Blood Angels #1

Blood Angels 1750

HQ
Sanguinor – 275 (-9)

Elite
Sanguinary Priest – 75 (-13)
Jump Pack

Troops
Tactical Squad – 195 (-5)
Lascannon, Flamer, Vet Sgt Power Weapon
Razorback - 91
Assault Cannon, searchlight

Assault Squad – 220 (-6,5)
Flamer, Vet Sgt Power Fist

Assault Squad (no jump packs) – 240 (-6)
2x Melta Guns, Vet Sgt Thunder Hammer
Rhino , Searchlight - 16

Death Company (10) – 290 (-6)
1 Power Weapon, 1 Infernus Pistol, 2x Thunder Hammers
Drop Pod – 35 (-3)

Heavy Support
Predator – 135 (-7)
Lascannon Sponsons

8 Devastators – 178 (-4)
4x Missile Launchers

1750 Poäng

-1 (one unit of jump assault marines)
-7,5 (1 rhino + 1 razorback)
-1 fordonsminus
Komp = 37

Blood Angels #2

Captain
2x Lightning claws, Jump pack
155 (-2)

Furioso Librarian
Wings of Sanguinus, Fear of the Darkness
175 (-13)

10 Assault marines
Powerfist, 1x meltagun, 1x flamer
230 (-7,5)

10 Assault marines
Powerfist, Infernus pistol, 2x meltaguns
250 (-8,5)

10 Death company
3x power weapon, 1x powerfist, 2x bolters
270 (-7)

Land raider
Multimelta
260 (-16)

5 Assault marines
(no jump packs)
100 (-2)

Razorback
Twin heavy flamer
20 (-3,5)

Predator
Lascannon sponsons
135 (-7)

7 Devastators
3x missile launcher
152 (-3)

(Vehicles -6)

Totalt komp: 30,5

Blood Angels #4

FoC # Unit Wargear Points Komp
HQ 106
1 Librarian Blood Lance, Unleash rage 100 -4
Elite
5 Sanguine Guards 3 x Infernus pistol 230 -1
5 Sanguine Guards 2 x Infernus pistol, 1 x Powerfist 230 -3
1
Furioso
Dreadnaugt Blood talons, Melta, Stormbolter 125 -5
Troops
10 Assault Marines 1 x Melta, 1 x Powerweapon 215 -4
1
Landraider
Redeemer 205 -11
10 Assault Marines 2 x Melta, 1 x Powerweapon 225 -5
1
Landraider
Godhammer 215 -20
7 Death Company 2 x Powerweapon 170 -1
1 Drop Pod 35 -3
-6
1750 42

Blood Angels #6

Captain, Lightning Claw, Combimelta 125 +1

Assault Terminators 7 5Thunderhammer/Stormshield 305 -9

Furioso Dreadnought, Talons, Extra Armour 140 -5

Tactical 10 Missile Launcher, Plasmagun, Powerweapon 195 -2,5

Assault 10 2x meltagun, Powerweapon 225 -6

Assault 5 (removed Jumppack) 100 -2

Razorback, Lascannon/Twinplasmagun, Dozerblade 60 -4

Assault 5 (removed Jumppack) 100 -2

Razorback, Lascannon/Twinplasmagun, Dozerblade 60 -4

Attackbike, Multimelta 50 -3

Landspeeders x2 1xTyphoon 140 -4

Dreadnought 2x Twin Autocannon 120 -3

Devestator 5 4x Missile Launcher 130 -4

Fordon 5 -6

Totalt 1750 -53,5 Komp 52,5

Daemons #1

HQ
Fateweaver, Oracle of Tzeentch / 333pts
(-23)

Bloodthirster, 250
- Unholy Might, 20
- Blessing of the Blood God, 5
/ 275pts
(-10)

Elites
8 x Bloodcrushers of Khorne, 320
- Icon of Chaos, 25
- Fury of Khorne, 10
- Instrument of Chaos, 5
/ 360pts
(-23)

Troops
7 x Plaguebearers of Nurgle /105pts
(-4)

10 x Bloodletters of Khorne, 160
- Icon of Chaos, 25
- Instrument of Chaos, 5
/ 190pts
(-2,5)

10 x Bloodletters of Khorne /160pts
(-1,5)

7 x Pink Horrors of Tzeentch, 119
- The Changeling, 5
- Bolt of Tzeentch, 10
/ 134pts
(-6)

6 x Pink Horrors of Tzeentch, 102
- Bolt of Tzeentch, 10
/ 112pts
(-3)

Fast Attack

5 x Screamers of Tzeentch / 80pts
(-1)
Additional MC/Vehicle: (-1)

2

Army Composition Points: (23+10+23+4+2,5+1,5+6+3+1+1=75) = 113-75= 38
Army Total Cost: (333+275+360+105+190+160+134+112+80) = 1749pts

Daemons #2
HQ

Lord of Change, 280p, -8
Boon of Mutation

Bloodthirster, 275p, -10
Might, Blessing

Elite

8 Bloodcrushers, 360p, -23
Fury, Icon, Instrument

Troops

6 Plaguebearers, 115p, -5
Icon

5 Horrors, 95p, -3
Bolt

5 Horrors, 95p, -3
Bolt

5 Horrors, 95p, -3
Bolt

5 Horrors, 95p, -3
Bolt

Fast

5 Screamers, 80p, -1

5 Screamers, 80p, -1

Heavy

Daemon Prince, 180p, -3
Might, Mark of Tzeentch, Bolt, Gaze

Monstrous Creatures, -2

Komp 48

Chaos Space Marines #1

HQ 1 - Huron - 170 p -3KP

E 1 - 3 Terminators (Reaper autocannon & Combi-plasma) - 120 p -2.5 KP
E 2 - 3 Terminators (Reaper autocannon) - 115 p -2KP
E 3 - 4 Terminators (Heavy flamer, Chain fist & 3 combi-melta) - 155 p -4.5KP

T 1 - 8 Khorn Berzerkers (Skull Champion; Fist) - 208 p -6KP
Rhino (Dozer Blade) - 40 p -3KP
T 2 - 5 Marines (Melta & Glory) - 95 p -2KP
Rhino (Dozer Blade & Havoc lancher) - 55 p -3KP
T 3 - 5 Marines (Melta) - 85 p -2KP
Rhino (Dozer Blade & Havoc lancher) - 55 p -3KP
T 4 - 10 marines (2 flamer, Glory & Asp; PW) - 200 p -2KP
Rhino (Dozer Blade) - 40 p -3KP
T 5 - 10 lesser deamons - 130 p -1KP

HE 1 - Predator (Twin-Linked Laser Cannon) - 105 p -4KP
HE 2 - Predator - 70 p -3KP
HE 3 - Predator (twin-Linked Laser Cannon) - 105 p -4KP
7 bilar: -12KP
Totalt: 1748 p
KOMP: 52KP

