

## ALLA LISTOR ENLIGT LAG TOK VARBERG...

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## 4Gs – Gamla Goa gubbspelsgubbar

### Imperial Guard (Komp: 0)

Panj XXXVI regiment "the Lions of Panj"  
1500pt Imperial Guard 5th Ed (2009) Roster (Standard)

#### HQ (110pts)

- Masters of the Khalsa, Company Command Squad (110pts)  
Astropath (30pts), Master of Ordnance (30pts)  
Col. Manmohan Singh, Company Commander  
Close Combat Weapon, Laspistol

#### Troops (695pts)

##### The Kirpans of Amritsar, Infantry Platoon (595pts)

- Platoon Command Squad (40pts)  
Cpt. Vishwanath Singh, Platoon Commander  
Autocannon (10pts)  
Lions roar, Chimera (55pts)  
Heavy Bolter, Multi-laser

- Infantry Squad (60pts)  
Autocannon (10pts)  
Sgt. Arjun Singh, Sergeant

- Infantry Squad (60pts)  
Autocannon (10pts)  
Sgt. Ranjit Singh Sergeant

- Infantry Squad (60pts)  
Autocannon (10pts)  
Sgt. Vijay Singh, Sergeant

- Infantry Squad (60pts)  
Autocannon (10pts)  
Sgt. Kirpal Singh, Sergeant

- Heavy Weapons Squad (75pts)  
3x Autocannon (15pts)
- Heavy Weapons Squad (105pts)  
3x Lascannon (45pts)

- Special Weapon Squad (80pts)  
3x Plasma Gun (45pts)

- The Khandas of the Raj-Guru, Veteran Squad (100pts)  
6x Lasgun, 3x Meltagun (30pts)  
Sgt Charan Singh, Veteran Sergeant

#### Fast Attack (260pts)

- Vendetta Gunship Squadron (130pts)  
Garuda, Vendetta (130pts)  
2 Twin-linked Lascannons

- Vendetta Gunship Squadron (130pts)  
Daughter of Indra, Vendetta (130pts)  
2 Twin-linked Lascannons

Heavy Support (435pts)

- Arms of Shiva, Manticore Rocket Launcher (160pts)  
Heavy Bolter

- Ordnance Battery (135pts)  
Wrath of Kali, Medusa (135pts)  
Heavy Flamer

- Ordnance Battery (140pts)  
The dread Ravana, Colossus (140pts)  
Heavy Bolter

1500 pts  
13 komp

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### Space Wolves (Komp: 0)

HQ:

Wolf Lord 205 pts  
Runic Armour, Frost Blade, Storm Shield, Wolf Tooth Necklace, Wolf Tail Talisman, Saga of Majesty  
(Warlord)

Rune Priest 100 pts  
Rulebook Powers

Elites:  
5 Wolf Guards in units

Troops:

10+1 Grey Hunters 258 pts  
2x Plasma Guns, Wolf Standard, Mark of the Wulfen, Wolf Guard with Terminator  
Armour, Cyclone Missile Launcher & Power Fist  
Razorback 75 pts  
Twin Lascannons

7+1 Grey Hunters 173 pts  
Meltagun, Wolf Standard, Mark of the Wulfen, Wolf Guard with Combi-Melta & Wolf Claw  
Rhino 35 pts

7+1 Grey Hunters 178 pts  
Meltagun, Wolf Standard, Mark of the Wulfen, Wolf Guard with Combi-Melta & Power Fist  
Rhino 35 pts

Heavy Support:

5+1+1 Long Fangs 158  
5x Missile Launcher, Wolf Guard with Bolt Pistol & CCW  
Razorback 75

Twin Lascannon

4+1+1 Long Fangs 133  
4x Missile Launcher, Wolf Guard with Bolt Pistol & CCW  
Razorback 75  
Twin Assault Cannon

1500 pts

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**Blood Angels** (Komp: 0)

Mephiston - 250  
Warlord, codex powers

Sanguinary priest - 90  
jump pack, combimelta, meltabombs

5 assault marines - 100  
(no jump packs)

Razorback - 20  
Twin linked heavy bolters

5 Assault marines - 105  
1x Flamer, (No jump packs)

Razorback - 55  
Twin linked assault cannons

10 Assault marines - 250  
2x Meltagun, Powerfist, Infernus pistol

9 Assault marines - 202  
1x Flamer, Powerfist

Baal Predator -146  
Heavy bolter sponsons, searchlight

Predator - 135  
Lascannon sponsons, (Turret autocannon)

6 Devastator marines -146  
4x missile launchers

1499

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**Eldar** (Komp: 3)

Hq  
Eldrad 210  
(Warlord, Codex Powers)

Avatar 155

Troops  
10 wraithguard 396  
Warlock w spiritseer, conceal

11 guardians 108  
w missile launcher

3 guardian jetbikes 66

5 rangers 95

Fast  
2 vipers 120  
w 2x scatter laser

Heavy  
Fire prism 115

Fire prism 115

2 war walkers 120  
w 4x scatter laser

1500

## A´lea iacta est

### Chaos Daemons (Komp: 0)

497

HQ - Lord of change with breath of chaos 280 (warlord) (2IASL)

HQ - Lord of change with breath of chaos 280(2IASL)

E - 5 Bloodcrushers of Khorne with icon and fury of khorne 230 (5 IASL)

E - 4 Flamers of Tzeentch with pyrocaster 97 (2 IASL)

T - 5 Plaugebearers 75

T - 10 Plaugebearers with icon 175

T - 9 Plaugebearers 135

FA - 9 Screammers of Tzeentch 225 (2 IASL)

More than 1 FMC (2 IASL)

15-15=0

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### Imperial Guard (Komp: 1)

1498

Hq-Lord Commissar 95p  
Powerfist, carpace armour

Hq-Lord Commissar 95p  
Powerfist, carpace armour

E- Marbo 65 -1

T1-Platoon Command Squad 35p  
Mortar

T1-Infantry Squad 120p -5  
Autocannon, poweraxe, flamer, Commissar with power axe

T1-Infantry Squad 75p  
Autocannon, Power axe, Flamer

T1-Infantry Squad 65p  
Autocannon, Flamer

T1-Infantry Squad 65p  
Autocannon, Flamer

T1-46 Conscripts 184p

T2-Platoon Command squad 130p  
AlRahem, 3 Meltaguns

T2-Infantry Squad 115p -6

Poweraxe, Meltagun, commisar with power axe

T2-Infatry Squad 70p  
Poweraxe, Meltagun

T2-Infatry Squad 70p  
Poweraxe, Meltagun

T2-Infatry Squad 70  
Poweraxe, Melta Gun

T2-Infatry Squad 60  
melta Gun

T2-46 Conscript 184p

1498p

(-12 IASL p)

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### **Space Wolves** (Komp: 0)

Space Wolves 1500

HQ  
Logan 275 -4  
ELITES  
Lone Wolf 85  
TDA, Chainfist, Storm Shield -1

Lone Wolf 85  
TDA, Chainfist, Storm Shield

Lone Wolf 85  
TDA, Chainfist, Storm Shield

#### TROOPS

10 Wolf Guard 350 -1  
6 Power Armour, BP/CCW  
2 TDA, Storm Bolter, Power Fist  
2 TDA, Storm Bolter, Chainfist, Cyclone Missile Launcher

5 Wolf Guard 160 -1  
2 Power Armour, BP/CCW  
2 Power Armour, Combi-Plasma  
1 TDA, Storm Bolter, Chainfist, Cyclone Missile Launcher

5 Wolf Guard -1  
2 Power Armour, BP/CCW  
2 Power Armour, Combi-Plasma  
1 TDA, Storm Bolter, Chainfist, Cyclone Missile Launcher

5 Wolf Guard 160 -1  
2 Power Armour, BP/CCW  
2 Power Armour, Combi-Plasma

1 TDA, Storm Bolter, Chainfist, Cyclone Missile Launcher

HEAVY SUPPORT

6 Long Fangs 140 -3

5 Missile Launchers

TOTAL = 1500

(-12 IASL av 12)

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**Blood Angels (Komp: 2)**

HQ - Librarian 145p

Terminator Armour, Force Staff, Storm Shield, Rulebook powers

Elite - 10 Terminators 460 -6

2 Cyclone Missile Launchers, Sgt w Power Sword

Elite - 8 Assault Terminators 355 -3

7 w. Thunder Hammer and Storm Shields. (Sergaent w. Lightning Claws)

Elite - Corbulo 105 -2

Troop - 10 Tacticals 180

Plasma gun, Multi-Melta

Troop - 10 Tacticals 180

Plasma gun, Multi-Melta

Troop - 5 Scouts 75

Combat Blades

-11 IASL

## **Blargh!**

### **Chaos Space Marines (Komp: 0)**

Daemon Prince 255pts (4pts)

- Powerarmor, wings, khorn, axe of blind fury

Sorcerer 147pts (0pts)

- Terminator, lightning claws, mastery 2, mark of nurgle

Terminators x5 238pts (0pts)

- pair of claws, powerfist, chainfist, autocannon, mark of nurgle, gift of mutation

Chaos Space marines x10 240pts (0pts)

- mark of nurgle, 2x meltaguns, rhino, powerweapon

Chaos Space marines x10 240pts (0pts)

- mark of nurgle, 2x flamers, rhino, powerfist

Helldrake 170pts (4pts)

Warp Talons 190pts (0pts)

- mark of khorn, gift of mutation x2

IASL=8

Powers från csm codex

Warlord=daemon princen

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### **Imperial Guard (Komp: 0)**

HQ (105pts)

Company Command Squad (105pts)

Krak Grenades (5pts), 3x Plasma Gun (45pts), 4x Veteran, Vox Caster (5pts)  
Company Commander

Close Combat Weapon, Laspistol

Elites (65pts)

Guardsmen Marbo (65pts)

Troops (920pts)

2 x identiska Infantry Platoon (460pts)  
Heavy Weapons Squad (90pts)

Close Combat Weapon, Frag grenades, Lasgun  
Heavy Weapons Team (10pts)

Missile Launcher (10pts)  
Heavy Weapons Team (10pts)

Missile Launcher (10pts)  
Heavy Weapons Team (10pts)

Missile Launcher (10pts)  
Heavy Weapons Squad (75pts)

Close Combat Weapon, Frag grenades, Lasgun  
Heavy Weapons Team (5pts)

Autocannon (5pts)  
Heavy Weapons Team (5pts)

Autocannon (5pts)  
Heavy Weapons Team (5pts)

Autocannon (5pts)  
Infantry Squad (75pts)

Frag grenades, Heavy Weapons Team - Autocannon (10pts), Plasma Gun (15pts)  
6x Guardsmen

6x Lasgun  
Sergeant

Close Combat Weapon, Laspistol  
Infantry Squad (75pts)

Frag grenades, Heavy Weapons Team - Autocannon (10pts), Plasma Gun (15pts)  
6x Guardsmen

6x Lasgun  
Sergeant

Close Combat Weapon, Laspistol  
Infantry Squad (80pts)

Frag grenades, Heavy Weapons Team - Autocannon (10pts), Plasma Gun (15pts), Vox  
Caster (5pts)  
6x Guardsmen

6x Lasgun  
Sergeant

Close Combat Weapon, Laspistol  
Platoon Command Squad (65pts)

Frag grenades, 4x Guardsmen, 3x Meltagun (30pts), Vox Caster (5pts)  
Platoon Commander

Junior Officer

Close Combat Weapon, Laspistol

Fast Attack (130pts)

Vendetta (130pts)

Heavy Support (280pts)

Ordnance Battery (140pts)

Medusa (140pts)

Bastion Breacher Shells (5pts), Heavy Bolter

Ordnance Battery (140pts)

Medusa (140pts)

Bastion Breacher Shells (5pts), Heavy Bolter

komp vandetta = 4 marbo 1 = 5

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### **Space Marines** (Komp: 0)

ADRIAN IMPFISTAR TOK1500p (1500pts)

1500pt Space Marines 5th Ed (2008) Roster (Standard)

Selections:

HQ (200pts)

Captain Darnath Lysander (200pts)

Elites (460pts)

Terminator Assault Squad (460pts)

Land Raider Crusader (260pts)

Multi-Melta (10pts)

Terminator (40pts)

Thunder Hammer & Storm Shield

Terminator (40pts)

Thunder Hammer & Storm Shield

Terminator (40pts)

Thunder Hammer & Storm Shield

Terminator (40pts)

Thunder Hammer & Storm Shield

Terminator Sergeant (40pts)

Lightning Claws

Troops (445pts)

Scout Squad (105pts)

4x Scout (74pts)

4x Camo Cloaks (12pts), Missile Launcher (10pts), 3x Sniper Rifle

Scout Sergeant (31pts)

Bolt Pistol, Camo Cloak (3pts), Melta Bombs (5pts), Shotgun

Scout Squad (105pts)

4x Scout (74pts)

4x Camo Cloaks (12pts), Missile Launcher (10pts), 3x Sniper Rifle

Scout Sergeant (31pts)

Bolt Pistol, Camo Cloak (3pts), Melta Bombs (5pts), Shotgun

Tactical Squad (235pts)

Meltagun (5pts), Multi-Melta, Rhino (35pts) (Repair, Tank), 9x Space Marine (144pts)  
Space Marine Sergeant (51pts)  
Chainsword, Power Fist (25pts)

Heavy Support (395pts)  
Devastator Squad (150pts)  
4x Missile Launcher (60pts), 4x Space Marine (64pts)  
Space Marine Sergeant (26pts)  
Boltgun, Chainsword

Vindicator (120pts)  
Dozer Blade (5pts)

Vindicator (125pts)  
Siege Shield (10pts)

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### **Sisters of Battle** (Komp: 0)

1500pt Sisters of Battle (White Dwarf) Roster (Standard)  
Selections:  
HQ (115pts)

Saint Celestine (115pts)

Troops (605pts)

Battle Sister Squad (195pts)

9x Battle Sister (108pts), Meltagun (10pts), Meltagun (10pts), Rhino (35pts)  
Sister Superior (32pts)

Chainsword, Combi-melta (10pts), Melta Bombs (5pts)  
Battle Sister Squad (205pts)

9x Battle Sister (108pts), Flamer (5pts), Heavy Flamer (20pts)  
Rhino (45pts)

Storm Bolter (10pts)  
Sister Superior (27pts)

Chainsword, Combi-melta (10pts)  
Battle Sister Squad (205pts)

9x Battle Sister (108pts), Flamer (5pts), Heavy Flamer (20pts)  
Rhino (45pts)

Storm Bolter (10pts)  
Sister Superior (27pts)

Chainsword, Combi-melta (10pts)

Fast Attack (406pts)

Dominion Squad (196pts)

4x Dominion (52pts), 2x Meltagun (20pts)  
Dominion Superior (38pts)

Chainsword, Melta Bombs (5pts), Plasma Pistol (15pts)  
Immolator (86pts)

Dozer Blade (5pts), Searchlight (1pts), Twin-linked Multi-melta (15pts)  
Seraphim Squad (210pts)

9x Seraphim (135pts), 2x Two Hand Flamers (40pts)  
Seraphim Superior (35pts)

Bolt Pistol, Melta Bombs (5pts), Power Sword (10pts)

Heavy Support (372pts)

Exorcist (136pts)

Searchlight (1pts)  
Exorcist (136pts)

Searchlight (1pts)  
Retributor Squad (100pts)

4x Heavy Bolter (20pts), 4x Retributor (48pts)  
Retributor Superior (32pts)

Chainsword, Plasma Pistol (15pts)

## **Blom Kom inte på ett lagnamn..**

### **Grey Knights (Komp: 14)**

Kapten; Joakim Blom - Grey Knight

HQ 1 - Inquisitor - 119 p -2 IASL  
Warlord  
Terminator Armour, Psycannon  
Deamon Hammar Master lvl1(Rulebook Spell) & 3 Servoskulls

HQ 2 - Inquisitor - 113 p -2 IASL  
Terminator Armour, Psycannon  
Deamon Hammar, Master lvl1(Rulebook Spell) & 1 Servoskull

