas 120 pts

Troops:

3 Meganobz 125 pts

Shoota/Skorcha Kombi-weapon x1 TL shoota x2

1 Battlewagon, 105 pts

Red Paint Job, Big Shoota x2

17 Boyz 117 pts

Shootas, Big Shoota x1

Boyz Nob: Slugga shoppa

20 Boyz 165 pts

Shootas, Big Shoota x2

Boyz Nob: Power Klaw

12 Boyz 117 pts

Shootas, Big Shoota x1

Boyz Nob: Eavy Armour, Power Klaw

1 Trukk 35 pts

14 Boyz 110 pts

Shootas, Big Shoota x1

Boyz Nob: Big Choppa

10 Gretchin 40 pts

1 Runtherd S

Heavy Support:

1 Battlewagon 115 pts

Red Paint Job, Big Shoota x4

1 Battlewagon 120 pts

Boarding Plank, Red Paint, Big Shoota x4

3 Big Gunz 81 pts

Lobbas

Ammo Runt x2 6

1500p

Komp : 1

WH40K30+ Lag 2

Chaos Daemons

HQ

Bloodthirster (290pts)
2x D6 Daemonic Reward

Bloodthirster (290pts)
2x D6 Daemonic Reward

TROOPS

16x Pink Horrors (154pts)
instrument of chaos

12x Pink Horrors (108pts)

12x Pink Horrors (108pts)

10x Plaguebearers (90pts)

10x Plaguebearers (90pts)

HEAVY

Seeker Cavalcade (190pts)
2x Exalted Seeker Chariot of Slaanesh
1x Seeker Chariot of Slaanesh

Soul Grinder of Chaos (180pts)
Phlegm Bombardment, Daemon of Nurgle

Dark Angels

HQ

Belial (190pts)

+thunderhammer/stormshield

Librarian (101pts)

+force sword

+terminator armour

+combimelta

Elites

Dreadnought (145pts)

+Heavy flamer

+Drop Pod

Troops

Deathwing Terminator Squad (240pts)

+2x Thunder Hammer and Storm Shield

+Heavy flamer

Deathwing Terminator Squad (240pts)

+Assault Cannon

Deathwing Terminator Squad (245pts)

+Cyclone Missile Launcher

Scout Squad (60pts)

+Sniperrifles

Scout Squad (60pts)

+Sniperrifles

Fast Attack

Ravenwing Support Squadron (75pts)

+Typhoon Missile Launcher

Ravenwing Support Squadron (75pts)

+Typhoon Missile Launcher

Heavy Support

Whirlwind (65pts)

Eldar

HQ

Farseer 115
+jetbike

TROOPS

Dire Avengers 65
Dire Avengers 65
Guardian defender 110
+bright lance

+Wave Serpent 135
+holofields
+tl scatter

HEAVY

Falcon 150
+brightlance
+holofields

Falcon 150
+brightlance
+holofields

Warwalker (2) 140
scatter+brightlance
scatter+brightlance

ALLIED TAU

HQ

Commander 160
+missilepod (2)
+puretide engram
+iridium battlesuit
+retrothrusters

ELITE

XV8 Crisis (3) 156
missilepod (6)

TROOPS

KROOTS (17) 124
+sniper round
+kroothound (1)

HEAVY

Hammerhead 130
+submunition round
+tl smartmissile system

Grey Knights

HQ
Inquistor
Terminator Armour, Psycannon, Psyker, Servoskull (1) /113p

TROOPS

Strike Squad (5) /100p
Psilencer

Terminator squad (10) /470p
2 psycannons, Psybolts

ELITE

Dreadnought /136p
2 Twin-linked Autocannons, Psybolts, searchlight

HEAVY

Dreadknight /185p
Great Sword, Heavy Incinerator

Allies IG

HQ

Command Squad (5) /60p
Autocannon Weapon Team

TROOPS

Veteran Squad (10) /155p
Chimera, Autocannon Weapon team, 2 melta guns

FAST

Scout Sentinel Squadron (3)/120p
Autocannon

HEAVY

ÖstgötaCasanovas

Chaos Daemons

HQ

DP, Mark of Tzeentch, wings, warpamour, Master level 3, greater reward, greater reward , lesser reward 355p (W)