Chaos Space Marines #2

HQ1 Daemon Prince 200Pts -5
-Wings
-Mark of Tzeentch
-Warptime
-Bolt of Change

HQ2 Daemon Prince 200Pts -5
-Wings
-Mark of Tzeentch
-Warptime
-Bolt of Change

TR1 Khorne Berzerkers x10 245Pts -7
-Chaos Rhino

TR2 Thousand Sons x8+1 259Pts +1
-Aspiring Sorcerer
-Doombolt
-Meltabomb

TR3 Chaos Space Marines x5 145Pts -6
-Meltagun
-Aspiring Champion
-Combimelta
-Chaos Rhino

TR4 Chaos Space Marines x5 145Pts -6
-Meltagun
-Aspiring Champion
-Combimelta
-Chaos Rhino

HS1 Obliterator Cult x3 225Pts -12

HS2 Obliterator Cult x2 150Pts -10

HS3 Chaos Havocs x6 180Pts -2
-Missile Launcher x4
-Icon of Chaos Glory

Fordon/MC Minus= 6
Total komp= 58 112-58=54
Total Points=1749

Chaos Space Marines #3

HQ
Daemon Prince: 175 pts, -7
Wings, Mark of Nurgle, Warptime

Daemon Prince: 175 pts, -7
Wings, Mark of Nurgle, Warptime

Elites
4 Chaos Terminators: 155 pts, -4,5
Heavy flamer, 3 combi-meltas, chainfist

Troops
10 Chaos Space Marines: 220 pts, -5
Aspiring champion, power fist, Icon of Chaos Glory, 2 meltaguns
Rhino: 35 pts, -3

10 Chaos Space Marines: 185 pts, -1,5
Icon of Chaos Glory, plasma gun, missile launcher

9 Khorne Berzerkers: 229 pts, -6,5
Skull champion, power fist
Rhino: 35 pts, -3

5 Plague Marines: 150 pts, - 4,5
2 meltaguns
Rhino: 45 pts, -3
Combi-melta

Heavy Support
2 Obliterators: 150 pts, -8

Obliterator: 75 pts, -6

5 Chaos Havocs: 135 pts, -1
3 autocannons

Fordon: -6

Total: 1749 pts, 112 - 66 = 46 komp

Chaos Space Marines #4

HQ 1: Chaos Lord 130p / -3
1 Chaos Lord med Daemon Weapon

Elite 1: Chaos Terminator Squad 100p / -2,5
3 Terminators med 2 Combi-Melta
Dedicated Transport: Chaos Land Raider 220p / -12

Troop 1: CSM Squad 220p / -5

10 CSM med 2 Melta, Icon och Powerfist
Dedicated Transport: Rhino 35p / -3

Troop 2: CSM Squad 180p / -4

8 CSM med Melta, Icon och Powerfist
Dedicated Transport: Rhino 35p / -3

Troop 3: CSM Squad 180 / -2

10 CSM med Las Cannon och Icon

Troop 4: Berzerker Squad 234p / -6,5

9 Berzerkers med Icon och Powerfist

HS 1: Havoc Squad 115 / -0
5 Havocs med 2 Auto Cannon

HS 2: Obliterator Squad 150 / -8
2 Obliterators

HS 3: Obliterator Squad 150 / -10
2 Obliterators

Fordonsminus -4

Totalt 1749p
Komp 112 - 63 = 49

Chaos Space Marines #6 – Subjektiv

HQ

1st Kârn the betrayer	165
1st Deamon Prince Gear: Wings, mark of khorn, warptime	165
1st Greater deamon	100

Elites

3st Terminators Gear: Reaper autocannon, chainfist, combi melta	135
3st Terminators Gear: 2 combi melta, 2 chainfist	130
1st Chaos dreadnought	90

Troops

9 Berserkers Gear: Skullchampion, Personal icon	209
10 Berserkers Gear: P-fist, Skull champion, Personal icon, Rhino.	290
5st Marines Gear: Aspiring champion, Personal icon, plasmagun, Rhino.	145
5st Marines Gear: Aspiring champion, missile launcher	100

Heavy support

1st Chaos landraider	220

Totalt	1749 pt

Chaos Space Marines #7

#			Komp	Pts
HQ			112	
1	Chaos Lord		1	90
		Mark of Khorne	-1	10
		Juggernaut of Khorne		30
		Pair of Lightning-Claws	-1	30
		Combi-Melta		10
				170
1	Daemon Prince			110
		Wings	-3	20
		Warptime	-2	25
				155
Troops				
17	Chaos Space Marines		-1	255
		Champion		15
		Mark of Nurgle		50
		Powerfist	-2	25
		2 x Meltaguns	-2	20
		1 x Combimelta	-1	10
				375
8	Khorne Berzerkers		-3	168
		Champion		15
		Powerfist	-3	25
1	Rhino			35
				243
7	Khorne Berzerkers		-2,5	147
		Champion		15
		Powerfist	-3	25
1	Rhino			35
				222
Elites				
	Chaos Terminators		-1,5	90
		3 x Combimelta	-1,5	15
				105
Heavy Support				
3	Obbliterator		-12	**225**
5	Chaos Havocs		2	75
		4 x Missile Launchers	-4	80
				155

Dark Angels #2

Vorpal Swords - Dark Angels				109
1	belial	lightning claws	130	-2
1	dread	multimelta, extra armour	120	-5
1	drop pod		35	-2
1	dread	2 twinlinked autocannons	125	-3
1	dread	2 twinlinked autocannons	125	-3
5	termies	4 thunderhammer/storm shield, cyclone, apotechary, chainfist	270	-15
5	termies	cyclone, chainfist	240	-7
5	termies	cyclone, chainfist	240	-5
10	tacs	plasma cannon, flamer	185	-1,5
3	bikes	2 melta guns, melta bombs	145	-3
1	attack bike	multimelta	50	-2
1	predator	autocannon, heavy bolters	85	-4
	4	bilar		-4
35			1750	52,5

Dark Angels #3

HQ		
Belial	130	-4
-ThunderHammer & Storm Shield		
Elites		
Venerable Dreadnought	185	-3
-2 TL Autocannons		
Venerable Dreadnought	180	-5
-Multi-Melta		
-Drop Pod	35	-2
Troops		
Terminators	250	-13
-4x ThunderHammer & Storm Shield		
-Chainfist		
-Apothecary		
Terminators	240	-7
-Pair of Lightningclaws		
-Chainfist		
-Cyclone Missile Launcher		
Terminators	240	-10
-4x ThunderHammer & Storm Shield		
-Chainfist		
-Cyclone Missile Launcher		
Terminators	240	-5
-2x Pair of Lightningsclaws		
-Chainfist		
-Cyclone Missile Launcher		
Heavy Support		
Land Raider	250	-14
Vehicles x4		-4
Total	1750	42