TROOP 1 - 10 terminators - 495 p -4 IASL  
2 Psycannons, Banner, Psybolt Ammo  
4 Deamon Hammers, 2 Halbards & 3 Swords

TROOP 2 - 10 Grey Knights - 250 p -1 IASL  
2 Psycannons, Psybolt Ammo & 1 Deamon Hammer (Not On The Justicar)

TROOP 3 - 10 Grey Knight - 250 p -1 IASL  
2 Psycannons, Psybolt Ammo & 1 Deamon Hammer (Not On The Justicar)

HEAVY 1 - Dreadnoght - 136 p -3 IASL  
2 Autocannons, Psybolt Ammo & Serchlight

HEAVY 2 - Dreadnoght - 136 p -1 IASL  
Autocannon, Assault cannon, Psybolt Ammo & Serchlight

1499  
14/14 IASL

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### **Tyranids (Komp: 12)**

Daniel Carlsson - Tyranids

HQ1 - Hive tyrant - 285 p -3 IASL  
Warlord  
2x Twin-Linked Devorers, Old Advesary, Adrenal Glands, Wings & 2 Rulebook Spells

TROOP 1 - Tervigon - 210 p -3 IASL  
Cluster spines, Adrenal Glands, Toxin Sacs, 3 Rulebook Spells

TROOP 2 - Tervigon - 210 p -3 IASL  
Cluster spines, Adrenal Glands, Toxin Sacs, 3 Rulebook Spells

TROOP 3 - 10 termagants - 50 p

TROOP 4 - 10 termagants - 50 p

TROOP 5 - 10 Genestealers - 216 p  
Toxin Sacs  
Broodlord whit 2 Rulebook Spells

ELITE 1 - 2 Hiveguards - 100 p -2 IASL

HEAVY 1 - Carnifex - 190 p  
2x Twin-Linked Devourers

HEAVY 2 - Carnifex - 190 p  
2x Twin-Linked Devourers

More then 4 Monstrous Creatures -1 IASL

1499p  
12 / 12 IASL

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### **Chaos Daemons** (Komp: 14)

Jens Malmqvist - Choas Deamons

HQ1 - Fateweaver - 333p -6 IASL

HQ2a - Tzeentch Herald - 110p  
Warlord  
Chariot, Bolt of Thzeentch, Master of.. & We are Legion

HQ2b - Tzeentch Herald - 110p  
Chariot, Bolt of Thzeentch, Master of.. & We are Legion

TROOP 1 - 5 Pluageberers - 75 p

TROOP 2 - 5 Pluageberers - 75 p

TROOP 3 - 5 Pluageberers - 75 p

TROOP 4 - 5 Pluageberers - 75 p

ELITE 1 - 7 Flamers - 161p -2IASL

ELITE 1 - 7 Flamers - 161p -2IASL

FAST 1 - 6 Screammers - 150p -2IASL

FAST 1 - 7 Screammers - 175p -2IASL

1500p  
14 / 15 IASL

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**Imperial Guard** (Komp: 13)

Andrea the Italian - Imperial Guard

HQ1 - 175 - Company Command Sq. - 175 p -2 IASL

Straken - warlord

3 Meltaguns

Chimera - 55 p -1 IASL

Mulilaser & Heavy Bolter

TROOP 1 - Veterans -130 p

Krak Grenades, 2 Meltaguns, Lascannon & Plasma pistol

Chimera - 55 p -1 IASL

Mulilaser & Heavy Bolter

TOOP 2 - Platoon CSq - 60 p

Plasma pistol & 4 Flamers

Chimera - 55 p -1 IASL

Mulilaser & Heavy Bolter

TROOP - Infantry Sq - 65 p

Meltagun & Mortar

Chimera - 55 p -1 IASL

Mulilaser & Heavy Bolter

TROOP - Infantry Sq - 65 p

Meltagun & Mortar

Chimera - 55 p -1 IASL

Mulilaser & Heavy Bolter

TROOP - Heavy Weapon Sq - 60 p

3 Mortars

FAST ATTACK 1 - 3 Sentinels - 105 p

3 Multi lasers

FAST ATTACK 2 - 8 Rough Riders - 90 p

Meltbomb

HEAVY 1 - 2 Hydra Battery - 150p

HEAVY 2 - Demolisher - 165p -1 IASL

HEAVY 3 - Manticore -160p -4 IASL

More than 6 vehicles -1 IASL

1500 p

13/13 IASL

## **Chuck Norris Hooligan Club**

### **Grey Knights (Komp: 14)**

#### HQ

Warlord Ordo Xenos Inquisitor, Psyker – Divination 2 servoskulls 61 komp2

#### Elites

10 Purifiers, 4 PsyCannons, 2 hammers, 3 halbeards, rhino, dozerblade 341 komp2

#### Troops

10 GKSS, 2 PsyCannons, Psyback, searchlight 271 komp2

5 GKSS, 1 PsyCannon, Psyback, searchlight 161 komp2

5 GKSS, 1 PsyCannon, Psyback, searchlight 161 komp2

#### Heavy Support

Dread, Autocannon, Asscannon, Psybolts 135 komp1

Dread, Autocannon, Asscannon, Psybolts 135 komp1

Dreadknight, teleporter, Heavy Incinirator 235 komp0

4+ Fordon Komp2

Total poäng 1500

Total komp 14

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### **Imperial Guard (Komp: 12)**

#### HQ

Company Command Squad 130p

Astropath 30p

Regimental Standard 15p

Plasmaguns (x2) 30p

Melta Bombs (Commander/Warlord) 5p

#### Troops

Infantry Platoon 400

Platoon Command Squad 60p

Meltaguns (x3) 30p

Infantry Squad 55p

Flamer 5p

Infantry Squad 55p

Flamer 5p

Special Weapon Squad 80p

Plasmaguns (x3) 45p

Heavy Weapon Squad 75p  
Autocannon (x3)

Heavy Weapon Squad 75p  
Autocannon (x3)

Infantry Platoon 430  
Platoon Command Squad 60p  
Meltaguns (x3) 30p

Infantry Squad 55p  
Flamer 5p

Infantry Squad 55p  
Flamer 5p

Special Weapon Squad 80p  
Plasmaguns (x3) 45p

Heavy Weapon Squad 75p  
Autocannon (x3)

Heavy Weapon Squad 105p  
Lascannon (x3)

Fast Attack

Vendetta 130p

Vendetta 130p

Vendetta 130p

Heavy Support

Hydra Flack Battery 75p

Hydra Flack Battery 75p

Total 1500p  
Komp 12

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**Space Marines** (Komp: 11)

HQ  
Shrike, 195pts, 1 komp

Elites  
10 assault terminators, 10 shields, 400pts, 6 komp  
10 terminators, 2 cyclones, 460pts, 4 komp

Troops  
10 tacticals, missile launcher, meltagun, 175pts  
10 tacticals, multi-melta, meltagun, combi-melta, drop pod, 220 pts

Fast  
Attack bike, multi-melta, 50pts

Poäng: 1500  
Komp: 11

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### **Necrons (Komp: 15)**

#### HQ

1. Necron Overlord (WARLORD), Warscythe, Mindshackle scarabs, Resurrection orb. 145 pts

#### Royal court

Cryptek, Harbinger of the Storm, Voltaic staff. 25 pts

Cryptek, Harbinger of Despair, Abyssal staff, Veil of darkness. 60 pts

2. Destroyer Lord, Mindshackle scarabs, Sempiternal weave. 160 pts

#### Troops

1. 15 Necron warriors. 195 pts

2. 5 Necron warriors. 65 pts

3. 5 Necron warriors. 65 pts

Dedicated transport Night Scythe 100 pts 4 komp

#### Fast Attack

1. 5 Canoptek Wraiths. 175 pts 3 komp

2. 4 Necron Destroyers. 160 pts

#### Heavy Support

1. Doom Scythe. 175 pts 4 komp

2. Doom Scythe. 175 pts 4 komp

Total poäng: 1500

Total komp: 15

## Claras kortisar...och Clara

### Chaos Daemons (Komp: 1)

Chaos Daemons - 1500p

HQ Komp Poäng  
Fateweaver (warlord) 6 333p

Elite  
6\*Flamers 2 138p

Troops  
5\*Plaguebearers 75p  
5\*Plaguebearers 75p  
5\*Plaguebearers 75p  
5\*Plaguebearers 75p  
5\*Plaguebearers 75p

Fast Attack  
9\*Screamers 2 225p  
9\*Screamers 2 225p  
8\*Screamers 2 200p

Totalt 1496p

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### Eldar (Komp: 0)

Eldar 1500p

HQ Poäng  
Eldrad Ulthran 210p

Maugan Ra (warlord) 195p

Elite  
10\*Harlequin Troupe 272p  
8\*kisses, Troupe master: power weapon, Shadow Seer (kiss), Death Jester

10\*Fire Dragons 160p  
-Wave Serpent, 2\*Shuriken Cannon 110p

Troops  
3\*Jetbikes, Shuriken Cannon 76p  
3\*Jetbikes, Shuriken Cannon 76p

10\*Guardians, Eldar Missile Launcher 100p

5\*Dire Avengers 60p  
5\*Dire Avengers 60p

3\*War Walkers, 6\*Scatter Laser 180p

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## Space Wolves (Komp: 0)

Wolf priest 125p (Warlord)  
combi-plasma, wolf tail talisman, saga of the hunter

10 Wolf guards 340p  
#1 TA, cyclone missile launcher, storm bolter, chain fist  
#2 TA, cyclone missile launcher, storm bolter, chain fist  
#3 PA, combi flamer, bolt pistol  
#4 PA, combi plasma, bolt pistol  
#5 PA, combi plasma, bolt pistol  
#6 PA, combi plasma, bolt pistol  
#7 PA, combi plasma, bolt pistol  
#8 PA, combi plasma, bolt pistol  
#9 PA, combi plasma, bolt pistol  
#10 PA, combi plasma, bolt pistol  
Drop pod 35

10 Grey hunters 170p  
2x plasma gun, wolf standard

10 Grey hunters 170p  
2x plasma gun, wolf standard

5 Grey hunters 85p  
plasma gun  
Razorback 40p  
twin-linked heavy bolter

5 blood claws 75p  
flamer  
Razorback 40p  
twin-linked heavy bolter

6 Long fangs 140p  
5 missile launchers

6 Long fangs 140p  
5 missile launchers

6 Long fangs 140p  
5 missile launchers

1500

**Grey Knights (Komp: 0)**

Grey Knights 1500p

HQ Komp Poäng

Inquisitor, Terminator Armour, Psycannon, Daemon Hammer 2 110p

Psyker: Rulebook Powers (Warlord)

Inquisitor, Terminator Armour, Psycannon, Daemon Hammer 80p

Troops

10\*Terminators, 2\*Psycannon, 8\*Halberd, 2\*Daemon hammers 4 450p

10\*Strike Squad, 2\*Psycannon, Psybolt Ammunition 1 250p

Justicar: Daemonhammer

-Rhino, Dozer Blade 45p

10\*Strike Squad, 2\*Psycannon, Psybolt Ammunition 1 250p

Justicar: Daemonhammer

-Rhino, Dozer Blade 45p

Heavy Support

Dreadnought, 2\*Autocannon, Psybolt Ammunition 3 135p

Dreadnought, 2\*Autocannon, Psybolt Ammunition 3 135p

Totalt 14 1500p

## **Dalby-maffian**

### **Chaos Daemons** (Komp: 15)

Fate weaver - 333p

9 Flamers of Tzeentch - 207p

6 Fiends of Slaanesh - 180p

5 Pink Horrors of Tzeentch - 100p  
Bolt of Tzeentch, The Changeling

5 Pink Horrors of Tzeentch - 95p  
Bolt of Tzeentch

6 PlagueBearers of Nurgle - 90p

3 Nurglings - 39p

9 Screamers of Tzeentch - 225p

9 Screamers of Tzeentch - 225p

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### **Sisters of Battle** (Komp: 17)

Saint Celestine 115p

10x Battle Sister squad - 186p  
2x meltaguns, Rhino, Dozer blade, Searchlight

10x Battle Sister squad - 186p  
2x meltaguns, Rhino, Dozer blade, Searchlight

10x Battle Sister squad - 186p  
2meltaguns, Rhino, Dozer blade, Searchlight

10x seraphim squad - 200p  
2x hand flamers, Seraphim Superior replace bolt pistol with chainsword, melta bomb

10x seraphim squad - 220p  
2x inferno pistols, melta bombs

Exorcist - 136p  
Searchlight

Exorcist - 136p  
Searchlight

Exorcist - 135p

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### **Chaos Space Marines (Komp: 10)**

Chaos Lord - 185p

Mark of Khorne, Axe of Blind Fury, Sigil of Corruption, Juggernaut of Khorne, Gift of Mutation, Veteran of the Long War

10 Chaos Space Marines - 220p

2x Meltagun, 10x Extra Close Combat Weapon, Veterans of the Long War, Aspiring Champion with Power Sword, Gift of Mutation and Melta Bombs

Rhino - 47p

Havoc Launcher

10 Chaos Space Marines - 220p

2x Meltagun, 10x Extra Close Combat Weapon, Veterans of the Long War, Aspiring Champion with Power Sword, Gift of Mutation and Melta Bombs

Rhino - 47p

Havoc Launcher

15 Chaos Cultists - 82p

Flamer, 7x Autogun

15 Chaos Cultists - 82p

Flamer, 7x Autogun

4 Chaos Bikers - 157 points

2x Plasma Gun, Mark of Khorne, Veterans of the Long War, Chaos Biker Champion with Power Sword and Gift of Mutation

Heldrake - 170p Baleflamer

Forgefiend - 175 points Hades Autocannons

Predator - 115 points Lascannon Sponsors

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### **Grey Knights (Komp: 12)**

Mordrak - 200p

Ghost Knights - 225p 3x Halberd, Brotherhood Banner

Ordo Xenos Inquisitor - 80p

Rad Grenades, Psyker (Divination), Ulumeathi Plasma Syphon

6 Henchmen - 55p

1 Warrior-Acolyte with Bolter, 5 Psykers

10 Grey Knight Terminators - 470p

2x Psycannon, 2x Daemonhammer, 4x Halberd, Psybolt Ammunition

10 Grey Knight Terminators - 470p

2x Psycannon, 2x Daemonhammer, 4x Halberd, Psybolt Ammunition

## Der er ikke plads i bilen

### Space Wolves (Komp: 12)

Logan Grimnar 275

5 Wolf guards, 1x Terminator armour and Cyclone missile launcher, 4 bolters 135  
5 Wolf guards, 1x Terminator armour and Cyclone missile launcher, 4 bolters 135  
10 Wolf guards, 2x Terminator armour and Cyclone missile launcher, 8 bolters 270  
10 Wolf guards, 2x Terminator armour and Assault cannon, 4 combi plasma, 4 bolters 290

Lone Wolf, Terminator armour, Chain fist, Storm shield 85  
Lone Wolf, Terminator armour, Chain fist, Storm shield 85  
Lone Wolf, Terminator armour, Chain fist, Storm shield 85

Long fangs, 5 Missile launchers 140

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### Chaos Space Marines (Komp: 5)

Chaos Lord (65) 165  
- mark of Khorne (10), Chaos bike (20), axe of blind fury (35), sigil of corruption (25), mutation (10)

1x 10 CSM (75) 215  
- 5 extra marines (65), 2 plasmaguns (30), Veterans of the long war (10)  
- rhino (35)  
3x 5 CSM (75) 375  
- Plasmagun (15)  
- rhino (35)

Hellbrute (105) 120  
- reaper autocannon (5), missile launcher (10)

7 Chaos Bikes (70) 184  
- 4 extra bikes (80) 2 meltaguns (20), mark of khorne (14)  
3 Chaos bikes (70) 90  
- 2 meltaguns (20)

2x Predator (75) 230  
- lascannon sponsons (40)  
1x Vindicator (120) 120

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### Necrons (Komp: 17)