DP, Mark of Tzeentch, wings, warpamour, Master level 3, greater reward, greater reward , lesser reward 355p (komp1)

Fast attack

5 Plaugedrones of Nurgle, plaguebringer, lesser reward, icon, rot proboscis, 255p

Elite

5 Beasts of Nurgle 260p

Troops

10 Plaguebearers of Nurgle, plagueridden 95p

10 Plaguebearers of Nurgle 90p

10 Plaguebearers of Nurgle 90p

Necrons

HQ

Nemesor Zahndrekh(warlord)185p

Vargard Obyron 160p 345p

Cryptek 25p

Harbinger of despair 5p

Veil of darkness 30p

Nightmare shroud 10p 70p

Cryptek 25p

Harbinger of despair 5p 30p

Troops

Necron worriors 15st 195p

Necron worriors 15st 195p

Immortals 9st (Gauss blasrers) 153p

Elites

Deathmarks 9st 171p

Night Scythe 100p

Fast

Necron Scarabs 10st 150p

Heavy
Annihilation barge 90p

Chaos Space Marines

HQ
Abaddon 265
Chaos lord: Mark of khorn, axe of blind Fury, juggernaut, sigil of corruption 170

TROOPS
Chaos cultist 10 50
Chaos cultist 10 50
Space marine 5 75
Space marine 5 75

FAST
Chaos spawn 5 150
Chaos spawn 5: mark of nurgle 180

HEAVY
Obliterator3: mark of nurgle, veterans of the long war 237

Land raider: dozer blade, extra armour 245

Tau Empire

HQ: Commander (3#, 214 pts)
1 Commander , 190 pts = Vectored Retro-Thrusters 5 + Drone Controller 8 + Stimulant Injector 15 + Command and Control Node 15 + Puretide Engram Neurochip 15 + Multi Spectrum Sensor Suite 20 + XV8-02 Crisis Iridium Battlesuit 25 + Neuroweb System Jammer 2
2 Marker Drone , 24 = 2 * 12 pts

Troops: Kroot Carnivore Squad (11#, 75 pts)
10 Kroot + Sniper Rounds
1 Kroot Hounds , 5 pts

Troops: Kroot Carnivore Squad (12#, 82 pts)
11 Kroot + Sniper Rounds
1 Kroot Hounds , 5 pts

Troops: Fire Warrior Team (7#, 144 pts)
6 Fire Warriors , 54 pts = 6 * 9
1 Devilfish , 90 pts = Smart Missile System 10

Troops: Fire Warrior Team (7#, 144 pts)
6 Fire Warriors , 54 pts = 6 * 9
1 Devilfish , 90 pts = Smart Missile System 10

Troops: Fire Warrior Team (7#, 144 pts)
6 Fire Warriors , 54 pts = $6 * 9$
1 Devilfish , 90 pts = Smart Missile System 10

Elite: XV104 Riptide (1#, 190 pts)
1 XV104 Riptide , 190 pts = Ion Accelerator 5 + Early Warning Override 5 + fusion blaster

Elite: XV8 Crisis Team (7#, 222 pts)
1 Crisis Shasui , 60 pts = Missile Pod x2 30 + Drone Controller 8
1 Crisis Shasui , 57 pts = Missile Pod x2 30 + Target Lock 5
1 Crisis Shasui , 57 pts = Missile Pod x2 30 + Target Lock 5
4 Marker Drone , 48 pts = $4 * 12$

Heavy Support: XV88 Broadside Team (9#, 285 pts)
1 Broadside Shasui , 71 pts = Bonding Knife Ritual 1 + Early Warning Override 5
1 Broadside Shasui , 71 pts = Bonding Knife Ritual 1 + Early Warning Override 5
1 Broadside Shasui , 71 pts = Bonding Knife Ritual 1 + Target Lock 5
6 Missile Drone , 72 = $6 * 12$ pts