Dark Eldar #1

HQ

Haemonculus 50
Liquifier Gun 10
Total 60
Komp -4

Haemonculus 50
Liquifier Gun 10
Total 60
Komp -4

ELITES

6 Incubi 132
Klaivex 15
Total 147
komp -3

Raider 60
Flickerfield 10
Night Shields 10
Retrofire Jets 5
Total 85
Komp -4

6 Incubi 132
Klaivex 15
Total 147
komp -3

Raider 60
Flickerfield 10
Night Shields 10
Retrofire Jets 5
Total 85
Komp -4

TROOPS

3 Wracks 30
Komp -1

5 Wracks 50
Liquifier Gun 10
Total 60
Komp -2

Raider 60
Flickerfield 10
Night Shields 10
Total 80
Komp -4

5 Wracks 50
Liquifier Gun 10
Total 60
Komp -2

Raider 60
Flickerfield 10
Night Shields 10
Total 80
Komp -4

5 Warriors 45
Blaster 15
Total 60
Komp -1

Venom 55
Extra Splinter Cannon 10
Total 65
Komp -4

FAST ATTACK

3 Beastmasters 36
7 Khymerae 84
1 Razorwing 15
Total 135
Komp -1.5

3 Beastmasters 36
7 Khymerae 84
1 Razorwing 15
Total 135
Komp -1.5

3 Beastmasters 36
5 Khymerae 60
1 Razorwing 15
1 Clawed Fiend 40
Total 151
Komp -2.5

HEAVY SUPPORT

1 Razorwing 145
Flickerfield 10
Total 155
Komp -5

1 Razorwing 145
Flickerfield 10
Total 155
Komp -5

Monstrous Creatures & Vehicles komp -9
Army Total 1750
Komp 45.5

Dark Eldar #2 - Subjektiv

HQ

2 Haemonculus 115
1 with Liquifier, 1 with Stinger

1 Archon 120
Shadow field, Agoniser, Combat drugs

Elites

8 Incubi 176
1 Raider 75
Dark lance, Shock Prow, Flicker field

4 Grotesques 150
Boss
1 Raider 75
Dark lance, Sails, Flicker field

Troops

3 Wracks 30
1 Venom 65
2 Splinter cannons

3 Wracks 30
1 Venom 65
2 Splinter cannons

8 Wyches 136
Shardnet, Boss with Agoniser, haywire grenades
1 Raider 75
Dark lance, Shock Prow, Flicker field

5 Warriors 45

5 Warriors 45

5 Warriors 45

Fast

1 Beastmasters 60
4 Khymerae

3 Reavers 78
1 Heat lance

5 Scourges 134
2 Heat lances

Heavy

1 Ravager 120
Flicker field, Shock Prow

1 Talos 110
Chain Flails

Eldar #1
p -**Enhet** -**Saker –K**
HQ155 -Yriel - -8
HQ80 -Autarch -Fusion gun –1
E124 -Fire Dragons (6+1) - -3
125 -Serpent -twin-ShC, S. stones, S. Engines -4
E124 -Fire Dragons (6+1) - -3
125 -Serpent -twin-ShC, Spirit stones, Star Engines -4
T60 -Dire Avengers (5) - -1
160 -Serpent -twin-BL, S. Stones, S. Engines -5
T60 -Dire Avengers (5) - -1
160 -Serpent -twin-BL, S. Stones, S. Engines -5
T76 -Jetbikes (3)ShC -2
FA65 -Vyper -ShC, S. Engines -1
FA65 -Vyper -ShC, S. Engines -1
HS125 -Fire Prism -S. Stones -5
HS125 -Fire Prism -S. Stones -5
HS120 -Warwalkers (3)3 x 2 ShC -4
1749Mech(7)12**Komp**47

Eldar #2

HQ	***Pts.***
Maugan Ra	195
Autarch Eldar Jet Bike, Laser Lance, Mandi Blaster, Fusion Gun	140
Elite	
6 Harlequins Shadow Seer with Harlequins Kiss, Death Jester, 3 Harlequins Kiss	164
1+5 Striking Scorpions Scorpions Claw, Shadow Strike (mounted in Wave Serpent)	143
Wave Serpent Twin Linked Scatter Laser, Spirit Stones	125
6 Fire Dragons	96
Troops	
10 Guardians Bright Lance	110
10 Guardians Bright Lance	110
10 Guardians Eldar Missile Launcher	100
1+3 Eldar Jet Bikes Destructor, Shuriken Cannon	131
3 Eldar Jet Bikes Shuriken Cannon	76
Fast	
Vyper 2 Shuriken Cannon	60
Heavy	
War Walker 2 Scatter Lasers	60
War Walker 2 Scatter Lasers	60
Falcon Eldar Missile Launcher, Holo Field, Sprit Stones	180
Total:	**1750**

Komp

Eldar starts on	**110**
Maugan Ra	-5
Autarch	-3
Harlequins	-3,5
Fire Dragons	-3
Wave Serpent	-4,5
Striking Scorpion s	-5
Guardians (Bright lance)	-2
Guardians (Bright lance)	-2
Guardians (Missile Launcher)	-1
Eldar Jet Bikes	-2
Eldar Jet Bikes	-2
Vyper	-1
1:st War Walker	-3
2:nd War Walker	-4
Falcon	-11
Vehicles	-4
Total	**54**

Eldar #3

HQ		Komp	Poäng
Farseer, Doom, Fortune, Spirit Stones		-8	130p
Jain Zar		-5	190p
Elite			
5*Fire Dragons		-3	80p
10*Banshees		-1	160p
-Wave Serpent, Spirit Stones, Star Engines, Shuriken Cannon		-4	125p
Troops			
10*Guardians, Shuriken Cannons		-1	85p
10*Guardians, Shuriken Cannons		-1	85p
5*Pathfinders	-2	120p	
6+1 Jetbikes, 2*Shuriken Cannons		-2	202p
Warlock: Embolden			
10*Dire Avengers		-2	152p
*Exarch: 2*Shuriken Catapults, Blade Storm*			
-Waveserpent	-5	135p	
Twin Linked Bright Lance			
Heavy Support			
Falcon, Spirit Stones, Holofield, Shuriken Cannon		-11	165p
2*War Walkers, 4*Scatter Laser		-5	120p
4*Vehicles		-4	
Totalt		56KP	1749p

Eldar #4

HQ:
Farseer, Fortune, Guide, Stones, Witnessing -9
Avatar -10

Troops:
#10 Wraithguards, conceal, seer -7
#10 Guardians, Scatter, seer, Embolden, Spjut -2
#10 Guardians, Scatter -2
3 Jetbikes, Cannon -2
3 Jetbikes, Cannon -2

Fast Attack:
3 Shining Spears, Exarch, Starlance, Skilled rider, Cannon +3

Heavy Support:
Wraithlord, EML, Brightlance, Flamer x2 -6
Wraithlord, EML, Brightlance, Flamer x2 -6
3 Warwalkers, Scatter laser x6 -11