Overlord, Mindshackle scarabs, warscythe 115  
Command barge, gauss cannon 80

Overlord, Mindshackle scarabs, warscythe sempiternal weave 130

Despair cryptek, nightmare shroud 40  
Despair cryptek, nightmare shroud 40  
Storm cryptek, lightning field 35

Storm cryptek, lightning field 35  
Storm cryptek 25

5 deathmarks 95  
Night scythe 100

10 immortals 170  
Night scythe 100

9 immortals, tesla 153  
8 immortals, tesla 136  
5 warriors 65

Annihilation barge 90  
Annihilation barge 90

1499

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### **Tau Empire** (Komp: 0)

Shasel, iridium armour, TL missile pod, blacksunfilter, HW dronecontroller, 2 shielddrones. 121 points

3 crisis suits, TL missile pods, 1 blacksunfilter, 1 dronecontroller + 2xshielddrone, 1 target lock. 167 points

3 crisis suits, TL missile pods, 1 blacksunfilter, 1 dronecontroller + 2xshielddrone, 1 target lock. 167 points

3 crisis suits, TL missile pods, 1 blacksunfilter, 1 dronecontroller + 2xshielddrone, 1 target lock. 167 points

6 firewarriors 60  
6 firewarriors 60  
6 firewarriors 60  
10 kroot 70  
10 kroot 70

Piranha, disruption pod, fusion blaster. 70 points

3 broadsides, advanced stabilisation system, teamleader with HW dronecontroller +2x shield drones, blacksun filter, target lock. 283 points

2 broadsides, advanced stabilisation system, teamleader with HW dronecontroller +2x shield drones, blacksun filter, target lock. 203 points

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## Det är Linus fel

### Imperial Guard (Komp: 13)

HQ 1: Company command squad Pts: 70  
Lascannon, \*In transport 1

ELITE: Guardsman Marbovic Pts: 65

TROOP 1: 1st. Infantry platoon  
1.1: Platoon command squad Pts: 65  
3 Melta guns, 1 Flamer, \*In transport 2

1.2: Infantry squad Pts: 60  
Autocannon

1.3: Infantry squad Pts: 60  
Autocannon

1.4: Heavy weapons squad Pts: 105  
3 Lascannons

1.5: Heavy weapons squad Pts: 105  
3 Lascannons

TROOP 2: 2nd. Infantry platoon  
2.1: Platoon command squad Pts: 65  
3 Melta guns, 1 Flamer, \*In transport 3

2.2: Infantry squad Pts: 60  
Autocannon

2.3: Infantry squad Pts: 60  
Autocannon

2.4: Special weapons squad Pts: 65  
2 Flamers, 1 Demo charge

FAST: Valkyrie Pts: 140  
Multiple missile pods, Heavy bolters

HEAVY 1: Leman Russ Demolisher Pts: 180  
Lascannon

HEAVY 2: Manticore Pts: 160  
Heavy flamer

HEAVY 3: Griffon Pts: 75

TRANS 1: Chimera Pts: 55

TRANS 2: Chimera Pts: 55

TRANS 3: Chimera Pts: 55

**Dark Eldar (Komp: 8)**

HQ: Haemonculus Pts: 50

ELITE1: Trueborns(5) Pts: 110  
2 Dark lance

ELITE 2: trueborns(3) Pts: 56  
2 Splinter cannons

ELITE 3: trueborns(3) Pts: 56  
2 Splinter cannons

TROOP 1: Warriors(10) Pts: 130  
Dark lance, Blaster

TROOP 2: Warriors(5) Pts: 60  
Blaster

Venom Pts: 65  
2 Splinter cannons

TROOP 3: Warriors(5) Pts: 60  
Blaster

Venom Pts: 65  
2 Splinter cannons

TROOP 4: Warriors(5) Pts: 60  
Blaster

Venom Pts: 65  
2 Splinter cannons

TROOP 5: Warriors(5) Pts: 60  
Blaster

Venom Pts: 65  
2 Splinter cannons

TROOP 6: Warriors(5) Pts: 60  
Blaster

Venom Pts: 65  
2 Splinter cannons

FAST 1: Beastmasters(3+6) Pts: 126  
3 beastmasters, 6 razorwings

HEAVY 1: Ravager Pts: 115  
Night shields

HEAVY 2: Ravager Pts: 115  
Night shields

HEAVY 3: Talos Pts: 115  
chain-flails, stinger pod

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## **Dark Angels (Komp: 2)**

HQ: Belial, Lord of the Deathwing Pts: 130  
Thunder-Hammer and Storm-Shield

TROOP 1: Deathwing Terminators(5) Pts: 295

Terminator A, sargent, Thunder-Hammer and Storm-Shield

Terminator B, Thunder-Hammer and Storm-Shield, Cyclone Missile Launcher, Standard of the Deathwing

Terminator C, Thunder-Hammer and Storm-Shield

Terminator D, 2x Lightning Claws, Narthecium / Reductor

Terminator E, Storm Bolter and Chain-Fist

TROOP 2: Deathwing Terminators(5) Pts: 240

Terminator A, sargent, Thunder-Hammer and Storm-Shield

Terminator B, Thunder-Hammer and Storm-Shield, Cyclone Missile Launcher

Terminator C, Thunder-Hammer and Storm-Shield

Terminator D, 2x Lightning Claws

Terminator E, Storm Bolter and Chain-Fist

TROOP 3: Deathwing Terminators(5) Pts: 240

Terminator A, sargent, Thunder-Hammer and Storm-Shield

Terminator B, Thunder-Hammer and Storm-Shield, Cyclone Missile Launcher

Terminator C, Thunder-Hammer and Storm-Shield

Terminator D, 2x Lightning Claws

Terminator E, Storm Bolter and Chain-Fist

TROOP 4: Deathwing Terminators(5) Pts: 240

Terminator A, sargent, Thunder-Hammer and Storm-Shield

Terminator B, Thunder-Hammer and Storm-Shield, Cyclone Missile Launcher

Terminator C, Thunder-Hammer and Storm-Shield

Terminator D, 2x Lightning Claws

Terminator E, Storm Bolter and Chain-Fist

TROOP 5: Tactical marines(10) Pts: 200

Las-cannon, Meltagun, sargent with melta-bombs

FAST 1: Land Speeder Pts: 75

Multi-Melta, Typhoon Missile Launcher

FAST 2: Land Speeder Pts: 75

Multi-Melta, Typhoon Missile Launcher

**Space Marines (Komp: 8)**

HQ: Lysander Pts: 200

TROOP 1: Tactical squad (10) Pts: 220

Meltagun, Lazcannon, Sgt. with Combi-flamer, Powerfist

Razorback Pts: 75

Twin-linked Lascannon

TROOP 2: Tactical squad (10) Pts: 220

Meltagun, Lazcannon, Sgt. with Combi-melta, Powerfist

Razorback Pts: 75

Twin-linked Lascannon

TROOP 3: Tactical squad (10) Pts: 195

Flamer, Heavy bolter, Sgt. with Powerfist

Drop pod Pts: 35

FAST 1: Land speeder Pts: 60

Multi-melta, Heavy flamer

FAST 2: Land speeder Pts: 60

Multi-melta, Heavy flamer

HEAVY 1: Vindicator Pts: 140

Siege shield, Extra armour

HEAVY 2: Predator Pts: 120

Lazcannon sponsons

HEAVY 3: Thunderfire cannon Pts: 100

TOTALT

1500pts, 8/12

## Gött Mos!

### Eldar (Komp: 1)

HQ Autarch 70 0  
Jetbike 30  
Laser lance 20  
Mandiblasters 10  
Fusion gun 10

Farseer (Warlord) 55 -7  
Jetbike 30  
R.o.Warding 15  
Fortune 30  
Doom 25  
Stones 20  
Singing spear 3  
R.o.Witnessing 10  
Elite  
Fire Dragons 7 112  
Waveserpent 1 90 -2  
Twin Shuriken cannon 10  
Starengines 15  
Spirit stone 10  
Troop  
Guardian Jetbikes 3 66 0  
Shuriken cannon 10

Guardian Jetbikes 3 66 0  
Shuriken cannon 10

Guardian Jetbikes 3 66 0  
Shuriken cannon 10

Dire Avengers 9 108 0

Dire Avengers 8 96 0  
Fast  
Warp Spiders 7 154 0  
Exarch 1 34  
Dual Spinners 5  
Powerblades 10  
Heavy  
Warwalker squadron 2 60 -4  
Scatter lasers x4 60

Warwalker squadron 2 60 -4  
Scatter lasers x4 60

Warwalker squadron 1 30 -2  
Scatter lasers x2 30

**Necrons** (Komp: 1)

HQ

Necron Overlord 1 90

Sempiternal weave 15

Warscythe 10

Mindshackle scarabs 15

Phase shifter 35

Catacomb command barge 1 80 -3

Necron Overlord (Warlord)1 90 0

Sempiternal weave 15

Warscythe 10

Mindshackle scarabs 15

Troop

Immortals 10 170 0

Tesla x10 0

Cryptek of despair 1 30

Veil of darkness x1 30

Cryptek of despair 1 30

Immortals 10 170 0

Tesla x10 0

Immortals 9 153 0

Cryptek of storm 1 25

Cryptek of storm 1 25

Night scythe 1 100 -4

Fast

Wraiths 6 210 -3

Heavy

Annihilation barge 1 90 -3

Annihilation barge 1 90 -3

Total pts: 1498

Komp: 1

Models: 45

Startkomp: 17

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**Space Wolves** (Komp: 0)

HQ

Wolf Lord (Warlord) 1 100 -2

Bike 35

Runic armour 20

Thunder hammer 30

Storm shield 30

Saga of majesty 15

Rune Priest 1 100 -3

Chooser of the slain 10

Jaws of the world wolf,

Living lightning

Elite  
Wolf Guard Pack 0 0  
Troop  
Grey Hunter Pack 10 150 -1  
Wolf Guard 1 18  
Combi-plasma 5  
Plasmagun x2 10  
Standard 10

Grey Hunter Pack 7 105 -1  
Wolf Guard 1 18  
Combi-melta 5  
Meltagun x1 5  
Drop Pod 1 35

Grey Hunter Pack 5 75 -1  
Wolf Guard 1 18  
Combi-melta 5  
Meltagun x1 5  
Razorback 1 40  
Twin lascannon 35

Blood Claw Pack 5 75 0  
Wolf Guard 1 18  
Terminator armour 15  
Cyclone missile launcher 30  
Storm bolter & Power sword 0  
Flamer 0  
Razorback 1 40  
Twin lascannon 35  
Fast  
Swiftclaw bike pack 4 100 0  
Attack bike 1 30  
Heavy  
Long Fangs 6 90 -3  
Wolf Guard (BP & CCW) 1 18  
Missile launcher x5 50

Predator 1 60 -1  
Lascannon sponsons 60

Total pts: 1500  
Komp: 0  
Models: 49  
Startkomp: 12

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**Chaos Space Marines (Komp: 0)**

HQ

Chaos Lord (Warlord) 1 65 0

Mark of nurgle 15

Bike 20

Sigil 25

Powerfist 25

Blight grenades 5

Troop

Plague marines 7 168 -2

Plasma guns x2 30

Power sword 15

Plague marines 7 168 -2

Plasma guns x2 30

Power axe 15

Chaos space marines 10 140 0

CCW x6 12

Meltagun x1 10

Mark of Korne x10 20

VOTLW 10

Power sword 15

Chaos space marines 5 75 0

Heavy

Obliterators 3 210 -3

Mark of nurgle x3 18

VOTLW x3 9

Obliterators 3 210 -3

Mark of nurgle x3 18

VOTLW x3 9

Havocs 7 101 -2

Autocannons x4 40

Mark of Nurgle x7 21

Total pts: 1499

Komp: 0

Models: 43

Startkomp: 12

## **Helmets Hejdukar**

### **Chaos Space Marines (Komp: 12)**

Chaos Lord  
murder sword, mark of nurgle, corruption 140

Chaos sorc  
nurgle, +1 mastery 110p

7x Plague marine  
2x melta, mutation, power fist, rhino, warpflame, havoc launcher 275

7x Plague marine  
2x plasma, power sword 228

7x Plague marine  
2x flamer, power fist 213

3x Terminators  
mark of nurgle, 3x combi plasma 128

Vindicator  
warpflame 125p

Maulerfiend  
tendrils 135p

Forgefiend 175p

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### **Necrons (Komp: 16)**

HQ

225p Imotekh the Stormlord

Court

60p Harbinger of Despair: Veil of Darkness

40p Harbinger of Eternity

25p Harbinger of the Storm  
25p Harbinger of the Storm  
25p Harbinger of the Storm

Elites

165p Triarch Stalker: Twin-linked Heavy Gauss Cannon

Troops

85p 5st Immortals: Tesla Carbines

85p 5st Immortals: Tesla Carbines

170p 10st Immortals: Gauss Blasters

91p 7st Warriors

115p Ghost Ark

91p 7st Warriors

115p Ghost Ark

Heavy

90p Annihilation Barge: Tesla Cannon

90p Annihilation Barge: Tesla Cannon

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**Imperial Guard** (Komp: 13)

HQ

67p Company Command Squad 2 Sniper Rifles, Commander: Bolt Pistol

65p Chimera: Pintle Heavy Stubber -1

Elite

131p 6 Storm Troopers: 2 Plasmaguns

Troop

Infantry Platoon

42p Platoon Command Squad: 2 Flamers, Commander: Bolt Pistol

85p Infantry Squad: Lascannon, Plasmagun

65p Chimera: Pintle Heavy Stubber -1

85p Infantry Squad: Lascannon, Plasmagun

65p Chimera: Pintle Heavy Stubber -1

80p Infantry Squad: Missile Launcher, Plasmagun

65p Chimera: Pintle Heavy Stubber -1

80p Infantry Squad: Missile Launcher, Plasmagun

65p Chimera: Pintle Heavy Stubber -1

80p Infantry Squad: Missile Launcher, Plasmagun

65p Chimera: Pintle Heavy Stubber -1

80p Penal Legion Squad

Fast

130p Vendetta Gunship: 3 Twin-Linked Lascannons -4

Heavy

165p Leman Russ Battle Tank: Hull Lascannon -1

90p Griffon Heavy Mortar Tank: Armoured Crew Compartment -1

-1 Vehicles

-13 Total

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**Orks (Komp: 18)**

HQ - 305p

Gazghkull - 225p

Big Mek - 80p

Mega Armour, Bosspole

Troops - 825p

Deff Dread - 105p

DCCW, Skorcha, Armour Plates

Ard Boys (15) - 190p

Nob w/ Powerklaw, Bosspole

Shoota Boys (10) - 105p

Nob w/ Powerklaw, Bosspole, Big Shoota

Mega Nobz (7) - 300p

Kombi-Skorchas x4

Battlewagon - 125p

Red Paint Job, Lobba, Big Shootas x3

Fast Attack - 40p

Wartrakk - 40p

Skorcha

Heavy Support - 330p

Deff Dread - 115p

DCCW x2, Plates

Looted Wagon - 115p

Boomgun, Ard Case

Battlewagon - 100p

Red Paint Job, Boarding Plank

## **In Riot we Trust**

### **Chaos Space Marines (Komp: 3)**

Chaos space marine Peder- Peder are an evil postworker! He started worshipping chaos after losing a boxingmatch to an emperor sent Panda. 3 IASL

HQ

Huron Blackheart 160

Troops 808

20 Chaos space marines 370

2xmelta, power fist, icon of vengeance, ccw

17 Chaos space marines 298

2x melta ,Champ w melta B, icon of vengeance, ccw

In Rhino w dirge, 40p

10 Cultists 50

10 Cultists 50

Heavy support 546

2 obbar 156

MoT

2 obbar 156

MoT

3 obbar 234

MoT

Tot 1499

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### **Dark Angels (Komp: 1)**

Mr\_Riot Being the noble captain of the most awesome Varberg team ever(!) every team member love and respect their leader Riot,even above their own family 1 IASL

Sammael on jetbike 205p

Elite 185

Dredd w assaultcannon & heavy flamer 135p

in Pod 50p

Troops 700p

Ravenwing Squad(6+1) Serg w fist b 315p  
-2x Meltaguns  
-Attack Bike w Multi-melta

Ravenwing Squad(3) 200p  
-2x Plasma Guns  
-Attack Bike w Multi-melta

Ravenwing Squad(3) 185p  
-2x Flamers  
-Attack Bike w Multi-melta

Fast attack 150p

Speeder w Typhoon 75p

Speeder w Typhoon 75p

Heavy Support 260p

Predator 130p  
-Lascannon sponsors

Predator 130p  
-Lascannon sponsors

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### **Space Marines (Komp: 8)**

Space Marines Simon Holm /Aka Lill Simon / Simons is only five or ten years old, however he has been playing warhammer before he was born!