Fordon/Monster -4
Total komp: 52

Grey Knights #1

HQ			pts	Comp	Total
				108	
Librarian			150	-4	160
	The Shrouding	5	-4		
	Quicksilver	5	-2		
Brotherhood champion				100	-3
	100				
Elite					
Purifier 6 st.			144	-6	168
	Deamon hammer		5	-3	
	Fachions 3 st.	15			
	Force Halberd 2 st.		4	-0,5	
Razorback			45	-3,5	95
	TL. Lascannon	35			
	Dozerblade	5			
	Hunter Killer	10			
Terminators 5 st.				200	-4
	300				
	Justicar Thawn		75	-2	
	Psycannon	25	-2		
Grey Knight Strike Squad 10 st.				200	-3
	240				
	Psycannon 2 st.		20	-3	
	Halberds 4 st.	20			
Razorback			45	-3,5	51
	Searchlight	1			
	Psybolt Ammo	5	-1		
Fast					
StormRaven			205	-8	206
	Searchlight	1			
Heavy					
Dreadknight			130	-4	285
	Heavy Incinerator		30		
	Heavy Psycannon		40		
	Hammer		10		
	Teleporter	75	-4		
Dreadknought			115	-4	145
	TL. Lascannon	30			
Vehicles/MC	5 st.			-6	
Total			1750	37,5	1750

Grey Knights #2

HQ	**Komp**	**Poäng**
Inquisitor, Terminator Armour, Psycannon, Daemon Hammer	-3	80p
Elite		
10*Warrior Acolyte, 10*Storm Bolters	+1	70p
-Chimera, Dozer Blade	-4	60p
Troops		
10*Terminators, 2*Psycannon, 8*Halberd, 2*Daemon hammers	-14	450p
10*Strike Squad, 2*Psycannon	-6	220p
-Rhino, Dozer Blade	-3,5	45p
10*Strike Squad, 2*Psycannon	-6	220p
-Rhino, Dozer Blade	-3,5	45p
Heavy Support		
Dreadnought, Autocannon+Lascannon, Psybolt Ammunition	-3	155p
Dreadnought, Autocannon+Lascannon, Psybolt Ammunition	-3	155p
Dreadknight, Personal Teleport,	-8	245p
Heavy Incinerator, Daemon Hammer		
6*Vehicles	-9	
Totalt	**46KP**	**1745p**

Grey Knights #3

HQ:

Ordo Malleus Inquisitor @ 31 pts -2

2xServo-skulls

Elite:

(5)Paladin Squad @ 315 pts -9,5

2xPsycannons

(5)Paladin Squad @ 315 pts -9,5

2xPsycannons

Vindicare Assassin @ 145 pts -5

Troops:

(10)Grey Knight Strike Squad @ 220 pts -6

2xPsycannons

(9)Grey Knight Strike Squad @ 190 pts -3,5

Psycannon

(10)Grey Knight Strike Squad @ 260 pts -3

2xIncinerators, Psybolt Ammunition

Heavy Support:

Dreadnought @ 136 pts -7

2xTwin-Linked Autocannons, Psybolt Ammunition, Searchlight

Dreadnought @ 136 pts -8

2xTwin-Linked Autocannons, Psybolt Ammunition, Searchlight

Killpoints: 9

Komp: 53,5

Grey Knights #4
HQ
Lord Draigo (-15)
Totalt: 275p

Inquisitor Karamazov (-5)
Totalt: 200p

Troops
Paladins (-27,5)
#1: Psycannon/Halberd
#2: Psycannon/Halberd
#3: Psycannon/Daemonhammer
#4: Stormbolter/Daemonhammer
#5: Stormbolter/Halberd
#6: Stormbolter/Halberd
#7: Stormbolter/Halberd
#8: Stormbolter/Sword
#9: Stormbolter/Sword
#10: Stormbolter/Brotherhood Banner
Totalt: 635

Komp:
-3 (Unit taken as troops)
-10 (10 paladins)
-2,5 (6 wound allocation groups)
-1 (10 models)
-2 (5 halberds)
-6 (3 Psycannons)
-3 (First DaemonHammer)

Paladins (-27,5)
#1: Psycannon/Halberd
#2: Psycannon/Halberd
#3: Psycannon/Daemonhammer
#4: Stormbolter/Daemonhammer
#5: Stormbolter/Halberd
#6: Stormbolter/Halberd
#7: Stormbolter/Halberd
#8: Stormbolter/Sword
#9: Stormbolter/Sword
#10: Stormbolter/Brotherhood Banner
Totalt: 635

Komp:
-3 (Unit taken as troops)
-10 (10 paladins)
-2,5 (6x wound allocation groups)
-1 (10 models)
-2 (5 halberds)

-6 (3 Psycannons)
-3 (First DaemonHammer)

Komp: 33
Poäng: 1745p

Imperial Guard #1

			110
Commissar Yarrick		185	-8
Company Command Squad		50	-1
Heinrich "Iron Legs" Höppler	counts as Straken	95	-8
4 veterans	3 meltaguns, medic - laspistol & ccw	60	-3
2 bodyguards		30	
Chimera	Multilaser, hvy flamer	55	-3
Ministorum Priest	Eviscerator	60	
Ogryn Squad		210	-2,5
Bone'ead			
4 Ogryns			
Chimera	Multilaser, hvy flamer	55	-3
Platoon Command Squad		30	-0,5
Junior Officer			
4 guardsmen	4 meltaguns	40	-4
Chimera	Multilaser, hvy flamer	55	-3
Platoon Command Squad		30	-0,5
Junior Officer			
4 guardsmen	4 plasmaguns	60	-2
Chimera	Multilaser, hvy flamer	55	-3
Infantry Squad		50	-0,5
Sergeant			
9 guardsmen			
Infantry Squad		50	-0,5
Sergeant			
9 guardsmen			
Infantry Squad		50	-0,5
Sergeant			

Penal legion squad Penal Custodian 9 penal legionnaires		80	
Vehicle komp	6st		-6
		1750	**42,5**

Imperial Guard #2

HQ KP

Company command squad 50p -1
Regimental standard 15p -3
3 Meltaguns 30p -3
(Mounted in Chimera)
95p

Chimera -3
Multilaser, hull heavy bolter
55p

Elites

Heavy quad launcher battery -2
50p

Troops

Platoon command squad 30p -0,5
3 Flamers 15p -1,5
(Mounted in Chimera)
45p

Chimera -3
Multilaser, hull heavy flamer
55p

Infantry squad 1 -0,5
50p

Infantry squad 2 -0,5
50p

Platoon command squad 30p -0,5
2 Grenade launchers 10p -1
40p

Heavy weapon squad 1 60p +1
3 Lascannons 45p -3
105p

Heavy weapon squad 2 60p +1
3 Autocannons 15p -3
75p

Infantry squad 1 -0,5
50p

Infantry squad 2 -0,5
50p

Infantry squad 3 -0,5
50p

Platoon command squad 30p -0,5
2 Grenade launchers 10p -1
40p

Heavy weapon squad 1 60p +1
3 Lascannons 45p -3
105p

Heavy weapon squad 2 60p +1
3 Autocannons 15p -3
75p

Infantry squad 1 -0,5
50p

Infantry squad 2 -0,5
50p

Fast attack
Armoured sentinel squadron -1
2 Armored sentinels
110p

Scout sentinel squadron -1
Scout sentinel 35p
Lascannon 15p
50p

5 Rough riders -2,5
55p

Heavy support
Leman Russ squadron -3
Leman Russ Demolisher 165p -5
Lascannon 15p
180p