HQ  
Librarian 100p  
-Null Zone, Gate of Infinity  
-Force Axe

Troops  
Tactical Squad I(10)185p  
-Sgt. w Combi-melta, Bolt Pistol,  
-Meltagun, Multi-melta in Rhino

Tactical Squad II(10)190p  
-Sgt. w Chainsword, Bolt Pistol, Melta Bombs  
-Meltagun, Lascannon in Razorback

Scout Squad(5)75p  
-Sgt. w Sniper Rifle, Bolt Pistol  
-4x Sniper Rifles

Elites  
Dreadnought I 125p (1 IASL)  
-2x Twin-linked Autocannons

Dreadnought II 125p (1 IASL)  
-2x Twin-linked Autocannons

Dreadnought III 105p  
-Multi-melta & DCCW w Stormbolter

Fast Attack  
Land Speeder Squadron(1)90 (1 IASL)  
-Typhoon Missile Launchers

Land Speeder Squadron(1)90 (1 IASL)  
-Typhoon Missile Launchers

Heavy Support  
Vindicator I 120p (1 IASL)  
-Dozer Blade

Vindicator II 120p (1 IASL)  
-Dozer Blade

Thunderfire Cannon 100p

Dedicated Transports  
[Troop1]: Rhino 35p

[Troop2]: Razorback 40p

Vehicles: 9 (2 IASL)

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### **Imperial Guard** (Komp: 15)

HQ 70p

Primary psyker 70p (1p) Regelbokskrafter

Troops 455

Infantry platoon 30p  
Infantry Squad 1x flamer 55  
In Chimera Hull HB, multi-L, stubber 65p (1p)  
Infantry Squad 1x flamer 55p  
In Chimera Hull HB, multi-L 55p (1p)

Veteran unit 3x plasma Las C 135p  
In Chimera Hull HB, multi L 55p (1p)

Fast attack  
Vendetta 130p (4p)

Heavy support 850

2x Russar side HB Hull HB 350p (2p)  
1x Punsisher w Pask, side HB, Hull HB 250p (2p)  
2x Basselisk 250p (2p)

## Jeres danske overmænd

### Chaos Daemons (Komp: 14)

130 Herald of Tzeentch: bolt + breath of chaos + chariot + master of sorcery

100 The Masque

180 6 Fiends

180 6 Fiends

143 5 Flamers + 1 Pyrocaster

100 5 Plague bearers: icon

100 5 Plague bearers: icon

75 5 Plague bearers

117 6 Horrors: bolt + Changeling

150 6 Screamers

225 Tzeentch prince: bolt + gaze + breath + soul devourer + instrument + might

1500 point.

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### Necrons (Komp: 14)

Harvest fleet Nekhet (1497pts)

Selections:

HQ

Amorak The Rising Shadow - Necron Overlord (180 pts)

Mindshackle Scarabs (15pts), Phaeron (20pts), Resurrection Orb (30pts), Sempiternal Weave (15pts), (10pts)

Cryptec (55pts)

Harbinger of Destruction (30pts)

Eldritch Lance, Solar Pulse (20pts)

Cryptec (25pts)

Harbinger of the Storm

Voltaic Staff

Cryptec (25pts)

Harbinger of the Storm

Voltaic Staff

Necron Lord (75pts)

Mindshackle Scarabs (15pts), Sempiternal Weave (15pts), Warscythe (10pts)

Troops

Necron Immortals: (136pts)

8x Immortal

8x Gauss Blaster

Necron Warriors: (104pts)

8x Necron Warrior

8x Gauss Flayer

Ghost Ark: (115pts)

2x Gauss Flayer Array (5 Flayers per Array), Quantum Shielding

Necron Warriors: (104pts)

8x Necron Warrior

8x Gauss Flayer

Ghost Ark: (115pts)

2x Gauss Flayer Array (5 Flayers per Array), Quantum Shielding

Necron Warriors: (208pts)

16x Necron Warriors

16x Gauss Flayer

Heavy Support

Annihilation Barge (90pts)

Quantum Shielding, Tesla Cannon, Twin-linked Tesla Destructor

Annihilation Barge (90pts)

Quantum Shielding, Tesla Cannon, Twin-linked Tesla Destructor

Doom Scythe (175pts)

Death Ray, Twin-linked Tesla Destructor

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## Dark Angels (Komp: 2)

Dark Angels 1500 points

HQ:

Belial, Master of Deathwing 130

Thunderhammer & stormshield

Troop:

Deathwing Terminator squad 215+20 235

5xThunderhammer & stormshield, 1xCyclone missile launcher,

Deathwing Terminator squad 215+20 235

5xThunderhammer & stormshield, 1xCyclone missile launcher,

Tactical squad 165+5+20+5 195

10xTactical marines, flamer, Lascannon, 7xBolters

Sergeant: Chainsword & bolt pistol and meltabomb

Droppod 50

Tactical squad 165+5+10+5 185

10xTactical marines, flamer, missile launcher, 7xBolters

Sergeant: Chainsword & bolt pistol and Meltabomb

Droppod 50

Fast attack  
Ravenwing support Squadron 65+10 75  
Typhoon missile launcher, multimelta

Ravenwing support Squadron 65+10 75  
Typhoon missile launcher, multimelta

Ravenwing support Squadron 65+10 75  
Typhoon missile launcher, multimelta

Heavy Support:  
Predator 100  
Autocannons, Heavybolter, stormbolter

Predator 95  
Autocannons, Heavybolter

Hæren I alt 1500

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### **Imperial Guard** (Komp: 12)

4 Company Command Squad, 165 pts (Plasma gun x4)  
1 Company Commander Khnum Kagor( Warlord)  
1 Chimera

Storm gors: 2 meltaguns 105

7 Veteran Squad, 180 pts (Plasma gun x3)  
1 Veteran Heavy Weapon Team (Autocannon)  
1 Veteran Sergeant  
1 Chimera

7 Veteran Squad, 180 pts (Plasma gun x3)  
1 Veteran Heavy Weapon Team (Autocannon)  
1 Veteran Sergeant  
1 Chimera

Platoon: 270  
PCSq: 3 flamers: 50  
Inf Sq 50  
Inf Sq 50  
SWSq 3 flamers 50  
SWSq 3 flamers 50

Vendetta, 2HB 140  
Vendetta, 2HB 140

Medusa 135  
Medusa 135  
Hydra 7

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## La Kvar Ĉiesululoj

### Chaos Daemons (Komp: 14)

Fateweaver 333

6 Flamers 138

5 Horrors 85  
Bolt of Change 10

5 Horrors 85  
Bolt of Change 10

5 Horrors 85  
Bolt of Change 10

7 Horrors 119  
Bolt of Change 10  
Changeling 5

5 Plaguebearers 75  
Instrument of Chaos 5

5 Plaguebearers 75  
Instrument of Chaos 5

6 Screammers 150

6 Screammers 150

6 Screammers 150

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### Necrons (Komp: 16)

Necron Overlord (Warlord) 90  
Warscythe 10  
Mindshackle Scarabs 15  
Sempiternal Weave 15

Necron Overlord 90  
Warscythe 10  
Mindshackle Scarabs 15  
Sempiternal Weave 15

5 Deathmarks 95  
2 Harbringer of Despair  
Crypteks 60  
Night Scythe 100

10 Immortals 170  
Tesla Carbines

10 Immortals 170  
Tesla Carbines

5 Necrons Warriors 65  
2 Harbringer of storm  
Crypteks 50  
Night Scythe 100

5 Necrons Warriors 65  
2 Harbringer of storm  
Crypteks 50  
Night Scythe 100

5 Necrons Warriors 65  
2 Harbringer of storm  
Crypteks 50  
Night Scythe 100

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**Space Wolves** (Komp: 12)

Rune Priest 100  
Rulebook Powers

Lone Wolf 20  
Terminator Armour 25  
Storm Shield 15  
Chainfist 25

Lone Wolf 20  
Terminator Armour 25  
Storm Shield 15  
Chainfist 25

10+1 Grey Hunters 150  
2 Plasma Gun 10  
Wolf Standard 10  
Wolf Guard 18  
Terminator Armour 15  
Power Fist 10  
Combi-Plasma 5

10+1 Grey Hunters 150  
2 Plasma Gun 10  
Wolf Standard 10  
Wolf Guard 18  
Terminator Armour 15  
Power Fist 10  
Combi-Plasma 5

10+1 Grey Hunters 150  
2 Plasma Gun 10  
Wolf Standard 10  
Wolf Guard 18  
Terminator Armour 15

Power Fist 10  
Combi-Plasma 5

10+1 Grey Hunters 150  
2 Plasma Gun 10  
Wolf Standard 10  
Wolf Guard 18  
Terminator Armour 15  
Power Fist 10  
Combi-Plasma 5  
Cyclone Missile Launcher 30

## **Lag DMF**

**Necrons** (Komp: 17)

HQ PTS IASL

Destroyer Lord 125  
Sempternal Weave 15  
Mindshackle Scarabs 20

Troops

8 Immortals 136  
Tesla Carbines

8 Immortals 136  
Tesla Carbines

9 Immortals 153  
Gauss Blasters

Nightscythe 100 4

Fast Attack

6 Wraiths 210 3  
5 Whipcoils 50

5 Destroyers 200

Heavy

Annihilation Barge 90 3

Annihilation Barge 90 3

Doom Scythe 175 4

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## **Chaos Space Marines** (Komp: 8)

Pts IASL  
HQ

Sorcerer 60 Rulebook Powers  
2 Additional Mastery Levels 50  
Spell Familiar 15  
Burning Brand of Skalathrax 30

Sorcerer 60 Warlord  
2 Additional Mastery Levels 50 Rulebook Powers  
Spell Familiar 15

#### Troops

7 Chaos Space Marines 101  
Plasmagun 15  
Combiplasma 10

Rhino 35

10 Chaos Space Marines 140  
Autocannon 10

10 Chaos Space Marines 140  
2 Plasmaguns 30

Rhino 35

10 Chaos Spacemarines 140  
2 Meltaguns 20  
1 Poweraxe 15  
Mark of Nurgle 30  
2 Additional cc-weapon 4

Rhino 35

#### Fast Attack

Heldrake 170 4  
Baleflamer

#### Heavy Support

5 Havocs 75 2  
4 Autocannons 40

Forgefiend 175 2  
Twin Hades Autocannon

---

**Tyranids** (Komp: 12)

HQ Pts IASL

Hive Tyrant 170 3 Rulebook-powers

Hive Commander 25

Wings 60

2xTL-Devourers 30

Tervigon 160 3 Warlord

Catalyst 15

Spine Cluster

Troops

10 Termagants 50

Tervigon 160 3

Catalyst 15

Onslaught 15

Spine Cluster

Heavy Support

2 Carnifex 320

2x2 TL Devourers 60

Trygon 200 1

Toxin Sacs 10

Trygon 200 1

Toxin Sacs 10

1 4+ MC

Total: 1500 12

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**Grey Knights** (Komp: 14)

PTS IASL

HQ

Ordo Malleus Inquisitor 25 Warlord

Terminator Armour 40

Psycannon 15

Ordo Malleus Inquisitor 25 2 Rulebook powers

Terminator Armour 40  
Psycannon 15  
Psyker 30

#### Troops

5 Grey Knight Terminators 200 2  
1 Psycannon 25  
3 Halberds  
2 hammers

10 Grey Knight Strike Squad 200 1  
2 Psycannons 20  
Psybolt Ammunition 20

Razorback 45 1  
Psybolt Ammunition 5

10 Grey Knight Strike Squad 200 1  
2 Psycannons 20  
Psybolt Ammunition 20

Razorback 45 1  
Psybolt Ammunition 5

#### Heavy Support

Dreadnought 115 3  
Twinlinked Autocannon 10  
Twinlinked Autocannon 5  
Psybolt Amunition 5

Dreadnought 115 3  
Twinlinked Autocannon 10  
Twinlinked Autocannon 5  
Psybolt Amunition 5

Nemesis Dreadknight 130  
Personal Teleporter 75  
Heavy Incinerator 30

Total: 1500 14

## Ley de queso

**Necrons** (Komp: 17)

Ley de queso - Magnus Wendel

### NECRONS

#### HQ

Destroyer Lord 160

-Sempiternal weave

-Mindshackle scarabs

#### TROOPS

Necron Immortals x9 153

-Gauss blasters

Necron Immortals x9 153

-Tesla carbines

Necron Warriors x12 156

Night Scythe 100 (4 IASL)

#### FAST ATTACK

Canoptek Wraiths x6 220 (3 IASL)

-Whip coils x1

Destroyers x5 200

#### HEAVY SUPPORT

Annihilation Barge 90 (3 IASL)

Annihilation Barge 90 (3 IASL)

Doom Scythe 175 (4 IASL)

1497 (17 IASL)

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## **Chaos Space Marines** (Komp: 11)

Ley de queso – Christer Kostet

#### HQ

Chaos Lord Gift of Mutation, Chaos Bike, Power Axe,  
Mark of Nurgel. Sigil of corruption. 150

#### Troops

Chaos space marins \*8+aspiring Champion power axe.  
close combat weapons\*8 , Mark of Khorn+ icon of wrath. 178

Chaos space marins \*9+aspiring Champion, Melta gun \*2,  
Icon of Vengens (fearless) 185

Chaos space marins \*9+aspiring Champion, plasma gun+

Heavy bolter. Icon of Vengens (fearless) 190

Fast attack

HelDrake Baleflamer. 170 (4 IASL)

Chaos Bikers\*4+Champion Melta gun \*2,  
(powerfist champion) Mark of Nurgel. 165 (2 IASL)

Heavy support

Chaos Havocs\*5+aspiring Champion.  
Autocannon\*4 Veterans. 134 (2)

Obliterators\*2 Mark of nurgel 152 (2 IASL)

Forgefinder 175 (1)

1 499 (11 av 12 )

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### **Dark Eldar (Komp: 8)**

Ley de queso – Richardh Mårtensson

1500p Dark Eldar

Archon (60) 160p

Shadow Field (30) [2 IASL], Husk Blade (35), Soul Trap (10), Phantasm Grenade  
Launcher (25)

Incubi 9st (198) 288p

Klaivex (15), Onslaught (15), Raider (60)

Wyches 9st (90) 198p

Haywire grenades (9x2=18), Hekatrix (10), Agoniser (20), Raider (60)

Wyches 5st (50) 125p

Haywire grenades (5x2=10), Venom (55) [1 IASL], Xtra Splinter Cannon (10)

Wyches 5st (50) 125p

Haywire grenades (5x2=10), Venom (55) [1 IASL], Xtra Splinter Cannon (10)

Wyches 5st (50) 125p

Haywire grenades (5x2=10), Venom (55) [1 IASL], Xtra Splinter Cannon (10)

Reavers 9st (198) 249p

Heatlance x3 (12x3=36), Arena champion (10), Venomblade (5)

Ravager (105) 115p [1 IASL]

Night Shields (10)

Ravager (105) 115p [1 IASL]

Night Shields (10)

mer än 5 fordon så ytterligare [1 IASL]

8 av 8 IASL

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**Space Marines** (Komp: 12)