Ordnance battery -2
Basilisk -2
Hull heavy bolter
125p

Ordnance battery -2
Medusa -2
Hull heavy bolter
Bastion breacher shells 5p
140p

Vehicles
6 vehicles -2
1750p KP: (110-54) 56 KP

Imperial Guard #3

	pts	antal fordon	komp
Company comman sqd, plasma pistol	60		1
4 melta guns	40		4

pts	1750		
fordon	5	ger komp	-4
komp	54,5	**tot komp**	**50,5**

Inf command	30	0,5
Inf sqd,grenade luancher	55	0,5
Inf sqd,grenade luancher	55	0,5
Inf sqd	50	0,5
Inf sqd	50	0,5
Veterans, 3 plasma guns	115	1,5
Veterans, 3 plasma guns	115	1,5
Rambo (Marbo)	65	2

Storm troopers, 2 melta guns	105	1

3 sentinels Autocannon	120	3
3 sentinels Autocannon	120	3
3 sentinels multilaser	105	3

2 Demolisher, lascannon	360	2	13
2 Hydra flak	150	2	13
Medusa, bastion breacher, Encosed crew	155	1	4

Ork #1
HQ:

Big Mek med eavy armor, cybork body och SAG 110pts -2

Troops:

24 Shoota Boys 2 Big Shootas 154pts -2.5 (+0.5)

24 Shoota Boys, Nob, Power Klaw, Boss pole, Eavy Amor, 2 Big Shootas 199pts -7 (+1)

24 Shoota Boys, Nob, Power Klaw, Boss pole, Eavy Amor, 2 Big Shootas 199pts -7 (+1)

30 grots 3 runtherders 120pts -0

21 grots 2 runtherders 83pts -1

Fast Attack:

5 Deffkoptas med twin-linked Rookits 225pts -2

5 Deffkoptas med twin-linked Rookits 225pts -2

Warbuggie med Twin-linked rookits 35pts -1

Heavy Support:

3 Killer Kans Rookits 150pts -6

3 Killer Kans Rookits 150pts -6

2 Killer Kans Rookits 100pts -4

Fordon: -15 (8 Fordorn)

Boys: -5 (88 Boys)

1750pts och 44.5komp

Orks #2

HQ	No#	Wargear	Points	Komp
Warboss	1	Powerklaw, bosspole, cybork body, kombi-scorcha, eavy armour.	110	7
Old Zogwort	1		145	0
ELITE				
Lootas	9		135	5
TROOP				
Nobs	9	2x Powerklaw, 2x kombi-scorcha, 2x bosspole, 3x big choppa, waaagh-banner, 9x cybork body, painboy, 9x stikkbombz..	344	20
Grots	10	Slaver.	40	2
Ork boys	15	Rokkitlauncha, shootas, nob, bosspole, powerklaw.	140	5
FAST				
Warkoptas	1		65	3
Warkoptas	1		65	3
Warkoptas	1		65	3
HEAVY				
Flash Gitz	9	9x Cybork body, 8x more dakka, painboy.	340	-0,5
Flash Gitz	9	9x Cybork body, painboy.	300	-0,5
Vehicle:	2			51
Horde:	2			
		Total:	1749	54

Orks #3

	Poäng	Komp
Wazdakka	180p	-8
6 Warbikers (troops)	170p	-3
Nob, big choppa, bosspole		
30 Shoota Boyz	230p	-4
Upgraded with shootas		
3 Rokkit launchas		
Nob, big choppa, bosspole		
30 Slugga Boyz	225p	-8
Nob, powerklaw, 'eavy armour, bosspole		
30 Slugga Boyz	225p	-8
Nob, powerklaw, 'eavy armour, bosspole		
5 Deffkoptas	245p	-3
3x Rokkit launcha		
1x Kustom mega blasta		
1x Rokkit launcha, buzz saw		
3 Warbuggies	105p	-3
3x Twin-linked rokkit launchas		
2 Warbuggies	70p	-4
2x Twin-linked rokkit launchas		
10 Lootas	150p	-5.5
10 Lootas	150p	-5.5
Horde, 122 models		-11
	Startkomp:	105
Summa	1750p	komp 42

Orks #4

Roger Axelsson	pts	antal orks	komp
weird boy	55	1	-2
Bigmek, shokk attack,eavy armour	100	1	2
10 grotz, slaver	40	1	2
10 grotz, slaver	40	1	2
30 Boyz	180	30	6
Nob , power claw,eavy armour	40		1
3 Rokkitz	30		
20 Boyz	120	20	4
Nob , power claw,eavy armour	40		1
2 Rokkitz	20		
20 Boyz, ard boyz	200	20	2
Nob , power claw,eavy armour	35		1
2 Rokkitz	20		
10 warbikers	250	10	
Nob , power claw	35		3
10 lootas	150	10	8
Battle wagon,riggers, kannon, ard case, red paint	125		12
10 Lootas	150	10	5,5
3 buggies, twin rokkitz	120		3

pts	1750	Fordon - ger
horde	104	komp
komp	54,5	**tot komp**

Orks #5

	105 komp
1st Mad Dok Grotsnik: 160p	-4
1st Big Mek: Kombi-skorcha, Boss pole 45p	-1
12st Lootas: 2 Mekboyz 180p	-5,5
28 st Ork Boyz: Nob: Big choppa, Eavy armour 188p	-3
20st Ard Boyz: Nob: Power klaw, Boss pole 240p	-4
10st Ork Boyz: Nob: Power klaw, Boss pole, Trukk: Red paint job 140p	-6
10st Ork Boyz: Nob: Power klaw, Boss pole, Trukk: Red paint job 140p	-6
11st Gretchins: Runtheard 40p	-2
6st Warbikes: Nob: Power klaw, Boss pole 190p	-4
6st Warbikes: Nob: Power klaw, Boss pole 190p	-4
3st Warbuggies: Rokkit launchas 105p	-3
3+13 Big Gunz: 3 extra krew, Runtherad, 3 ammo runts 97p	-2
1st Killer Kan: skorcha 35p	-2