Ley de queso - Martin Karlsson  
Space Marines 1500p  
Komp 12/12 (Vulkan 2, Attack bikes 10)

\*\*\*HQ\*\*\*

Captain 100 205  
(Warlord)  
Bike 35  
Power Axe 15  
Power Sword 15  
Digital Weapons 10  
Hellfire Rounds 10  
Meltabombs 5  
Artificer Armour 15

Vulkan 190 190 (2 IASL)

\*\*\*TROOPS\*\*\*

Bike Squadron (5+AB) 140 220  
Attackbike 40 (1 IASL)  
Multimelta 10  
Plasmaguns x2 30

Bike Squadron (4+AB) 115 195  
Attackbike 40 (1 IASL)  
Multimelta 10  
Plasmaguns x2 30

Bike Squadron (4+AB) 115 195  
Attackbike 40 (1 IASL)  
Multimelta 10  
Plasmaguns x2 30

Bike Squadron (4+AB) 115 195  
Attackbike 40 (1 IASL)  
Multimelta 10  
Plasmaguns x2 30

\*\*\*FAST ATTACK\*\*\*

Attack Bike Squadron (2) 80 100 (2 IASL)  
Multi Melta (2) 20

Attack Bike Squadron (2) 80 100 (2 IASL)  
Multi Melta (2) 20

Attack Bike Squadron (2) 80 100 (2 IASL)  
Multi Melta (2) 20

## Men kör fort då, din dumme fan

**Orks** (Komp: 0)

HQ

Mega-armoured Warboss: Attack squig, Bosspole, Cybork body, Ammo Runt 133p

Big Mek: Shookk Attack Gun, Bosspole, 113p

Cybork Body, Ammo Runt

Troops

5 Meganobz: 2 \* Kombi Skorcha 210p -4

Trukk: Grot Rigger, Red Paint Job, Reinforced ram 50p

30 Boyz: Shootas, Big Shoota \*3, 240p -2

Nob: Power Klaw, Eavy Armour o Boss Pole

30 Boyz: Shootas, Big Shoota \*3, 240p -2

Nob: Power Klaw, Eavy Armour o Boss Pole

11 Gretchin: Runtherd: Squig Hound, Grabba Stikk 40p

Elites

10 Lootas: Deffguns 150p -3

10 Lootas: Deffguns 150p -3

Fast Attack

1 Deffkoptas TL Rokkit Launcha 45p

Heavy Support

Big Gunz: Kannon \*3, Ammo Runt \*3, 79p -2

Runtherd: Squig Hound, Grabba Stikk

Big Gunz: Lobba \*2 50p -2

Summa IASL = 18

Summa 1500p

---

## Grey Knights (Komp: 0)

Grey Knights 14

Typ Enhet Poäng IASL

HQ Castellan Garran Crowe 150 0

Troops Purifier Squad (5) 126 2

3 x Nemesis halberd, 2 x Incinerator

Rhino 51 0

Searchlight, Dozer blade, Psybolt ammo

Purifier Squad (5) 126 2

3 x Nemesis halberd, 2 x Incinerator

Rhino 51 0  
Searchlight, Dozer blade, Psybolt ammo

Purifier Squad (5) 145 2  
2 x Nemesis force sword, Nemesis daemonhammer, 2 x Psycannon  
Rhino 51 0  
Searchlight, Dozer blade, Psybolt ammo

Strike Squad (5) 110 1  
4 x Nemesis force sword, Psycannon

Heavy Nemesis Dreadknight 230 0  
Personal teleporter, Nemesis greatsword

Nemesis Dreadknight 230 0  
Personal teleporter, Nemesis greatsword

Nemesis Dreadknight 230 0  
Personal teleporter, Nemesis greatsword

Vehicles (3) 0

1500 7

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### **Necrons (Komp: 0)**

Necrons 1500p

HQ:

Overlord Warscythe, Sempiternal Weave, Resurrection Orb, Phase Shifter 190p

Troops:

Immortals (10st) Tesla Carbine x10. 170p

Immortals (10st) Gauss Blaster x10. 170p

Warriors, (6st)

Gauss Flayer

Night Scythe, 100p IASL 4 165p

Warriors, (6st)

Gauss Flayer

Night Scythe, 100p IASL 4 165p

Fast Attack:

Canoptek Wraiths (5st) IASL 3

Whip Coil x2 20p

Particle Caster x1 5p 200p

Heavy Support:

Annihilation Barge IASL 3

TL Tesla Destructor, Gauss Cannon 90p

Doomsday Ark  
Gauss Flayer Array 175p

Doomsday Ark  
Gauss Flayer Array 175p

Totalt 1500p, 14 IASL av 17.

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### **Chaos Space Marines** (Komp: 0)

Chaos Space Marines TT 2012

HQ

Chaos Lord  
Power fist, sigil of corruption, bike, gift of mutation, mark of khorne. 155p

Chaos Lord  
Power weapon, gift of mutation, mark of Nurgle, blight grenades.  
110p

Troops

19x Chaos Cultists  
17x autogun , Champion with Shotgun, 1x Heavy stubber.  
110p

20x Chaos Cultists  
2x Flamer 94p

10x Chaos Space Marines  
10x Close combat weapon, flamer, meltagun, Champion with power weapon.  
190p

7xPlauge Marines  
2xMeltaguns, Plauge champion with power weapon,  
203p

Fast

6xChaos Bikes  
2xmeltaguns, Champion with power weapon and combi-melta, Mark of Khorne, Icon of Wrath. 207p

5xHavocs  
4xMissile launcher with flakk  
175p  
5xHavocs  
4x Autocannon  
115p  
2xObliterators

## **Moonshine Sungods**

### **Chaos Space Marines** (Komp: 8)

Chaos Space Marines 1500  
Martin Nilsson

HQ:  
Chaos Sorceress, Level 2 Mastery - 85 pts  
Warlord of the Army

Daemon Prince - 215 pts  
Wings, Power Armor and Daemon of Slaanesh

-----  
10 Chaos Space Marines - 208 pts  
2x Plasma Gun, 9x Close Combat Weapon  
Champion: Power Sword, Melta Bomb  
Rhino - 35 pts

10 Chaos Space Marines - 208 pts  
2x Plasma Gun, 9x Close Combat Weapon  
Champion: Power Sword, Melta Bomb

10 Chaos Space Marines - 198 pts  
2x Melta Gun, 9x Close Combat Weapon  
Champion: Power Sword, Melta Bomb  
Rhino - 35 pts

10 Chaos Cultists - 59 pts  
9x Autogun

10 Chaos Cultists - 50 pts

-----  
3 Obliterators - 210 pts  
Defiler - 195 pts

-----  
Daemon Prince - 2pts  
Wings on Prince - 2pts  
3x Obliterator - 3pts  
More than 0 Cultist units - 1pt

Totalt : 8pts av 12

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### **Space Wolves** (Komp: 12)

Jonas Nero - Space Wolves

HQ  
Runepries 100p (3 IASL)

ELITE  
Lonewolf 85p (1 IASL)

- Terminator armour, chainfist, stormshield

Lonewolf 85p

- Terminator armour, chainfist, stormshield

4 Wolfguard 87p

- 3x Combi-melta

Droppod 35p

#### TROOPS

10+1 Greyhunters 228p (1 IASL)

- 2x plasmagun, wolfstandard, Mark of wulfen

- Wolfguard, c-plasma, meltabomb, claw

10+1 Greyhunters 228p (1 IASL)

- 2x plasmagun, wolfstandard, Mark of wulfen

- Wolfguard, c-plasma, meltabomb, claw

5+1 Bloodclaw 138p

- Wolfguard, terminator armour, cyclone

5+1 Bloodclaw 138p

- Wolfguard, terminator armour, cyclone

#### HEAVY

6+1 Longfangs 173p (3 IASL)

- 5x Missilelauncher

- Wolfguard, terminator armour

6+1 Longfangs 173p (3 IASL)

- 5x Missilelauncher

- Wolfguard, terminator armour

12 IASL av 12 tillåtna

Totalt 1500p

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#### Space Marines (Komp: 8)

Ironhands 1500

Jan Svensson

HQ:

Space Marine Captain in Power Armour (1#, 155 pts)

Combi-Plasmagun,Artificer Armour,Relic Blade

-----  
Elite:

Dreadnought - 115 pts

Assault Cannon

Drop Pod - 35 pts

Dreadnought - 115 pts

Assault Cannon

Drop Pod - 35 pts

Dreadnought - 125 Pts

2x Twin-Linked Autocannon

-----  
Tactical Squad - 215 pts  
Plasma gun , Multi melta  
Sergeant:Combi-Meltagun,Power Fist  
Drop Pod - 35 pts

Tactical Squad - 205 pts  
Plasma gun,Lascannon  
Sergeant:Combi Plasma , Meltabomb  
Razorback Lascannon/TL Plasmagun - 75 pts

Scout Squad - 85 pts  
Missile Launcher, 4x Sniper rifle

Scout Squad - 85 pts  
Heavy Bolter, 4x Sniper rifle

-----  
Fast Attack:  
Attack Bike Squad (3#, 120 pts)  
Heavy Bolter

Attack Bike Squad (1#, 50 pts)  
Multi-melta

Attack Bike Squad (1#, 50 pts)  
Multi-melta

-----  
1 Dred 2 autocannon = 1  
5 Attack bikes = 5  
1 5 eller mer fordon = 2  
Totalt : 8

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**Orks** (Komp: 0)

HQ:  
Mega-armoured Warboss (1#, 115 pts)  
Stikkbombs, Bosspole, Cybork Body, Power Klaw, Twin Linked Shoota

Big Mek (1#, 103 pts)  
Meks Tools, Ammo Runt, Bosspole, Choppa, Shokk Attack Gun

-----  
Elite:  
Tankbustas (6#, 90 pts)

Lootas (7#, 105 pts)

Lootas (7#, 105 pts)

-----  
Troops:  
Meganobz (4#, 165 pts)  
Shoota/Skorcha Kombi-weapon  
Trukk (1, 40 pts)  
Red Paint Job,Big Shoota

Boyz (15#, 110 pts)  
Shoota, Big Shoota x1  
Nob  
Slugga, Big Choppa

Boyz (15#, 110 pts)  
Shoota, Big Shoota x1  
Nob  
Slugga, Big Choppa

Boyz (15#, 130 pts)  
Shoota, Big Shoota x1  
Nob  
Slugga, Power Klav

Gretchin (11#, 40 pts)  
Runtherd

Deff Dread (1#, 85 pts)  
Dreadnought CCW x2, Big Shoota x2

-----  
Fast Attack:  
Warbuggies (3#, 90 pts)  
Twin Linked Big Shoota x3

Warbuggies (2#, 70 pts)  
Twin Linked Rokkit Launchax2

-----  
Heavy Support:  
Big Gunz (9#, 60 pts)  
Kannons  
6 Gretchin

Big Gunz (9#, 81 pts)  
Lobba, Ammo Runt x2  
6 Gretchin

-----  
2x Warbuggys = 4  
2x Big guns = 4  
2x Lootas = 6  
1x meganobbs = 4  
Totalt : 18 av 18 poäng

## **Never Gonna Give You Up**

### **Eldar (Komp: 3)**

HQ

Avatar of Khaine - 155

Eldrad Ulthran - 210

- Warlord

#### **TROOPS**

10x Dire Avengers - 177

- Exarch

- Bladestorm

- Defend

- Shimmershield

- Power Weapon

10x Dire Avengers - 177

- Exarch

- Bladestorm

- Defend

- Shimmershield

- Power Weapon

10x Guardians - 95p

- Scatter Laser

10x Guardians - 95

- Scatter Laser

5x Rangers - 95

#### **HEAVY SUPPORT**

Wraithlord - 155

- Bright Lance

- Eldar Missile Launcher

Wraithlord - 155

- Bright Lance

- Eldar Missile Launcher

3x Warwalkers - 180

- Scatter Laser x6

1494p

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### **Necrons (Komp: 11)**

Nemesor Zahndrekh - 185

Warlord

Catacomb Command Barge - 80

Gauss cannon

Vargard Obyron - 160

Illuminor Szeras - 100

#### ELITES

Lychguards [6+1] - 270+80

Dispersion shields & Hyperphase swords

Necron Lord: Hyperphase sword, Resurrection orb, Mindshackle scarabs

#### TROOPS

Necron Warriors [20+1] - 260+75

Necron Lord: Voidblade, Resurrection orb

Necron Immortals [5+1] - 85+55

Cryptek: Eldritch lance, Solar pulse

Tesla carbines

Necron Warriors [5+1] - 65+25

Cryptek: Voltaic staff

#### FAST ATTACK

Canoptek Scarabs [4] - 60

---

### **Sisters of Battle** (Komp: 0)

HQ

Saint Celastine 115

#### FAST ATTACK

10x Seraphim 155

- Eviscerator 25

- Hand flamer 20

- Hand flamer 20

#### TROOPS

10x Battle Sister 125

- Melta 10

- Heavy bolter 5

10x Battle Sister 125

- Flamer 5

- Heavy flamer 20

- Rhino 35

- Dozerblade 5

10x Battle Sister 125

- Melta 10

- Melta 10

- Rhino 35

- Dozerblade 5
- Search light 1

10x Battle Sister 125

- Melta 10
- Flamer 5
- Rhino 35
- Dozerblade 5
- Search light 1

#### HEAVY SUPPORT

Exorcist 135

- Storm bolter 10
- Hunter killer 10
- Search light 1

Exorcist 135

- Storm bolter 10
- Hunter killer 10
- Search light 1

Exorcist 135

- Storm bolter 10
- Hunter killer 10
- Search light 1

Total: 1500pts

### **Space Marines** (Komp: 9)

#### HQ

Librarian - 140p

- Terminator Armour
- Storm Shield
- Rulebook Powers
- Warlord

#### ELITES

1x Dreadnought - 125p

- Autocannon x2

10x Sternguards - 315p

- Combi-Flamers x3
- Combi-Meltas x3
- Drop Pod

#### TROOPS

10x Tactical Marines - 190p

- Missile Launcher
- Plasma gun
- Sgt with Combi-Plasma

10x Tactical Marines - 190p

- Missile Launcher
- Plasma gun
- Sgt with Combi-Plasma

10x Scouts - 200p

- Sniper Rifles
- Telion
- Heavy Bolter

#### HEAVY SUPPORT

1x Thunderfire Cannon - 100p

1x Predator - 120p

- Autocannon
- Lascannon Sponsons

1x Predator - 120p

- Autocannon
- Lascannon Sponsons

Total: 1500

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## Nosarna

### Blood Angels (Komp: 11)

HQ (100pts)

- Librarian (100pts)

Rulebook spells

Elites (510pts) (8 komp)

- Sanguinary Priests (50pts)

- Terminator Squad (460pts)

2\*Cyclone Missile Launcher

Troops (470pts)

- Scout Squad (80pts)

Melta Bombs (5pts)

- Tactical Squad (195pts)

Lascannon, Plasmagun, Melta Bombs

- Tactical Squad (195pts)

Lascannon, Plasmagun, Melta Bombs

Heavy Support (418pts) (3 komp)

- Predator (136pts)

Autocannon, Lascannons, Searchlight

- Predator (136pts)

Autocannon, Lascannons, Searchlight

- Vindicator (146pts)

Searchlight

**Chaos Space Marines (Komp: 12)**

+ HQ + (160pts)

\* Chaos Lord (160pts)

(Champion of Chaos, Fearless, Independent Character)

Gift of mutation (10pts), Mark of Khorne (10pts), Sigil of corruption (25pts), The Black  
Mace (45pts), Veterans of the Long War (5pts)

\* Power Armour

Bolt Pistol, Close Combat Weapon

\* Chaos Space Marines (127pts)

7x Chaos Space Marine (91pts), Meltagun (10pts)

\* Aspiring Champion (26pts)

(Champion of Chaos)

Bolt Pistol, Close Combat Weapon, Combi-bolter (3pts)

\* Chaos Space Marines (114pts)

6x Chaos Space Marine (78pts), Meltagun (10pts)

\* Aspiring Champion (26pts)

(Champion of Chaos)

Bolt Pistol, Close Combat Weapon, Combi-bolter (3pts)

\* Chaos Space Marines (236pts)

8x Chaos Space Marine (104pts), Icon of vengeance (25pts), Mark of Nurgle (27pts),  
Meltagun (10pts), Veteran of the long war (9pts)

\* Aspiring Champion (26pts)

(Champion of Chaos)

Bolt Pistol, Close Combat Weapon, Combi-bolter (3pts)

\* Chaos Rhino (35pts)

(Repair)

Combi-bolter, Searchlight, Smoke launchers

\* Khorne Berzerkers (Troops) (173pts)

(Fearless, Furious Charge, Mark of Khorne)

Icon of Wrath (15pts), 6x Khorne Berzerker (114pts)

\* Berzerker Champion (44pts)

Bolt Pistol, Power Weapon (15pts)

\* Helderake (170pts)

\* Helderake (170pts)

\* Forgefiend (175pts) Hades Autocannon

Forgefiend (175pts)

**Necrons (Komp: 17)**

-HQ-

(Warlord)

Overlord - 2+ save, ms, warscythe, royal court 1\* 205p

Overlord - 2+ save, ms, warscythe, royal court 2\* 205p

\*Royal court 1

3x Stormtek, voltaic staff

\*Royal court 2

3x Stormtek, voltaic staff

-TROOPS-

Warriors x5

Night scythe 165p

Warriors x5

Night scythe 165p

Warriors x5 65p

Warriors x5 65p

FAST ATTACK

Wraiths x6 210p

Wraiths x6 210p

Wraiths x6 210p

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**Grey Knights (Komp: 13)**

HQ:

Grandmaster: Psycannon, sword, orbital bombardment 270pts (Warlord)

Inquisitor Malleus: Psyker (rulebook spells), terminator armor, Psycannon, hammer, 3 skulls 119pts

10 Grey Knight strikesquad, 2 psycannons, Razorback: psybolt, heavy bolter, lampa 271pts

10 Grey Knight strikesquad, 2 psycannons, Razorback: psybolt, heavy bolter, lampa 271pts

5 Grey Knight strikesquad, 1 psycannons, Razorback: psybolt, heavy bolter, lampa 161pts

Dread: assultcannon, auto-cannon, psybolt, lampa 136pts

Dread: assultcannon, auto-cannon, psybolt, lampa 136pts

Dread: assultcannon, auto-cannon, psybolt, lampa 136pts

1500pts

## Nörderi och Dekadens

### Space Marines (Komp: 5)

Forgefather Bob (vulcan) - 190p

7 Assault Terminators, 6 SS/TH - 280p  
Land Rider Crusader, Extra Armour, MM - 250p

Ironclad, Heavy Flamer, 2HK - 165p  
Pod - 35p

10 Tacticals, Flamer, MM, Combi-flamer - 180p  
Pod - 35p

10 Tacticals, Flamer, MM, Combi-Flamer - 180p  
Pod -35p

5 Scouts, 5 Sniper rifle -75p

Attack Bike, MM - 50p

Totalt 1500p

Vulcan -2  
Assault termosar with shields -2  
Land raider -2  
Attack bike -1

---

### Eldar (Komp: 3)

Eldrad 155p (magier från codex)

Avatar 210p

6 Fire dragons 121p  
+ Ex. med Pike och Crack shot

8 Dire Avengers 123p  
+ Ex. med bladestorm

2\*5 Rangers 190p

10 Guardians 110p  
+ Bright lance

10 Guardians 100p  
+ Missile launcher

2\* Wrathlords 310p  
med Brightlance och missile launcher och flamers

3\* War Walkers 180p  
+ 6 Scatter lasers

Totalt: 1499p

Eldrad -8  
Avatar -3  
3 Warwalkers -6  
IASL: 3

---

### **Tau Empire** (Komp: 0)

Shasel - lille chef  
Missile Pod, Plasma Rifle, HW. Multi Tracker,  
Targetting Array, Stimulant Injectors,  
HW-Drone Controller, 2 x Shield Drones  
137p

Body Guard  
Missile Pod, Plasma Rifle, Positional Relay,  
HW. Multi Tracker  
87p

3 x XV-8 Crisis Suits  
3 x missile pods  
3 x TW - flamers  
129p

6 x Fire Warriors  
Devilfish,  
140p

6 x Fire Warriors  
60p

10 x Fire Warriors  
100p

10 x Fire Warriors  
100p

7 x Path Finders  
Devilfish,  
164p

3 XV-88 Broadsides  
3 x ASS  
Team Leader - HW Drone Controller, HW-Target Lock  
Stimulant injector  
2 Shield Drones  
290p

3 XV-88 Broadsides  
3 x Targetting Array  
Team Leader - HW Drone Controller, HW-Target Lock  
Stimulant injector

2 Shield Drones  
290p

1499p

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### **Tyranids (Komp: 0)**

Swarmlord 4 regelboksmagier, 2 livvakter med piskor (Warlord)  
280+130 pts

Tyranid Prime, 2 svärd, regeneration, rending  
110 pts

10 Termagaunts  
50 pts

Tervigon, catalyst (troop)  
175 pts

19 stealers med toxin sacs och broodlord med 2 regelboksmagier  
371 pts

2 Carnifex med dubbla devourers.  
380pts

1496 pts

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## **Papa Ds Nemesis**

### **Grey Knights (Komp: 0)**

Ordo malleus Inquisitor

Terminator armour, Deamon Hammer, psycannon, level 1 (Rule book powers), 2 servo skulls 116 (2)

10 Terminators

4 Daemon hammers, 3 swords, 2 Halberds, 2 psycannons, brotherhood banner (Justicar has daemon hammer) 475 (4)

10 Strike squad

2 Psycannons 220 (1)

Rhino

Searchlight 41

5 Strike squad 100 (1)

Rhino

Searchlight 41

Dreadnought

2 Twinlinked autocannon, psybolt ammo, search light 136 (3)

Dreadnought

2 Twinlinked autocannon, psybolt ammo, search light 136 (3)

Dread knight

Teleport, Heavy incinerator 235

---

### **Chaos Space Marines (Komp: 0)**

Chaos Lord (Warlord) 150

Mark of Slaanesh, Bike, Sigil of Corruption, Powerfist.

Daemon Prince 265

Daemon of Tzentch, Wings, Power armour, The Black Mace.

Cultists x10 50

Cultists x10 50

Cultists x10 50

Cultists x10 54

4x Autogun.

Marines x5 75

Marines x5 75

Heldrake 170

Bikes x10 310

Mark of Slaanesh, Icon of Excess, 2x Meltagun, Champ: Powerfist.

Forgefiend 175

Obliterator x1 76  
MoN.

---

**Necrons** (Komp: 0)

HQ (680)  
Necron Overlord: Warscythe, Scarabs Catacomb Command Barge (80) 195 pts  
1x Crypteks: Destruction, Solar Pulse. 55 pts  
3x Crypteks: Destruction. 105 pts  
1x Crypteks: Storm. 25 pts  
Necron Overlord: Warscythe, Scarabs. 115 pts (warlord)  
1x Crypteks: Destruction, Solar Pulse. 55 pts  
3x Crypteks: Destruction. 105 pts  
1x Crypteks: Storm. 25 pts  
Troops (464)  
5x Necron Warriors (65): NightScythe(100) 165 pts  
5x Necron Warriors (65): 65 pts  
5x Necron Warriors (65): 65 pts  
5x Necron Warriors (65): 65 pts  
8x Necron Warriors (65): 104 pts  
Heavy Support (355)  
Annihilation Barge: 90 pts  
Annihilation Barge: 90 pts  
Doom Scythe: 175 pts  
1499pts

---

**Imperial Guard** (Komp: 0)

Company Command mortar, astropath 85 (Warlord)  
Company command 3xplasma 95  
Chimera 55 (-1)

Veterans 3xplasma, Lascannon 135  
Veterans 3xplasma, Harker 170  
Chimera 55 (-1)HB changed to HF

Platoon command 3xmeltag 60  
Platoon autocannon 60  
Platoon autocannon 60  
Heavy weaponsquad 1x autcannon 75  
Platoon command 2xflamer 40  
Platoon autocannon 60  
Platoon Flamer 55

Vendetta hbolter 140 (-4)  
Vendetta hbolter 140 (-4)  
Valkyrie Hbolter Missile pods 140 (-2)

Griffon 75 (-1)

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## Piteå grisar och omskär

### Chaos Space Marines (Komp: 0)

#### HQ

Sorcerer

Eq: Mark of Slaanesh, 2 extra mastery levels, gift of mutation, melta bombs

Pts: 140

#### Elites

3 Terminators

Eq: 3 combi-meltas

Pts: 112

#### Helbrute

Eq: Twin-linked lascannon, missile launcher

Pts: 140

#### Troops

10 Cultists

Eq: Autoguns, shotgun, heavy stubber

Pts: 67

10 Cultists

Eq: Autoguns, shotgun, heavy stubber

Pts: 67

10 Cultists

Eq: Flamer

Pts: 55

10 Cultists

Eq: Flamer

Pts: 55

9 Chaos space marines

Eq: Mark of Khorne, free close combat weapons, icon of wrath, veterans of the long war, power fist

Dedicated transport: Rhino m combi-melta

Pts: 199+45

#### Heavy support

3 Obliterators

Eq: Mark of Nurgle

Pts: 228

#### Land raider

Eq: Combi-bolter, daemonic possession

Pts: 250

#### Vindicator

Eq: Combi-bolter, daemonic possession

Pts: 140

Tot: 1498

---

**Imperial Guard** (Komp: 12)

HQ:

Company Command Squad: 2 Plasma Guns 80pts  
Chimera 55pts -1

Troops:

Platoon Command Squad: 3 Meltaguns 60pts  
Chimera 55pts -1

Infantry Squad: Autocannon 60pts

Infantry Squad: Autocannon 60pts

Platoon Command Squad 30pts

Infantry Squad: Autocannon 60pts

Infantry Squad: Autocannon 60pts

Fast Attack:

Vendetta Gunship 130pts -4

Heavy Support:

Leman Russ Demolisher: Hull Lascannon 180pts -1

2 Leman Russ Battle Tanks: Hull Lascannons 330pts -2

2 Leman Russ Exterminators: Sponson Heavy Bolters 340pts -2

mer än 6 fordon: -1

12/13 Points

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**Blood Angels** (Komp: 11)

HQ

Librarian 100

-Shield of Sanguinius, Fear of darkness, Force Maul

TROOPS

Tactical Marines (10) 210

-Power Axe, plasmagun, LasCannon, meltaboms

Assault marines (5) 135

-Power Fist, meltagun

-Razorback m Lascannon-twin-linked plasmaguns, SearchLight 56 -1

Assault marines (5) 135

-Power Fist, meltagun

-Razorback m Lascannon-twin-linked plasmaguns, SearchLight 56 -1

Assault marines (5) 135

-Jumppacks, Power Fist, meltagun

**FAST ATTACK**

Baal Predator 146 -1

-HB-sponsons, Assault Cannon, SearchLight

Baal Predator 146 -1

-HB-sponsons, Assault Cannon, SearchLight

Attackbikes (2) 100 -2

-Multi Melta

**HEAVY SUPPORT**

Predator 136 -1

-Autocannon, Lascannon sponsons, SearchLight

Vindicator 145 -1

Vehicles = 6 -3

11/13 points

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**Orks (Komp: 0)**

Warboss: Mega Armour, Cybork Body, Bosspole 115pts

15 Lootas 225pts

8 Nobz: 1 Painboy, 1 Powerklaw/Waaagh! Banner/Bosspole, 1 Powerklaw, 3 Big Choppas,  
7 eavy Armour, 8 Cybork Body 350pts

Battlewagon: 2 Big Shootas, Armour Plates, Boarding Plank, Grot Riggers 125pts

30 Shoota Boyz: 3 Big Shootas, Nob: Powerklaw, Bosspole, eavy Armour 240pts

30 Shoota Boyz: 3 Big Shootas, Nob: Powerklaw, Bosspole, eavy Armour 240pts

10 Gretchin, 1 Runtherd 40pts

3 Meganobs (Troops): 2 Kombi-Skorchas 130pts

Trukk 35pts

14/18 points

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**QL**

**Chaos Space Marines** (Komp: 0)

HQ

Abaddon 265P

Troops

6 Chosens 183P

2 Pair of Lightning Claws

Champ: Power Axe

8 CSM 159P

Boltpistols and cc-weapons, Meltagun

Champ: Combimelta, powerfist

Rhino 35P

8 CSM 162P

Boltpistols and cc-weapons, Plasmagun

Champ: Plasmapistol, Powersword

10 Cultists 63P

Autoguns and cc-weapons, 1 Heavy stubber

Champ: Autopistol and cc-wepon

10 Cultists 57P

Autopistols and cc-weapons, 1 Flamer

Champ: Shotgun and cc-weapon

Fast Attack

Heldrake 170P

Hades autocannon

Heavy Support

Forgefiend 175P

Hades autocannons

Land Raider 230P

TOTAL: 1499P

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**Eldar** (Komp: 11)

ELDAR 1500 pts

HQ (225)

Farseer, fortune, 85pts

Farseer, Fortune, Guide, spirit stones, runes of warding, 140pts

ELITE (328)

Wraithguard, 5st, warlock, conceal, singin spear, 218pts

wave serpent, shuriken cannon, underslung shuriken cannon, star engines, 110pts

TROOPS (552)

Dire avengers 8st, Ex, blade storm, avengers catapults, 128pts

Dire avengers 8st, Ex, blade storm, shimmershield power weapon, 138pts

Guardians, 10st, EML, 108pts

Jetbikes, 3st, 66pts

Pathfinders, 5st, 120pts

HEAVY SUPPORT (395)

War walkers, 3st, scatterlasers, 180pts

Fire prism, 115pts

Wraithlord, wraithsword, 100pt

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**Dark Eldar** (Komp: 5)

Urien Rakarth 190

Grotesques 130

-3x Grotesques, Styrka 6, Aberration,  
Raider 65

-Enhanced Aethersails

Kabalite Warriors 60

-5x Warriors, Blaster

Venom 65

-Splinter Cannon

Kabalite Warriors 60

-5x Warriors, Blaster

Venom 65

-Splinter Cannon

Wracks (Troops) 90

8x Wracks, Acothyst

Raider 60

Wracks (Troops) 90  
-8x Wracks, Acothyst  
Raider 60

Wyches 124  
-7x Wyches, 7x Haywire grenades, Hekatrix, Agoniser, PGL  
Raider 85  
-Flickerfield, Grisly Trophies, Nightshield

Wyches 124  
-7x Wyches, 7x Haywire grenades, Hekatrix, Agoniser, PGL  
Raider 85  
-Flickerfield, Grisly Trophies, Nightshield

Beast Masters 144  
-2x Beastmaster  
-10x Khymeras

### **Space Marines (Komp: 8)**

HQ  
Vulkan 190

elite  
5 sternguard 160  
-4 combimelta ,Lightning claw  
droppod 35

5 sternguard 165  
-5 combiflamer, Lightning claw  
droppod 35

Troops  
10 scouter 170  
sniper rifle ,camocloaks

10 Tactical 185  
Multimelta, Meltagun, Combimelta  
Droppod 35

10 Tactical 185  
Multimelta, Meltagun, Combimelta

Droppod 35

fast  
10 Assaultsquad 225  
2 Flamer, Powerwepon  
Droppd 0

Landspeeder 80  
Multimelta Multimelta

## **Roffes Arme**

### **Tyrannids (Komp: 0)**

Tyrannids:

HQ:

1 Hive Tyrant, 235 pts (2 IASL)  
TL Devourer + Heavy Venom Cannon + Old Adversary  
-Paroxysm -Leech Essence

Elite:

3 Zoanthrope Brood, 180 pts (3 IASL)

Troops:

6st Tyranid Warrior Brood 255 pts  
5 Warrior + Deathspitter  
1 Warrior+ Venom cannon  
1 Mycetic Spore, 40 pts