_____

1750

Horde: 97st = -6

Vehicles 3 st = -2

TOT KOMP= 49,5

Space Marines #1

Spacemarines

UnitupgradesTotal costcomp (inverted)vehicle comp

Marneus Calgar
25010

Honorguard *5185
-1,5
Thunderhammer15

Chapter banner25225

Razorback las+plas
7530

Sternguard*6150
1
2*Plasma20
1
2*combimelta10
2
2*Combiplasma101901
Rhino
3531

Tactical*10170
2
combimelta10
1
Meltagun5
1
Powerfist25
2
Missilelauncher02101

Rhino35
31Dozerblade540

Tactical*10170
2
Powerweapon15
Flamer0
0,5
missilelauncher01851

RazorbackTwin las
7532

Tactical*10170
2
melta5
1
Powerweapon15

missilelauncher01901

Razorback twin las
7532

Thunderfirecannon
1003

Thunderfirecannon
1004

Summa1750kompsumma51

Space Marines #2

HQ	***Pts.***
Librarian Bolt Pistol, Null Zone, Might of the Ancient	100
Troops	
10 Tactical Marines Power Weapon & Bolt Pistol, Las Cannon, Melta Gun (in Razorback)	200
Razorback Las Cannon & Twin Linked Plasma Gun	75
10 Tactical Marines Power Weapon & Bolt Pistol, Las Cannon, Melta Gun (in Razorback)	200
Razorback Heavy Bolter	40
10 Tactical Marines Power Fist & Combi Flamer, Melta Gun (in Rhino)	210
Rhino Extra Armour	50
Elite	
5 Terminators Assault Cannon, 1 Chain Fist	235
5 Terminators Assault Cannon	230
Fast	
2 Land Speeders 2 Typhoon Missile Launchers	180
2 Attack Bikes	80
Attack Bike Multi Melta	50
Heavy	
Thunder Fire Cannon	100
Total:	**1750**

Komp	**107**
Librarian	-4
Tactical with las Cannon	-4,5
Razor Back	-3
Tactical with las Cannon	-4,5
Razor Back	-3
Tactical with Power Fist	-5,5
Rhino	-3
Terminators	-5
Terminators	-5
Land Speeders	-8
Attack Bikes Heavy Bolter	-3
Attack Bike Multi Melta	-3
Thunder Fire Cannon	-3
Vehicle	-4
Total	48,5=**49**

-0,5 each Flamer = -0,5
Komp: -6
Dedicated Transport: Rhino
Cost: 50 points
Equipment: Extra Armor
Komp calculation:
-3 each Rhino = -3
-1 each of vehicle 2-3 = -1
Komp: -4

Tactical Squad
Cost: 210 points
Members: 9 + 1x sergeant
Weapons (squad members): 7x bolter, 1x Flamer, 1x Lascannon
Weapons: (sergeant): Bolter, Power Fist, Melta Bombs
Komp calculation:
-1 each Tactical Squad = -1
-1 each unit numbering 10 models = -1
-1,5 Lascannon = -1,5
-2 each Power Fist = -2
-0,5 each Flamer = -0,5
Komp: -6
Dedicated Transport: Razorback
Weapons: Twin-Linked Lascannon
Cost: 75 points
Komp calculation:
-3 each Razorback = -3
-2 each of vehicle 4-5= -2
Komp: -5

Tactical Squad
Cost: 95 points
Members: 4 + 1x sergeant
Weapons (squad members): 4x bolter
Weapons (sergeant): Bolt Pistol, Chainsword
Komp calculation:
-1 each Tactical Squad = -1
Komp: -1
Dedicated Transport: Razorback
Cost: 75 points
Weapons: Twin-Linked Lascannon
Komp calculation:
-3 each Razorback = -3
-2 each of vehicle 4-5= -2
Komp: -5

Heavy Support

Predator
Cost: 180 points
Weapons: Turret: Twin-Linked Lascannon; Sponsons: Lascannons
Equipment: Extra armor
Komp calculation:
    -3 each Predator = -3
    -2 Lascannon Sponsons = -2
    -3 each of vehicle 6-8 = -3
Komp: -8

Thunderfire Cannon
Cost: 100 points
Komp calculation:
    -3 first Thunderfire Cannon = -3
Komp: -3

Whirlwind
Cost: 85 points
Komp calculation:
    -1 each Whirlwind
    -3 each of vehicle 6-8 = -3
Komp: -4

Space Marines #4

Models:	HEADQUARTERS	Points:
1	**Captain Cato Sicarius**	200
5	**Command squad med company champion**	190
	Company standard, 3 powerweapons	

HQ % of total points: 22,5% Total HQ points: 390

Models:	TROOPS	Points:
10	**Tactical squad**	170
	1 Flamer, 1 Missile Launcher	
10	**Tactical squad**	170
	1 Flamer, 1 Missile Launcher	
	147	
2	**Rhino**	70
	Dedicated Transport	
		0

TROOPS % of total points: 23,6% Total TROOPS points: 410

Models:	ELITES	
1	**Dreadnought**	130
	Assault cannon, extra armor	
10	**Sternguard Veterans**	265

	3 st combi-melta	
		0

ELITES % of total points: 22,8% Total ELITES points: 395

Models:	FAST ATTACK	
		0
		0

FAST ATTACK % of total points: 0,0% Total FAST ATTACK points: 0

Models:	HEAVY SUPPORT	
1	**Predator**	85
	Topmounted Autocannon och Heavy bolter sponsons	
1	**Vindicator med Sergeant Chronus**	195
	Siege shield	
1	**Landraider Crusader**	260
	Multi-Melta	

Total models in army

HEAVY SUPPORT % of total points: 31,1% Total HEAVY SUPPORT points: 540

Break Point						TOTAL OVERALL POINTS
0	**390**	**410**	**395**	**0**	**540**	**1 735**

Comp Total: 42

Space Marines #5

1750 (45)

Captain 175 (3)
Jump pack, 2x Lightning claws, artif armour, meltabombs

5 Assault Terminators 200 (9)
3x TH/SS, 2x twin lighning claws

Dreadnought 125 (3)
2x twinliked autocannons

10 Tacticals 175 (4)
meltagun, missile launcher, vet (ccw)
[razorback, twin lascannon] 75 (3)

10 Tacticals 210 (6)
meltagun, vet (powerfist, combimelta)
[rhino] 35 (3)

5 scouts 100 (3)
4x ccw, vet (power fist)

Land speeder storm 60 (2)
Heavy flamer

10 assault marines 220 (3)
thunderhammer

Landraider Redeemer 240 (11)

5 devastators 135 (3)
3x missile launcher

Allmänt fordonsminus, 6 st (9)