6st Tyranid Warrior Brood 190 pts  
5 Warrior Brood  
1 Tyranid Warrior+ venom cannon

10 Genestealer 140 pts

11 Termagant Brood, 55 pts

10 Hormagaunt Brood, 60 pts

Heavy Support:

1 Carnifex, 195 pts  
TL Devourer + Frag Spines

1 Carnifex, 190 pts  
Heavy Venom Cannon+ Frag Spines 5

Total 1500pts (5 IASL)

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### **Imperial Guard (Komp: 0)**

HQ

Company Command Squad, Power sword, Lascannon, Plasma gun 95  
Chimera 55 (1 IASL)

Elites

Ogryn Squad, 4 Ogryns 1 Bone head 210  
Chimera 55 (1 IASL)

Infantry

Veteran Squad, 3 Melta 100  
Chimera 55 (1 IASL)

Command Squad 30  
Infantry Squad, Flamer 55 (1 IASL)  
Commisar, Power axe 45 (1 IASL)  
Infantry Squad, Flamer 55 (1 IASL)  
Infantry Squad, Flamer 55 (1 IASL)  
Infantry Squad, Flamer 55 (1 IASL)  
Chimera 55 (1 IASL)

Fast  
2 Scout Sentinel, 2 Missile launcher 90

Heavy  
Leman Russ, 3 Heavy bolter 170 (1 IASL)  
Leman Russ, 1 Heavy bolter 150 (1 IASL)  
Leman Russ Exterminator, 3 Heavy bolter 170 (1 IASL)

Totalt 1500

More than 6 vehicles (1 IASL)  
13/13 IASL

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### **Space Wolves** (Komp: 0)

Hq  
Rune Priest 100p (3)  
-living Lightning  
- jaws of the World Wolf

Elites  
Dreadnought 105

Dreadnought 105

Dreadnought 145  
-twin-liked lascannon  
-missile launcher

Trops  
10 Gray Hunters pack 190 (1)  
-2 melta gun  
-Rhino

10 Gray Hunters pack 190 (1)  
-2 melta gun  
-Rhino

5 Gray Hunters pack 150 (1)  
-razorback  
-lascannon and twin-liked plasma gun

5 Blood Claws pack 150  
-razorback

-lascannon and twin-linked plasma gun

5 Blood Claws pack 110

-Rhino (HQ)

Heavy Support

1 Squad Leader

5 Long Fangs pack 170 (3)

-3 missile launcher

-2 lascannon

Whirlwind 85 (1)

Mer än 5 fordon (2)

Totalt 1500p (12)

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### **Chaos Daemons** (Komp: 0)

Demoner (14 Iasl):

HQ:

Bloodthirster (1#, 260 pts)

Great Unclean One (1#, 170 pts)

Noxious Touch; DG: Instrument of Chaos

Elite:

Flamers of Tzeentch (6#, 143 pts)

Pyrocaster

Troops:

Plaguebearers of Nurgle (10#, 175 pts)

icon

Plaguebearers of Nurgle (9#, 160 pts)

icon

Plaguebearers of Nurgle (7#, 105 pts)

Pink Horrors of Tzeentch (8#, 151 pts)

The Changeling, 1 bolt

Fast Attack: Screammers of Tzeentch (7#, 175 pts)

Heavy Support:

Soul Grinder of Chaos (1#, 160 pts)

2x Dreadnought CCW; rW: Harvester; rW: Mawcannon

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## **Roffes ruffar**

### **Blood Angels (Komp: 0)**

HQ

Librarian. 145  
Terminator  
Storm shield  
Regelbokens Powers

### **ELITES**

Sanguinary priest. 50. (2iasl)

10 terminators 465. (6iasl)  
2 Cyclon missile launcher  
Chain fist

### **TROOPS**

5 Assault marines 110  
Meltagun

Razorback 21 (1iasl)  
Heavy bolter  
Search light

5 Assault marines 110  
Meltagun

Razorback 56 (1iasl)  
Las/plasma  
Search light

10 Tactical marines 200  
Missile launcher  
Meltagun  
Power fist

Rhino 51  
Search light

### **FAST**

Attack bike 50 (1iasl)  
Multi melta

### **HEAVY SUPPORT**

Dreadnought 121 (1iasl)  
2 tl autocannons  
Search light

Dreadnought 121 (1iasl)  
2tl autocannons  
Search light

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### **Grey Knights (Komp: 0)**

Grey Knights

HQ:

Malleus Inquisitor in Terminator Armour 110 pts (2 IASL)  
Psycannon + Psyker (1xDivination)

Malleus Inquisitor in Terminator Armour (Warlord) 80 pts  
Psycannon,

Troops:

10st Terminators 475 pts (4 IASL)  
Justicar with Master crafted halberd  
2st w hammer, 5 st w halberd, Psybolt Ammo, 2x Psycannon

6st Terminators 285 pts (2 IASL)  
Psybolt Ammo  
Justicar w Master crafted halberd  
3 st w Halberds  
1 st Terminator w psy cannon & halberd  
1st w hammer

5st Strike Squad 120pts (Rhino) (1 IASL)  
1 psy cannon, justicar w master crafted halberd

Fast Attack:

Stormraven Gunship 235 pts (5 IASL)  
Hurricane Bolters

Heavy Support:

5st Purgation Squad 148 pts  
2x Psycannon, justicar w master crafted halberd.

Transport:

Rhino 45pts  
Dozer blades

Total 1498pts (14 IASL)

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### **Space Marines (Komp: 0)**

1500 Pts Space Marines

HQ:

Chappe i Terminator armour 130

Elite:

10 Terminators 460 pts (4 IASL)

+ 2 Cyclone Missile Launchers

Elite:

Dreadnought 105 pts  
multi melta

Troops:

10st Tactical Squad 180 pts  
Missile launcher + Plasma gun

1 Rhino, 35 pts

5st Tactical Squad 90 pts

Razorback w t-l h bolter 40

10st Tactical squad 170  
missile launcher o flamer

Rhino 35

Stormtalon 155pts (3IASL)  
+skyhammer missile launcher.

Thunderire cannon 100pts

Total 1500pts (7 IASL)

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### **Chaos Space Marines** (Komp: 0)

HQ: IASL

Typhus (warlord) 230 -2

Sorc 60 110

Terminator armor 25

MoN 15

Gift of Mutation 10

Chaos Terminators 95 458

7 Power weapon(2sword, 3 axe, 2 maul)

7 terminators 217

2 Reaper autocannon 50

10 MoN 60

1 Chain Fist 12

2 Power fist 14

Champion Gift of mutation 10

Troops

Plague Zombies 50 -1

Plague Zombies 50

Plague Zombies 50

Plague Zombies 50

Plague marines 120 235 -2

2 extra 48  
Plasma 15  
Melta 10  
VotLW 7  
Rhino 35

Heavy:  
Obliterators x 2 140 -2

Havocs 75 125 -2  
2 x ML 30  
2 x Flakk 20

Tot: 1498 Iasl - 9 / 12

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## **RTs Senior citizens**

### **Necrons** (Komp: 15)

Lord w 2+ Scythe 115  
Lord w 2+ Scythe, Orb 145  
(Warlord)

3 Cryptek Voltiac Staff 75  
3 Cryptek Voltiac Staff 75

8 Immortals w Gauss 136  
5 Immortals w Gauss 85  
1 Night Scythe 100  
5 Immortals w Gauss 85  
1 Night Scythe 100  
5 Immortals w Gauss 85  
1 Night Scythe 100

6 Wraiths, 1 x pistol 215  
3 Heavy destroyers 180

1496p

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### **Space Wolves** (Komp: 12)

Rune priest w Runic armour, Rulebook spells, 120p

6 Wolfguards 238p  
1. Terminator armour, w Stormshield & Thunderhammer  
2. Terminator armour w Poweraxe & Stormbolter & Cyclone  
3. Terminator armour w Powerfist & stormbolter  
4-6. Powerarmour, Combi-melta  
Drop Pod 35p

10 Greyhunters w Wolf standard, 2 plasmaguns, Mark of Wolven 185p  
10 Greyhunters w Wolf standard, 2 plasmaguns, Mark of Wolven 185p  
10 Greyhunters w Wolf standard, 2 plasmaguns 170p  
Rhino 35p  
5 Blood claws, Flamer 75p  
1 Razorback w Las, Twinplas 75p  
5 Blood claws, Flamer 75p  
1 Razorback w Las, Twinplas 75p

5 Longfangs w 4 Missile launcher 115p  
5 Longfangs w 4 Missile launcher 115p

Total 1498

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### **Grey Knights** (Komp: 14)

Ordo Malleus Inquisitor w Terminator armour, Demonhammer, Psycannon, Psyker lvl 1,  
(Communion) 110p

Ordo Malleus Inquisitor w Powerarmour, Psyker lvl 1(Hammerhand) Bolt pistol, Force sword 63p

Henchmen Warband, w 6 death cult (Powersword&Poweraxe) & 5 crusaiders(Poweraxe & Stormshield) 165p

10 Strikesquad w 2 Psycannon 220p

10 Strikesquad w 2 Psycannon 220p

Purgation squad w 1 demonhammer & 4 incinerators 105p

Purgation squad w 1 demonhammer & 4 incinerators 105p

Stormraven w TL MM, TL Assaultcannon, Hurricane bolters, Psybolt ammo, Search lights 256

Stormraven w TL MM, TL Assaultcannon, Hurricane bolters, Psybolt ammo, Search lights 256

1500p

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### **Space Marines** (Komp: 8)

Captain w Bike, Thunderhammer, Artificer armour 180p

10 Terminators w 2 cyclones 460p

10 tacticals w Lascannon, Plasmagun 190p

10 Tacticals w Plasmacannon, Melta, Meltabomb 185

1 Rhino 35p

8 Bikes w 2 Plasma, Meltabomb & 1 Attackbike w MM 300p

3 Attackbikes w MM 150p

1500p

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## **Skrapet**

### **Black Templars** (Komp: 0)

1 emperors champ accept any challenge... 140

1 marshal thunder hammer, art. armour , 180 (1 IASL)  
storm shield, melta bombs, bike

9 initiates bp+ccw, power fist, melta, frags 178  
1 rhino dozer blades 40

5 initiates bolters, lascannon, plasmagun 101

5 initiates bolters, plasmacannon, plasmagun 106

5 initiates bolters, lascannon, plasmagun 101

3 bikes 3 plasmaguns 114

5 terminators 2 cyclon, 1 chainfist, tank hunters 270 (3 IASL)

5 terminators 2 cyclon, 1 chainfist, tank hunters 270 (3 IASL)

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### **Eldar** (Komp: 17)

Avatar 155  
Eldrad 210

3 Jetbikes; Shuriken cannon 76  
10 Guardians; Starcannon 105  
10 Guardians; Starcannon 105  
5 Pathfinders 120  
5 Dire Avengers 60

Vyper; Scatter laser, Shuriken cannon 70  
5 Warp spiders; Exarch, extra spinner, surprise assault 137

Wraithlord; Bright lance, Wraithsword 140  
2 War walkers; 4 Eldar missile launcher 140  
Falcon; Eldar missile launcher, Spirit stone, Holo-field 180  
1498

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### **Imperial Guard** (Komp: 0)

Coy HQ  
+missile launcher, sniper rifle +master of ordnance 100

Inf plt  
Hqsq

+bolter +flamer, grenade launcher, 2 Plasma gun 107  
Sq 1  
+boltpistol +Flamer 57  
Sq 2  
+boltpistol +flamer, missile launcher 72  
Hwsq  
+2 missile launcher, 1 laz 95

Storm Trooper Sq  
+4 troopers, 2 plasma gun, power weapon 189  
+Chimera +dozer blade, H flamer 65  
Storm Trooper Sq  
+4 troopers, plasma gun, meltagun, plasmapistol 184

Hydra Flak Tank Btr.  
2x Hydros 150

Hellhound  
+Extra armour 145

Leman Russ  
+sponso HB 170

Vet sq  
+3 meltaguns 100  
+Chimera +h Stubber 65

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### **Tyranids** (Komp: 12)

= HQ =

Hive Tyrant, Wings, Regeneration, 2xTL Devourers, BRB psychic powers, Warlord (280p, 3 IASL)

Hive Tyrant, Wings, Hive Commander, Regeneration, 2xTL Devourers, BRB psychic powers (305p, 3 IASL)

= Elites =

9x Ymgarl Genestealers (207p)

= Troops =

10x Termagant (50p)

10x Termagant (50p)

Tervigon, Toxin Sacs, Adrenal Glands, Cluster Spines, Crushing Claws, 3xBRB psychic powers (235p, 3 IASL)

Tervigon, Toxin Sacs, Adrenal Glands, Cluster Spines, Catalyst (195p, 3 IASL)

= Fast Attack =

22x Gargoyles, Toxin Sacs, Adrenal Glands, (176p)

Tot: 1498p (12/12 IASL)

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## Skäggmaffian

### Necrons (Komp: 16)

Destroyer Lord - 160 pts  
Mindshackle Scarab, Sempiternal Weave, Warscythe

6 Wraith - 240 pts - 3 komp  
3 Whip Coils

10 Immortals - 170 pts  
Tesla

10 Immortals - 170 pts  
Gauss

10 Warriors - 130 pts

10 Warriors - 130 pts

10 Warriors - 130 pts  
Nightscythe - 100 pts - 4 komp

Annihilation Barge - 90 pts - 3 komp

Annihilation Barge - 90 pts - 3 komp

Annihilation Barge - 90 pts - 3 komp

1500 pts  
16/17 komp

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## Chaos Space Marines (Komp: 12)

Typhus - 230 pts - 2 komp

10 Terminators - 465 pts  
2 Reaper Autocannons, 1 Chainfist, 3 Powerfist, 3 Poweraxe, 3 Powermaul, Gift of Mutation

10 Plauge Zombies - 50 pts - 1 komp

10 Plauge Zombies - 50 pts

10 Plauge Zombies - 50 pts

10 Cultists - 75 pts  
Mark of Nurgle, Flamer

5 Spawns - 180 - 2 komp  
Mark of Nurgle

Helldrake - 170 - 4 komp  
Baleflamer

2 Obliterators - 152 - 2 komp  
Mark of Nurgle

Obliterator - 76 - 1 komp  
Mark of Nurgle

1499 pts  
12/12 komp

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**Blood Angels** (Komp: 13)

Librarian (Regelbokens powers) - 100 pts

Sanguinary Priest - 50 pts - 2 komp

10 Terminators (Cyclone, Chainfist) - 465 pts - 6 komp

10 Tactical Marines - 195 pts  
missile launcher, plasmagun, combiplasma, melta bombs  
Razorback - 55 pts - 1 komp

9 Assaultmarines - 202 pts  
flamer, powersword

Attackbike - 40 pts - 1 komp

Attackbike - 40 pts - 1 komp

Dreadnought - 121 pts - 1 komp  
2 Autocannons, searchlight

Dreadnought - 121 pts - 1 komp  
2 Autocannons, searchlight

Dreadnought - 121 pts  
Autocannon, DCCW, searchlight

1500 pts 13/13 komp

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**Space Marines** (Komp: 10)

Captain - 190 pts  
Bike, Powerfist, Artificer armor, Stormshield

Comandsquad - 265  
Bikes, 2 Storm Shields, 2 Power Axes, Apothecary

Bike Squad - 200 pts - 1 komp  
4 Bikes, 2 Plasma Guns, Melta Bombs + Multi Melta Attack Bike

Bike Squad - 200 pts - 1 komp  
4 Bikes, 2 Plasma Guns, Melta Bombs + Multi Melta Attack Bike

Bike Squad - 200 pts - 1 komp  
4 Bikes, 2 Plasma Guns, Melta Bombs + Multi Melta Attack Bike

5 Scouts - 90 pts  
cammocloaks, snipers  
Storm talon - 155 - 3 komp  
Assault Cannon, Sky Hammer Missile Launcher

2 Attackbikes - 100 pts - 2 komp

2 Attackbikes - 100 pts - 2 komp

1500 pts  
10/12 komp

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## The Lance Armstrongs

### Blood Angels (Komp: 13)

Ba 1500 pts.