Space Marines #6

White Scars	107	
HQ		
Kor'sarro Khan - 205 Pts		-4
-Moondrakken		-2
Troops		
7+1+1 Space Marine Bikes - 300 Pts		-3
-Meltagun x2		-2
-Attack Bike w. Heavy Bolter		-1
-Sergeant w. Power Fist		-3
9+1 Tacticals - 185 Pts		-2
-Multi-Melta		-1
-Meltagun		-1
-Sergeant w. Combi-Melta		-1
Drop Pod - 45 Pts		-4
-Locator Beacon		
9+1 Tacticals - 195 Pts		-2
-Lascannon		-1,5
-Flamer		-0,5
-Sergeant w. Power Weapon		
Rhino - 35 Pts		-3
9+1 Tacticals - 185 Pts		-2
-Heavy Bolter		-0,5
-Flamer		
-Sergeant w. Power Weapon		
Rhino - 35 Pts		-3
4+1 Scouts - 95 Pts		-3
-Bolt Pistols + Combat Blades x5		
-Sergeant w. Melta Bomb		
-Camo Cloaks		
Fast Attack		
Land Speeder Storm - 60 Pts		-1
-Heavy Flamer		
2 Attack Bikes - 100 Pts		-1
-Multi-Melta x2		-4
8+1 Vanguard Veterans - 310 Pts		
-Jump Packs		+6,5
-Sergeant w. Thunder Hammer		-3
Vehicles x2:		-1
Total Army Cost: **1750 Pts**		**64**

Space Marines #7
SM - 1750 - Komp 52,5

HQ - Captain 175 -4
Bike, Relic Blade, Digital Weapons

Elite - Techmarine 50 +1

Troop - 10 Tacticals 215 -4,5
Power Weapon, Plasma Pistol, Melta, Lascannon
Transport - Razorback 40 -3
Twin-Linked Heavy Bolter

Troop - 10 Tacticals 180 -4
Flamer, Lascannon
Transport - Razorback 75 -3
Twin-Linked Assault Cannon

Troop - 9 Bikes 320 -9
Power Fist, 2 Plasma Guns, Multi-Melta

Troop - 5 Bikes 160 -4
2 Melta Guns

Fast Attack - 2 Land Speeders 180 -8
2 Tyhpoon Missile Launchers

Heavy Support - 5 Devastators 150 0
Chainsword, 4 Heavy Bolters

Heavy Support - Predator 85 -4
Heavy Bolter sponsons

Heavy Support - Predator 120 -6
Lascannon sponsons

5 Fordon -6

Space Wolves #1

Space Wolves 1749pts.

Logan Grimnar: 275pts. (-9KP)

5 Wolf Scouts: Meltagun, Melta Bombs, WG with combi-melta and Wolf Claw 148pts. (-7KP)
5 Wolf Guard: 1x Terminator with Cyklone 135pts. (-5KP)
5 Wolf Guard: 1x Terminator with Cyklone 135pts. (-5KP)
9 Wolf Guard: 2x Terminator with Assult Cannon and Power Weapon, 1x Terminator with Chain-fist and Stormbolter, Stormbolter x6 300pts. (-5KP)
10 Wolf Guard: 2x Terminators with Assult Cannon and Power Weapon, 1x Terminator with Chain-fist and Stormbolter, Stormbolter x7 321pts. (-5KP)
5 Long Fangs: Missile Launcher x2, Las Cannon x2 145pts. (-5KP)
5 Long Fangs: Missile Launcher x2, Las Cannon x2 145pts. (-5KP)
5 Long Fangs: Missile Launcher x2, Las Cannon x2 145pts. (-5KP)
Komp: 53,5

Space Wolves 3”
HQ
Logan Grimnar 275 -14

Wolf Lord 190 -7
Bike, Powerfist, SS.

Elite
Lone Wolf 50
Terminator, Combimelta.

Troop
Wolf Guard x6 183 -5
Terminator, Assaultcannon, Powerfist
Terminator
Combimelta, Boltpistol
2x Boltpistol, CCW
Boltpistol, Boltgun.
Droppod 35 -3.5

Wolf Guard x10 337 -6
Terminator, Assaultcannon, Chainfist
Terminator, Assaultcannon
Terminator, Powerfist
Terminator
2x Stormbolter, Boltpistol
Stormbolter, CCW
Stormbolter, Boltgun
Boltpistol, CCW
Boltpistol, Boltgun.

Wolf Guard x5 145 -5
Terminator, Cyclone, Powerfist
Boltgun, Boltpistol
3x Boltpistol, CCW.

Wolf Guard(#) x4 117 -5
Terminator, Cyclone
2x Boltgun, Boltpistol
Boltpistol, CCW.

Fast
Swiftclaws x8+1+1 328 -5
Powerfist, Attack bike, Wolf Guard(#): Bike, Boltpistol, Powerfist.

Heavy
Long Fangs x4 90 -5
3x Missilelaunchers.
:1750
Komp: 105 – 55.5 = 49.5

Space Wolves #3
HQ:Wolf priest 100

Elite:
Lone wolf
Terminator armor, combi melta 50

Lone wolf
Terminator armor, combi melta 50

5 (10) Wolf guards
3 stormbolters, Terminator armor; Assault cannon, power fist 154 -1

Troops:
8 Grey hunters
Melta gun, standard, wolf guard: power fist, combimelta 178 -7
Rhino
Dozer blade 40 -3

8 Grey hunters
Melta gun, standard, wolf guard: power fist, combimelta 178 -7
Rhino 35 -3

8 Grey hunters
Meltagun, Standard, Wolf guard: Power fist 173 -6
Rhino 35 -3

8 Grey hunters
Wolf guard: Power weapon, meltabomb 153 -2
Rhino 35 -3

5 Bloodclaws
Wolf guard: Terminator armor, cyclone missile launcher 138 -4

Fast:
3 Swift claw bikers
Attack bike 105 +1

Heavy support:
6 Long fangs
4 Missile launchers, Lascannons 155 -6,5

6 Long fangs
3 Missile launchers, 2 Lascannons 170 -7

Bilar: -4
Komp: 49,5
Total: 1749

Space Wolves #4

											Point Cost	Komp (105)
	WS	**BS**	**S**	**T**	**W**	**I**	**A**	**Ld**	**Sv**			
Wolf Lord	6	5	5	5	3	5	5	10	3		100p	1
Thunderhammer											30p	-3
Stormshield											30p	-2
Runic Armour											20p	-1
Thunderwolf Mount											45p	-8
Saga of Majesty											15p	0
1x Fenrisian Wolf											10p	-0,5
										Total:	**250p**	**-13,5**
	WS	**BS**	**S**	**T**	**W**	**I**	**A**	**Ld**	**Sv**			
5x Thunderwolf Cavalry	4	4	5	5	2	4	4	8	3		250p	-10
1x Sorm Shield											30p	-3
1x Powerweapon											15p	0
1x Melta Bombs											5p	0
1x Boltgun											0p	0
(Because Wolf Lord)												-3
										Total:	**300p**	**-16**
	WS	**BS**	**S**	**T**	**W**	**I**	**A**	**Ld**	**Sv**			
Rune Priest	5	4	4	4	2	4	2	10	3		100p	-3
Murderous Hurricane											0p	-5
Fury of the Wolf Spirits											0p	0
Chooser of the Slain											10p	-1
										Total:	**110p**	**-9**
	WS	**BS**	**S**	**T**	**W**	**I**	**A**	**Ld**	**Sv**			
9x Grey Hunters	4	4	4	4	1	4	1	8	3		135p	-2
1x Rhino											35p	-3
										Total:	**170p**	**-5**
	WS	**BS**	**S**	**T**	**W**	**I**	**A**	**Ld**	**Sv**			
5x Blood Claws	3	3	4	4	1	4	1	8	3		135p	-1
1x Razorback											40p	-3
1x Twin Linked Lascannon											35p	0
										Total:	**210p**	**-4**
	WS	**BS**	**S**	**T**	**W**	**I**	**A**	**Ld**	**Sv**			
5x Blood Claws	3	3	4	4	1	4	1	8	3		135p	-1
1x Razorback											40p	-3
1x Twin Linked Lascannon											35p	0
										Total:	**210p**	**-4**
	WS	**BS**	**S**	**T**	**W**	**I**	**A**	**Ld**	**Sv**			
5x Long Fangs	4	4	4	4	1	4	1	9	3		75p	-2
1x Squad Leader	4	4	4	4	1	4	2	9	3		15p	0
5x Lascannon											125p	-2,5
										Total:	**215p**	**-4,5**