#### HQ

Librarian 100 - 145

Terminator armour w. Storm shield 45

Warlord

Rulebook Powers

#### Elite

-

#### Troops

10 Assault Marines 190 - 255

2 Plasmaguns 30

Srg. w. Power Axe, Storm shield 35

Droppod 0

5 Assault Marines 100 - 115

Rhino 15

5 Assault Marines 100 - 325

Land Raider 215 - (-3)

Multi Melta 10

#### Fast Attack

Land Speeder 50 - 80

2 Multi Melta 30

Land Speeder 50 - 80

2 Multi Melta 30

#### Heavy

Storm Raven Gunship 200 - 200 (-5)

Twin Linked Lascannon 0

Twin Linked Multi melta 0

Vindicator 145 - 150 (-1)

Dozer blade 5

Vindicator 145 - 150 (-1)

Dozer blade 5

9 Vehicles (-3)

**Space Marines** (Komp: 11)

SM 1500pts

HQ;

Captain 100

Bike 35

Power fist 25

Storm shield 15

Warlord

Elite;

Drednaught 105 (-1)

2x TL-autocannons 20

Troops;

Tactical squad (10st) 170

Melta 5

ML 0

Razorback 40

Tactical squad (10st) 170

Melta 5

ML 0

Razorback 40

Bikesquad 235

5 bikers

1 MM attack bike (-1)

2x Melta

Fast attack;

Stormtalon 155 (-3)

Typhoon

Stormtalon 155 (-3)

Typhoon

Heavy support;

Thunderfire cannon 100

Vindicator 125 (-1)

Siege shield

Fordon (-2)

**Grey Knights (Komp: 13)**

Gk 1500pts

HQ:

Ordo Malleus inq 25

Power Armour 8

Warlord

Elites

-

Troops

Grey Knight strike squad (-1)

10 Knights 200

2 psycannons 20

Psybolt ammo 20

Grey Knight strike squad (-1)

10 Knights 200

2 psycannons 20

Psybolt ammo 20

Grey Knight strike squad (-1)

10 Knights 200

2 psycannons 20

Psybolt ammo 20

Grey Knight terminator squad (-4)

10 Terminators 400

2 psycannons 50

Psybolt ammo 20

2 Hammer -

6 Halberds -

4 Sword -

Fast Attack

-

Heavy support

Drednought 115 (-3)

2 Twin linked autocannons 15

Psybolt ammo 5

Search light 1

Drednought 115 (-3)

2 Twin linked autocannons 15

Psybolt ammo 5

Search light 1

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**Imperial Guard** (Komp: 0)

HQ

CCS 4xPlasmagun, 2xPlasma pistol, Astropath 160  
Chimera 55 (1)

Elite

5 Storm troopers 2xMelta 105  
5 Storm troopers 2xMelta 105  
Marbo 65 (1)

Troops

PCS 2xFlamer 40

IS AC, grl 65

IS AC, grl 65

IS HB, Flamer 65

SWT 3xMelta 65

Veterans 3xMelta, Power weapon 110  
Chimera 55 (1)

Fast

Vendetta HB 140 (4)

Vendetta HB 140 (4)

Heavy

LRBT LasC 165 (1)

LRBT LasC 165 (1)

6 fordon (0)

Komp

13-13=0

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## WH40k30+

### Chaos Daemons (Komp: 10)

1497 pts  
HQ

Herald of Tzeentch (125pts)  
Bolt of Tzeentch, Chariot of Tzeentch, Master of Sorcery ,chaos icon

#### Elites

8x Flamers of Tzeentch (184pts)  
8x Flamers of Tzeentch (184pts)  
8x Flamers of Tzeentch (184pts)

#### Troops

5xHorrors of Tzeentch (95pts)  
Bolt of Tzeentch  
5xHorrors of Tzeentch (95pts)  
Bolt of Tzeentch  
5xHorrors of Tzeentch (95pts)  
Bolt of Tzeentch  
5xHorrors of Tzeentch (95pts)  
Bolt of Tzeentch  
5xHorrors of Tzeentch (90pts)  
Changeling

#### Fast Attack

7x Screammers of Tzeentch (175pts)  
7x Screammers of Tzeentch (175pts)

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### Eldar (Komp: 20)

ELDAR 1497pts

HQ (210pts)  
Eldrad Ulthran  
(Codex powers, Warlord)

Elite (187pts)

10x Striking Scorpions (187pts)  
+Exarch, Scorpion Chainsword and Scorpion Claw

7x Dire Avengers (84pts)  
7x Dire Avengers (84pts)  
7x Dire Avengers (84pts)

3x Guardian Jetbikes (66pts)

5x Pathfinders (120pts)

Fast Attack (132pts)

5 Swooping Hawks (132pts)  
+Exarch, Skyleap

3x War Walker Squadron (180pts)  
6x Scatter Laser

3x War Walker Squadron (210pts)  
6x Missile Launcher

Wraithlord (140pts)  
Bright Lance, Wraithsword. Flamer. Shuriken catapult

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**Imperial Guard** (Komp: 0)

IG 1500pts

HQ (100pts)

Company Command Squad (100pts)  
4x Grenade Launcher, Officer of the Fleet

Elite (65pts)

Guardsmen Marbo (65pts)

Troops (495pts)

Veteran Squad (170pts)  
3x Plasma, Chimera

Veteran Squad (170pts)  
3x Plasma, Chimera

Veteran Squad (155pts)  
3x Meltagun, Chimera

Fast Attack (130pts)

Vendetta Gunship (130pts)

Heavy Support (710pts)

Leman Russ Executioner (230pts)  
Executioner plasma cannon, Hull mount Heavy Bolter, Sponson Plasma Cannons

Leman Russ Executioner (230pts)  
Executioner plasma cannon, Hull mount Heavy Bolter, Sponson Plasma Cannons

Leman Russ Punisher (250pts)  
Knight Commander Pask, Punisher gatling cannon, Hull mount Heavy Bolter, Sponson Heavy Bolters

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**Orks (Komp: 0)**

ORKS 1499pts

HQ (228pts)

Big Mek (130pts) DA BOSS

Eavy armour, Bosspole, Cybork body, Kustom force field, Power klaw

Big Mek (98pts)

Ammo runt, Shokk attack gun

Elite (450pts)

15x Lootas (225pts)

15x Lootas (225pts)

Troops (566pts)

10x Gretchin (40pts)

12x Gretchin (46pts)

30x Ork Boyz (240pts)

Shoota, 3x Big shoota

Nob, Bosspole, Power klaw, Eavy armour

30x Ork Boyz (240pts)

Shoota, 3x Big shoota

Nob, Bosspole, Power klaw, Eavy armour

Fast Attack (255pts)

Dakkajet (120pts)

Additional twin-linked supa shoota

3x Deffkoptas (135pts)

Twin-linked rokket launcha

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## Whiskey Dick

Eldar (Komp: 2)

Eldrad 210 (8)  
(Codex trolleri)

Karandras 215  
(Warlord)

5 Fire Dragons 80

Wave Serpent 120 (2)  
Spirit Stones  
T-L Shuriken Cannon  
Shuriken Cannon

8 Harlequins 218 (2)  
6 Harlequin 's Kiss  
Shadowseer  
Troupe Master

5 Rangers 95

10 Guardians 110  
Bright Lance

10 Guardians 95  
Scatter Laser

3 Jetbikes 76  
Shuriken Cannon

3 Jetbikes 76  
Shuriken Cannon

3 War Walkers 200 (6)  
Shuriken Cannon  
Star Cannon  
2 Scatter Laser  
Bright Lance  
Missile Launcher

Total: 1495 (18)

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**Space Marines (Komp: 3)**

Lysanders 200 (4)

9+1 Scouts 185

Sgt

Power Fist

Combi melta

Heavy Bolter

9+1 Scouts 185

Sgt

Power Fist

Combi flamer

Heavy Bolter

4+1 Scouts 85

Sgt

Snipers

Missilkastare

4+1 Terminators 235

Sgt

Cyclone

Chain fist

Dread 125 (1)

2 TL-Auto Cannon

Dread 135

TL-Las Cannon

Thunderfire 100

2 Speeders 180 (2)

Heavy Bolter

Cyclone

1 Speeder 70

Heavy Flamer

Multi-Melta

Wehicles (2)

Total: 1500p (9)

**Imperial Guard** (Komp: 0)

Company Command Squad 135

4 Plasma Guns

Fist

Chimera 55 /1

Primaris 70 /1

Marbo 65 /1

Platoon Command Squad 50

4x Flamer

Infantry Squad 60

Autocannon

Infantry Squad 60

Autocannon

Infantry Squad 60

Autocannon

Veteran Squad 100

3 Meltaguns

Valkyrie 140 /2

Heavy Bolters

Rocket Pods

Leman Russ Squad /2

Russ Exterminator 215

Pask

Lascannon

Russ Extermintor 180

Heavy Bolter Sponsons

Heavy Stubber

Hydra Squad 150

2x Hydra

Manticore 160 /4

Total

1500 Poäng

7 Vehicles /1

13/13 IASL-Poäng

**Necrons (Komp: 4)**

Necrons  
Björn Håkansson

HQ

Destroyer Lord 160  
-Mind shackle  
-Sepiternal Weave

TROOPS

6x Crons 78

5x Immortals 85  
-tesla

5x Immortals 85  
-tesla

8x Crons 104  
-Ghost arc 115

FAST

6x Wraits 230  
-2 lash

3x Scarabs 45

5x Tomb blades 100  
-Gauss Blasters

HEAVY

Doom Scythe 175

2x Tomb Spyderys 120  
-2xFabricator claws

Monolith 200

1497 pts  
13/17 IAF

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X of 4

### Blood Angels (Komp: 12)

Choice - Unit - ( Points ) - [ IASL ]

HQ 1 - Mephiston (Codex powers) - ( 250 ) - [ 5 ]

Elite 1 - 1 Sanguinary Priest: Jump Pack, Power Axe - ( 90 ) - [ 2 ]

Elite 2 - 5 Sanguinary Guards: Chapter Banner (2 axes) - ( 230 ) - [ 0 ]

Troop 1 - 9 Assault Marines: Meltagun, Sargeant: Power Axe, meltabomb - ( 202 ) - [ 0 ]

Troop 2 - 8 Assault Marines: Meltagun, Sargeant: Power Axe, meltabomb - ( 184 ) - [ 0 ]

Troop 3 - 10 Tacticals: Missile Launcher, Plasma Gun, Sargeant: Storm Bolter - ( 183 ) - [ 0 ]

Heavy Support 1 - Storm Raven: Twin-linked Multimelta, Twin-linked Assault Cannon, Hurricane Bolter Sponsons, Searchlight - ( 231 ) - [ 5 ]

Heavy Support 2 - 5 Devastators: 4 x Missile Launchers - ( 130 ) - [ 0 ]

1500 12 /13

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### Imperial Guard (Komp: 13)

Choice - Unit - ( Points ) - [ IASL ]

HQ 1 - Company Command Squad: 3 Plasmaguns - ( 95 ) - [ 0 ]

- Chimera: Multi Laser, Heavy Bolter - ( 55 ) - [ 1 ]

Elite 1 - Guardsman Marbo - ( 65 ) - [ 1 ]

Troop 1 - Platoon Command Squad: 3 Meltaguns, Krak Grenades - ( 65 ) - [ 0 ]

- Chimera: Multi Laser, Heavy Bolter - ( 55 ) - [ 1 ]

- Infantry Squad - ( 50 ) - [ 0 ]

- Infantry Squad - ( 50 ) - [ 0 ]

- Heavy Weapon Squad: 3 Autocannons - ( 75 ) - [ 0 ]

Troop 2 - Veteran Squad: 3 plasmaguns - ( 115 ) - [ 0 ]

- Chimera: Multi Laser, Heavy Bolter - ( 55 ) - [ 1 ]

Troop 3 - Veteran Squad: 3 plasmaguns - ( 115 ) - [ 0 ]

- Chimera: Multi Laser, Heavy Bolter - ( 55 ) - [ 1 ]

Fast Attack 1 - Vendetta: 3 Twin-linked Lascannons, 2 Heavy Bolters - ( 140 ) - [ 4 ]

Heavy Support 1 - Leman Russ Exterminator: 3 Heavy Bolters - ( 170 ) - [ 1 ]

Heavy Support 2 - Leman Russ Exterminator: 3 Heavy Bolters - ( 170 ) - [ 1 ]

Heavy Support 3 - Leman Russ Exterminator: 3 Heavy Bolters - ( 170 ) - [ 1 ]

More Than 6 Vehicles - - [ 1 ]

1500 13 /13

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### Space Marines (Komp: 12)

Choice - Unit - ( Points ) - [ IASL ]

HQ 1 - Lysander - ( 200 ) - [ 4 ]

Elite 1 - 8 Assault Terminators: 7 x Thunderhammer & Storm Shield, Sargeant: Pair of Lightning Claws - ( 320 ) - [ 2 ]

Elite 2 - Dreadnought: 2 x Twin-linked Autocannon - ( 125 ) - [ 1 ]

Troop 1 - 10 Tactials: Missile Launcher, Meltagun - ( 175 ) - [ 0 ]

- Razorback: Twin-linked Heavy Bolter - ( 40 ) - [ 0 ]

Troop 2 - 10 Tactials: Missile Launcher, Meltagun - ( 175 ) - [ 0 ]

- Razorback: Twin-linked Heavy Bolter - ( 40 ) - [ 0 ]

Fast Attack 1 - 1 Land Speeder: 2 x Heavy Flamer - ( 60 ) - [ 0 ]

Heavy Support 1 - Vindicator: Siege Shield - ( 125 ) - [ 1 ]

Heavy Support 2 - Predator: Turret mounted Autocannon, 2 Sponson mounted Lascannons - ( 120 ) - [ 1 ]

Heavy Support 3 - Predator: Turret mounted Autocannon, 2 Sponson mounted Lascannons - ( 120 ) - [ 1 ]

More Than 5 Vehicles - - [ 2 ]

1500 12 /12

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### Space Wolves (Komp: 11)

Choice - Unit - ( Points ) - [ IASL ]

HQ 1 - Rune Priest: Force Axe, Living Lightning, Jaws of the World Wolf - ( 100 ) - [ 3 ]

Elite 1 - 5 Wolf Guards (see Troop 1-5) - ( Included in T1-5 ) - [ 0 ]

Troop 1 - 10 Grey hunters: 2 Plasmaguns, Wolf Standard, Wolfguard: Terminator Armour, Combi-Melta, Power Axe - ( 208 ) - [ 1 ]

Troop 2 - 10 Grey hunters: 2 Plasmaguns, Wolf Standard, Wolfguard: Terminator Armour, Combi-Melta, Power Axe - ( 208 ) - [ 1 ]

Troop 3 - 10 Grey hunters: 2 Plasmaguns, Wolf Standard, Wolfguard: Terminator Armour, Combi-Melta, Power Axe - ( 208 ) - [ 1 ]

Troop 4 - 10 Grey hunters: 2 Plasmaguns, Wolf Standard, Wolfguard: Terminator Armour, Combi-Melta, Power Axe - ( 208 ) - [ 1 ]

Troop 5 - 10 Grey hunters: 2 Plasmaguns, Wolf Standard, Wolfguard: Terminator Armour, Combi-Melta, Power Axe - ( 208 ) - [ 1 ]

Heavy Support 1 - Predator: Turret mounted Autocannon, 2 Sponson mounted Lascannons - ( 120 ) - [ 1 ]

Heavy Support 2 - Predator: Turret mounted Autocannon, 2 Sponson mounted Lascannons - ( 120 ) - [ 1 ]

Heavy Support 3 - Predator: Turret mounted Autocannon, 2 Sponson mounted Lascannons - ( 120 ) - [ 1 ]

1500 11 /12

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