	BS	**F**	**S**	**R**

2x Landspeeder		4	10	10	10						100p	0
2x Multi Melta											20p	-4
2x Heavy Flamer											20p	-2
										Total:	**140p**	**-6**
	WS	**BS**	**S**	**T**	**W**	**I**	**A**	**Ld**	**Sv**			
6x Wolf Scouts	4	4	4	4	1	4	1	8	4		90p	-3
1x Melta Gun											10p	-1
1x Power Weapon											15p	0
6x Melta Bombs											30p	-1
										Total:	**145p**	**-5**
Vehicle Komp Minus												**-4**
Total Army Value and Komp											**1750p**	**34**

Space Wolves #4
HQ Points/Komp minus
Rune priest, LL, Thunderclap 110 6KP
Chooser of the slain

Logan Grimnar 275 9KP

Wolf priest 110
Saga of the Hunter 3KP

TROOPS

Wolf guard pack (10) 7 PA 330 10KP
5 with PA have Stormbolters
2 with PA have bolters
Terminator armour (3):
CML + SB + Chain fist
CML + SB+ Power weapon
Storm shield + Power weapon

Wolf guard pack (10) 7 PA 355 6KP
5 with PA have Stormbolters
2 with PA have bolters
Mark of the wolfen (with storm bolter)
Terminator armour (3):
Assault cannon + Chain fist
Assault cannon + Power fist
Storm shield + Power weapon

Wolf guard pack (10) 8 PA 270 8KP
4 with PA have bolters
Terminator armour (2)
CML + SB+ Power weapon
CML + SB+ Power weapon

FAST
Land speeder 60 2KP
Multi melta

HEAVY
Long fangs (5) 125 4,5KP
ML (2)
Multi melta (1)
Plasma cannon (1)

Long fangs (5) 6,5 KP
115 ML (4)

Totalt 1750p
Komp 50

Tyranids #1

(HQ) TERVIGON 160p

160p (-6)

Cluster Spines 0p

(ELITE) HIVE GUARD x3

150p (-12)

(ELITE) HIVE GUARD x3

150p (-15)

(ELITE) DEATHLEAPER

140p (-2)

(TROOPS) TERMAGAUNT BROOD x20

100p (-2)

Fleshborers 0p

(TROOPS) GENESTEALER BROOD X20

403p (-8)

Broodlord 46p, Implant attack 15p, S.Talons 2p (broodlord)
Toxin sacs 60p,

(TROOPS) GENESTEALER BROOD X20

403p (-10)

Broodlord 46p, Implant attack 15p, S.Talons 2p (broodlord)
Toxin sacs 60p,

(HS) TRYGON PRIME

240p (-9)

Monstrous Creatures: -1
Gaunts: 0

TOTALT 1746p
KOMP 45

Tyranids #2

HQ
Tervigon: Catalyst, Cluster Spines, Toxin Sacs, Adrenal Glands. -16kp 195pts
Tervigon: Catalyst, Cluster Spines, Toxin Sacs, Adrenal Glands. -21kp 195pts
Troops
20x Genestealers: Toxin Sacs. Broodlord: Scything Talons, Implant Atk. -8kp 403 pts
20x Genestealers: Toxin Sacs. Broodlord: Scything Talons,Implant Atk. -10kp 403 pts
Heavy Support
Tyrannofex: Cluster Spines, Rupture Cannon, Desiccatoer Larvae, AG. -5kp 275 pts
Tyrannofex: Cluster Spines, Rupture Cannon, Desiccatoer Larvae, AG. -6kp 275 pts
44kp 1746pts

Tyranids #3

HQ1: Hive Tyrant x1 305pts -9
-Wings
-2x Twin Linked BrainLeech Worms
-Regeneration
-Hive Commander
-The Horror
-Psychic Scream

HQ2 Tyranid Prime x1 125pts -5
-Scything Talons
-Lash Whip and Bonesword
-Toxin Sacs
-Adrenalin Glands

TR1 Genstealer Brood x15 353pts -6
-Toxin Sacs
-Broodlord with Scything Talons
-Mycetic Spoore with Cluster Spines

TR2 Genstealer Brood x5 133pts -4
-Toxin Sacs
-Broodlord with Scything Talons

TR3 Termagaunts x10 100pts -1
-Devourer

TR4 Termagaunts x20 120pts
-Adrenalin Glands

TR5 Termagaunts x10 50pts

EL1 Zoanthropes x3 180pts -9

EL2 Hive Guards x3 150pts -12

EL3 Doom of Malanti x1 140pts -12
-Mycetic Spoore with Cluster Spines

HS1 Biovore x1 45pts -1

HS2 Biovore x1 45pts -1

MC/Gaunts = -1

Total komp = 49
Total Points = 1746

Tyranids #4

HQ:
Hive tyrant, två magier som inte påverkar komp, 2 twin linked devourers, regeneration, old adversary
245 pts. -9

2 Tyranit guards, lash whips
130 pts. -4

Tyranid prime, 2 boneswords, rending, regeneration
100 pts. -4

Elite:

3 Hive guards
150 pts. -12

Troops:
10 Termagaunts, fleshborers
50 pts. -1

Tervigon, catalyst, 4 skott S5 18"
175 pts. -16

20 Hormagaunts, adrenaline glands
160 pts. -2

20 Hormagaunts, toxin sacs
160 pts. -2

Fast attack:
4 Shrikes, lash whip+bonesword, toxin sacs, scything talons
220 pts. -5

Heavy support:
Tyrannofex, 2 skott S10 48" AP4, Large blast S5 18" AP5, Flamer poison 2+ AP-
265 pts. -4

2 Biovores
90 pts. -2

Monster: 3 st = -2
Gaunts: 4 st = -3
Total: 1745
Komp: 44